

Jingxuan Fan

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Date of birth: 2003

Gender: Female

Place of birth: Henan, China

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EDUCATION

Bachelor of Fine Arts

Xiamen University & University for the Creative Arts • Xiamen, China • 2021-2025

• Bachelor of Fine Arts in Digital Media Art (Sino-British Joint Degree Program, awarding degrees from both institutions, with instruction entirely in English)

• GPA: 3.09/4.00

Senior middle school

Zhengzhou No. 106 Middle School • Zhengzhou, China • 2018-2021

Junior middle school

Dancheng County Experimental Middle School • Zhoukou, China • 2015-2018

EXHIBITION EXPERIENCE

- **The field** - group exhibition – ghost space- Zhangzhou, China - 2025
- **Sorry! The Road is A Net** - group exhibition - powerlong art center - Xiamen, China - 2024
- **A step into the vacuum** - group exhibition - the modern shopping museum - Zhangzhou, China - 2024
- **I Need a Computer, a Tricky One** - group exhibition - ici open museum - Zhangzhou, China - 2024
- **See you in scent**- self-organized group exhibition – ghost space - Zhangzhou, China – 2024
- **In a Network of Lines That Intersect** - group exhibition - guerrilla space - Zhangzhou, China - 2023
- **YOU SEE SEE YOU, ONE DAY DAY** - group exhibition - ici museum - Zhangzhou, China - 2023

RESEARCH EXPERIENCE

Olfactory Ethnography and the Sensory Mapping of Shanghai (1900-1949) December 2023 - May 2024

Collaborative with Department of Anthropology, Xiamen University

- Constructed an olfactory map of Shanghai by researching historical texts to extract smell descriptions.
- Employed textual analysis to understand the socio-cultural significance of urban scents and their impact on the city's development and memory.

Collaborative with School of Life Sciences, Xiamen University January 2023 - December 2023

- Developed an interactive "Regional Anatomy" textbook using Blender and ZBrush for 3D modeling of anatomical structures.
- Designed a user-friendly interface in Figma to enhance visualization and learning in medical education.

Sensory Ethnography of Yuegang Town, Zhangzhou (1620-1900) April 2023 - June 2023

Collaborative with Department of Anthropology, Xiamen University

- Analyzed historical documents to identify sensory descriptions in the maritime trade town of Yuegang.

- Examined how literature reflected sensory experiences and investigated the influence of piracy and early Christianity on the town's sensory environment.

Virtual Museum System for "When Attitudes Become Form" (1969) January 2022 - June 2022

Collaborative with School of Architecture & Civil Engineering, Xiamen University

- Participated in the creation of a virtual museum of the 1969 exhibition using mixed reality.
- Contributed to researching and organizing historical materials.
- Assisted in developing the virtual space in Unity, focusing on accurate scene modeling and lighting to recreate the original atmosphere.

PROJECT

Free remote psychic services for animals in Yunnan, China. Malaysia. | 2022 - Present

- Communicated with traumatized animals in animal rescue center.
- Using mediumship to find lost animals in stray bases and heal them. Completed 3000 + cases.
- Providing long-term free psychic services to drop-in center volunteers.

MUYANGZI free animal psychic community. |Co-founder | 2022 – Present

- Member of the only free psychic group in China & Organized mystical painting training..
- Issued a joint psychic statement in rejection of preconceived religious mediumship narratives and a statement against the commercialization of spirituality. Proposed the limitations of language itself in channeling. Advocated "minimalist narrative" in spirit talk.
- Ongoing free hospice mediumship services for animal and human.
- Finding lost animal and human by mediumship, completed 300+ cases.

Selection Assistant Goethe - Institute (China) Grey Box Young Curator Program | November 2024

- Assisted the jury in selecting participants for the Young Curator Program.
- Organized and prepared curatorial proposals and applicant information to facilitate the evaluation process.

New Media Installation Design Givaudan Fragrance Group (Swiss) China Creative Center. | 2023 - 2024

- Designed an immersive new media installation merging fragrance and design.
Involved concept development, 3D modeling, rendering, and material selection to create an engaging sensory experience.

Teaching Assistant Xiamen University | 2022 - 2024

- Served as a teaching assistant for "Context & Narrative" and "Integration & Intervention - Interdisciplinary Art Practice."
- Supported professors with materials, facilitated discussions, and guided students on assignments.

Curatorial Team Member Still Frames In The Stream - International Animation Exchange Season & 30th Stuttgart International Festival of Animated Film Tour | December 2023

- Supported the organization of an international animation exhibition.
- Assisted with artist selection, artwork review, and logistical setup, including installation and material preparation.

Social Media Manager Department of Digital Media Arts, Institute of Creativity and Innovation | 2021 – 2023

- Managed social media for the Digital Media Arts department.
- Independently planned and created content, including reviews and multimedia, to engage a wider audience.

Academic Lecture Organizer Institute of Creativity and Innovation | 2021 - 2023

- Participated in organizing 25 academic lectures with diverse scholars in art, philosophy, and science.
- Contributed to planning, visual design, and providing on-site support for the events, which featured notable speakers, included Feng Megbo and Xiang Zairong etc., enriching the academic experience for attendees.

Art Co-Creation Volunteer Project at Xiamen Qiming School | October 2024

- Initiated art co-creation at a juvenile delinquent school, promoting emotional expression.
- Designed and led workshops using AIGC art and crafts.
- Emphasized narrative therapy techniques to help students explore emotions and enhance their communication skills.

Bird strike investigation and stray animal protection in Fujian, China | 2024 - 2025

- Participated in the information collection and production of bird strike investigation mini program.

EXTRACURRICULAR ACTIVITY

Co-founder

Stinky Bitches performance art group • 2024 - Present

- Leading this art group, providing concept, shooting and editing, initiating provocative public intervention art projects.
- Discussing body discipline in East Asian societies and the boundaries of totalitarian politic systems. Exploring urban ruins and consciousness landscape of modern society.

SKILLS

Languages: English (Fluent), Chinese (Native), German (Intermediate)

Digital Media & Software Skills: Python, Unity3D, Arduino, Raspberry Pi , Photoshop, Unreal Engine, Processing, Premiere, Audition, 3D modeling, VFX, Blender, Touch designer, Max/MSP, Photoshop, DaVinci Resolve, Logic Pro X, After Effect, Illustrator, Ableton Live

Conceptual & Creative Skills: Artistic Research, Concept Design, Game design

Production & Technical Skills: Virtual Production, Video editing, VR, AR