JONATHAN "JAY" JEAN-PIERRE

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PROFILE

1st AD with experience in large commercial setups, multi-unit days, and technical sequences involving vehicles, stunts, SFX, VFX, drones, and specialty teams. Focus on clean pacing, controlled sets, and predictable resets.

CORE EXPERIENCE

- · Large crews (100+)
- High-speed and stunt vehicles
- · SFX / VFX / atmos + plate work
- Drone + vehicle coordination
- Multi-unit (motion + photo)
- · Stunts / weapons / animals / fight choreography

SELECT COMMERCIALS - 1ST AD

Nike Holiday 2025 — Motion Unit

Dir: McKenna Johnson • DOP: Bob Hoste

· Motion unit alongside two photo units; shared locations and overlapping teams.

T. Rowe Price — Commercial

Dir: Antoine Bardou-Jacquet • DOP: Khalid Mohtaseb

122-person crew; vehicles, stunts, SFX, VFX, drone team.

Toyota "Get GR Ready" — Commercial

Dir: Shaunoh Wilson • DOP: Christophe Collette

· High-speed driving; drone coverage; fast resets.

Can-Am 2023 Lineup — Commercial Dir: Ben Lalande • DOP: Maxime Messier

· Off-road stunt driving; multiple vehicles; drones; dust + safety management.

Casinos du Québec — Commercial Dir: Ivan Grbovic • DOP: Ivan Grbovic

· Volume stage; stunts; VFX; extras.

FEATURE / SPLINTER UNIT WORK

X-Men: Dark Phoenix — Splinter Unit (1st AD, 1 day)

· Stunt + weapons sequence; coordinated resets, timing, safety flow.

X-Men: Apocalypse — Key 3rd AD

· Action days: hero cast, stunt teams, large BG, effects cues.

X-Men: Days of Future Past — 3rd AD

Background flow, lockups, rehearsals, stunt + VFX resets.

SUMMARY

Strong with scale, movement, and high-pressure setups. Keeps resets clean and communication stable so agency and director time stays protected.