Nadine Macapagal

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BROW

BROWN POLITICAL REVIEW
GRAPHIC DESIGNER, SEP 2023 – PRESENT

Worked from concept to final deliverable on branding and print projects as a part of design team. Designed layouts, typeset articles, and collaborated with a dynamic design team for special features. Featured designer for spreads, such as advertisement and table of contents.

RISD STUDENT ALLIANCE

Experience

COMMUNICATIONS OFFICER, FEB 2023 – PRESENT Elected to the executive board, working with RISD Administration. Responsible for designing posters, graphics, and flyers for both print and social media.

PROBLEM LIBRARY, SAN FRANCISCO
APPRENTICESHIP, JUN 2020 - PRESENT
Contributed to various aspects, including website development and artist promotion.

Selected Projects:

- —Too Much Information event website design and branding
- —Emily Gui's "Related to Items You Recently Viewed" Show Posters (2022)
- —@Problemlibrary online media.

EQ OFFICES AND NORTH PARK DEVELOPMENT FREELANCE DESIGNER, SEP 2021 – OCT 2021 In partnership with EQ Office and North Park Development, commissioned and orchestrated the creation of a custom illustration window graphic at 635 Davis St, San Francisco.

Education

RHODE ISLAND SCHOOL OF DESIGN, 2022-2026 BFA Graphic Design with a Concentration in Computation, Technology, and Culture (CTC)

Accolades

GINA ROSE MONTALTO MEMORIAL FOUNDATION ARTS SCHOLARSHIP. 2022

SSF JACK DRAGO CULTURAL ARTS COMMISSION YOUTH ART SCHOL-ARSHIP, 2022

Skills

Design

Editorial Design, User Interface Design, 3D Design, Typography, Brand Identity, Illustration, Art Direction.

Technical

Photoshop, Illustrator, InDesign, Premiere Pro, Figma, Rhino, Risograph, HTML/CSS.