### (Un)familiar

(Un)familiar is an exploration of our position in the physical world and how we behave and interact with our environment, presented through a physical collage of the process along with voiceovers speculating what it feels like to find our way through familiar and unfamiliar places. What is it that we look at when we are in (un)familiar places? How will we remember a place when we grow old? What about all the details?

Julia Verweij

# Almost Flat: A Journey Across Dimensions

In mathematics, 2D can be used as a term to describe objects that can navigate in 2 directions, but 2D objects don't physically exist in 3 dimensional space; even a thin piece of paper -or the light projection in this installation-have a width, height and depth. This installation explores our perception of space by projecting shapes that move from 3D objects to (what we consider) 2D surfaces.

Isabel van de Stadt

# Subjective Atlas: The Cognitive Map

How do we know where we are? How do we relate places to each other? The brain uses past experiences to make a spacial maps of the world, creating a collage of your lived reality. This video series explores the visualisation of cognitive mapping.

Sara Pothof

# This Message was Meant to Find You

TikTok is full of it: people telling you how to live your life, that you should forgive a certain person, or that there's a tall, skinny man about to enter your life. A person on your phone telling you how to navigate your life, a person that doesn't even know you.

Jamila Alemi

# The Leftover World: Navigating Objects of the Past

This project explores the idea of navigating our world through objects we leave behind. I wanted to showcase a way of navigation that is in decline. All of us use our phones when trying to get somewhere but not that long ago everyone used landmarks, buildings or local features to get around. Is this a more fulfilling way of navigating and could it help us reconnect with our environments.

Jakub Chrenko

### Op treden

Humans were never designed to move off the ground. Why do we feel this desire to move up or down? The structure encompassing this burning need for elevation is the stairs. With screens of varying levels step into the dissection of the staircase.

Fay Buurman

#### Known. Unknown. Known

There's things we know, and things we don't, and that's just a part of existence that we cannot change. This film explores how we process all of these different types of scenarios.

Mars Yamaguchi

### unstoppable orouboros

Life and motion exists in cycles repeating endlessly like it's nature, cycles within cycles within cycles. This project aims to visualize this cyclical element of motion and time.

Irem Adiguzel

# Surfing the Web: Navigating past, present, and future

How did the internet reach this point? In this series of short videos, we look at how far the internet has come and how far it can go.

Burcu Ekizoglu

#### **On Looking**

What happens when you navigate without tools? We become more aware of our surroundings. An archival website depicting the similarities, yet differences on different routes in Arnhem and a call to be more present in reality and less absorbed in technology.

Alexia Dinca

## **Shifting Focus**

Reading a text is something we all do, but for some people navigating through it is a lot more difficult then for others. Bionic reading is a tool created for people who benefit from visual stimuli. Following 6 different types of this visual stimuli we navigate trough the text.

Jara Hermanns

# No compass pointing due North

What do we choose? Where do we go? What action do we take next? In this short film, movement isn't planned, it's driven by instinct. We watch a dancer move freely in an abstract space, with each gesture feeling spontaneous and intuitive. It shows how thought, feeling, and movement come together in a silent conversation; navigating life can be a playful dance, if we choose to make it so.

Hendrik Zuidema

## Memory's crossroads

Memory's Crossroads delves into the multifaceted nature of memory by exploring a single event through three distinct perspectives: the person, the object, and the memory itself. Using found footage and sound, the project reconstructs these perspectives to reveal how a memory can shift and evolve based on the lens through which it is viewed. This exploration highlights the subjective nature of memory and how it is shaped through personal experience and perception.

Mikaela-Skye Brits

#### **Finding Flowers**

When we suddenly know the way, everywhere we want to go, will our lives be better or would we miss the art of getting lost? In this short animation arnold explores just that.

emily Welbers

## **Driven by Signs**

In traffic there are signs everywhere for direction and navigation. When I am in the car going past these signs in high speed they create movement on their own, this installation is a visualisation of the traffic signs moving around the streets and explores how I see these movements.

Tico Vos

# **Clipping Squares**

Clipping Squares is a video exploration about possible paths to exiting the original timeline. Perhaps stairs, hallways or glitches are spaces to translate our non-physical selves: our thoughts, feelings and experiences, into a transitional state: a non-physical space between the past and the future, the beginning and the end. Diving deeper into the topic, I came across concepts like liminal spaces, an internet aesthetic, and the backrooms, which became hot topics around 2019 due to a 4chan thread. These concepts visualize "empty" spaces, like abandoned swimming pools and hallways, which feel eerie and unusual.

Adriada Florescu

#### TMI: Lost in Overload

The backstory about my project is the information and visual abundance of information and advertisements that we receive. I believe that our eyes are our navigation systems in life and guide us. Navigation is about knwodledge, and with our current information overload it is difficult to navigate.

Joshua van Blijderveen

# Adaptation: The Glitch

Characters navigating through different social expectations. Understanding and adjusting ourselves based on the space we are in, and showcasing how social pressure can change how we navigate through life.

Christie Sinclair

#### Smoke, Drink, Walk, Jump

Explore the possibility of body movements and dimensions with four short videos. What could our bodies reach in the real world? How could that be interpreted or probably navigate even more in digital world?

Chun-Fang Tsay

# A Way Out

Life is confusing, so confusing you can almost feel like you are lost in a maze of your own thoughts. Like a sadistic game with no end, are you able to get out?

Lars Sangers

