

CALEB PERRY

Industrial Designer

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Education

- **College For Creative Studies** Sophomore Product Designer
Expected 2026 Bachelors - Industrial Design Major
- **Northwestern Local Schools** 2022 Graduate

Experience

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- **Slipper [Luxome]** 2023-2024 Sophomore Year Sponsored Project

Worked with Luxome designing a comfortable breathable slipper. This was a 4 week project that I took on while working directly with a Color and Materials Designer. I provided Luxome with ideation sketches and then settled on a final design. The final sketch was then fully rendered and presented to Luxome. I was selected as the winner for this project and awarded a scholarship.

- **WAVE [Outdoor Chair]** 2024 Sophomore Year Studio

The "WAVE" project was an exploration in chair design, I wanted to create something meant for the outdoors. This chair specifically was centered around the angular waterproof design aspect. I created a 3rd scale model, disassembly animation, and many high quality keyshot renderings. This project also gave me the experience in making presentations and taking them to the next level.

- **Rotate [Power Ratchet Project]** 2023 Sophomore Year Studio

This project was an exploration in the power tool world. I tasked myself to create a more ergonomic and sleek power ratchet, unlike others on the market. I went through many rounds of ideation and created sketch renderings. I fully modeled it in Rhino 3D and Rendered in Keyshot. The model was then 3D printed full scale and small scale.

- **Base Camp [Power Station]** 2023 Freshman Year Studio

For this project I created many pages of sketches and ideation, and moved on to create realistic sketch renderings. I then created a 3D model in Rhino 3d, and rendered it in keyshot. I also created a Full scale 3D model. As a Freshman, this project got me entered into Industry Day which is a high honor.

Skills

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| ● Rhino 3D Modeling | ● Keyshot Rendering |
| ● Concept development | ● Material Exploration |
| ● Sketching and Rendering | ● Adobe Illustrator |
| ● Adobe Photoshop | ● User Research |
| ● Procreate | ● Model Making |

