

## Summary

It’s Skye! I’m a product designer that builds durable design systems and specializing in complex enterprise platforms with tens of thousands of users. I lead design from initial concept to launch—my approach blends deep user research with systematic execution to meet both user needs and business objectives. A key achievement was creating a global design system adopted by over 60 teams worldwide, which dramatically accelerated product consistency and team velocity. Beyond product features, I also partner closely with sales and solution engineering to design demo experiences that showcase product value across more than 20 industries, ensuring design directly supports growth and adoption.

## Experience

Salesforce, Inc • 2021-2024  
New York, NY

Product Designer • Specialized Tech and Programs (STP) • 10/24 - 4/25

- Led end-to-end feature design for *Solutions Workspace*—product with over 24.2k unique users—from ideation to high-fidelity prototypes, delivering user-centric solutions aligned with business goals.
- Collaborated with developers to assess feasibility, address pain points in QA, and ensure seamless design implementation.
- Conducted in-depth user research, user testing (moderated / AB), and created personas/journey maps to inform design decisions and improve user experiences.
- Facilitated workshops and meetings, aligning stakeholders and driving user-centered design strategies.

Experience Designer • GSX Demo Studio • 2/24 - 10/24

- Partnered with sales and solution engineers, to deliver high-quality demo experiences that effectively showcased product capabilities, in 20+ industries.
- Built extensive Figma component libraries, like the *IDBL (Industry Demo Brand Library)*, optimizing workflows and accessibility for cross-functional teams.
- Year-to-date, IDBL has over 42.5k components implemented across 60 teams worldwide, including Service, Sales, Data Clouds.

Experience Designer • QStudio • 4/23 - 1/24

- Designed demo-brand website templates to support *Marketing Cloud* features—like web campaigns, OTE recommendations, interactive email, next best actions in CRM—enabling scalable and consistent user experiences.
- Hosted design enablements for over 210+ solution engineers by providing live training exercises, resources, and tools to effectively utilize Salesforce Figma templates and libraries.

Industry Experience Designer • Shared Services • 10/21 - 4/23

- Built prototypes for cloud products, industry vignettes, and internal initiatives, delivering intuitive and visually engaging interactions.
- Crafted new branding and identities through research-driven processes while ensuring legal compliance and adherence to industry standards. Collaborated with cross-functional teams to maintain brand consistency across all deliverables for Solution Engineers.
- Designed visually compelling materials—including UI graphic elements—and optimized team workflows to enhance communication and efficiency.

Women in Graphics (WIGRAPH) • 2020  
Remote, USA

Experience Designer • 06/20 - 09/20

- Designed the website with a user-centered approach to improve event and information discovery, refining search interactions, navigation, and information architecture based on user needs.
- The landing experience was complemented with a 3D graphic created in Blender for visual context without compromising usability or performance.

Spark User Experience Design Innovation • 2020  
Boston, USA

Product Manager • 1/20 - 5/20

- Led and coordinated 7+ cross-functional Boston University student UXD innovation teams and external institutional partners, applying user-centered design practices—including user research, usability testing, accessibility standards, and interactive prototyping—to translate ambiguous problem spaces into validated product directions.
- Acted as a product owner by aligning stakeholders, setting priorities, and ensuring design decisions supported user needs and project goals.
- Launched Spark’s first UXD Alumni Networking Event, defining objectives, coordinating execution, and delivering a scalable community initiative. Recognized with the Mindreader Creativity Award (2020) for leadership, strategic thinking, and impact.

Product Designer • 1/20 - 5/20

- Design, strategized, and front-end supported a user-centric UI for an espresso pressure tracking mobile app within fast paced scrum and agile environment.

ACM’s Symposium on Computational Fabrication • 2019-2020  
Boston, USA

Design Associate • 12/19 - 5/20

- Guided the ACM 2020 Symposium on Computational Fabrication website with a focus on clear communication and ease of registration, defining content hierarchy and interaction patterns to support attendee needs.
- Led branding and identity development, including a logo system that remained in active use on ACM’s SCM website from 2020–2025.

CoDesign Collaborative • 2019  
Boston, USA

Design Associate • 9/19 - 12/19

- Developed graphics and posters for the *Cambridge Department of Human Service Programs* and CoDesign Collaborative’s *Neighborhood Design Project*. Developed visual editorial elements for monthly magazines and produced publications for 200+ members across Boston and Portland branches.

## Skills

### Design Tools

- Figma
- Adobe (XD, Illustrator, Photoshop, AfterEffects, Premiere Pro, InDesign)
- Framer
- Glyphs

### Development

- HTML / CSS / JS / VSCode

### Talent Area

- Prototyping
- Journey Mapping
- Interaction Design
- Branding / Identity
- Design Enablement
- User Research / Testing
- Usability / Accessibility
- Design System / Principles
- Scrum / Agile
- Pattern Libraries
- Info Architecture
- Data Visualization
- Data Analysis & Org
- Project Management
- Design / Dev Handover

### Languages

- Cantonese Chinese (*Native*)
- English (*Native*)
- Mandarin Chinese (*Professional*)

## Additional

### Achievements

- Salesforce AI Certification 2024
- Trailblazer Ranger 2024
- Impact Trailblazer 2024

## Education

### Harvard University DCE

- Design of Computational Media (Sum ‘24)
- Video Editing, Digital Design (Sum ‘24)

### Bachelor of Fine Arts

• *Graphic Design, UX / UI Concentration*  
Boston University, Boston, MA