



Thomas Wagner

Interior Architect & Designer

3D realization, prototyping, visual arts,
industrial drawing, project management.

EDUCATION

- 2021 - 2023 **Master**
Interior Architecture and Design
Ecole Camondo, France
- 2020 - 2021 **Certificate in Industrial Drawing**
Bruxelles Formation, Belgium
- 2016 - 2020 **Bachelor's Degree**
Object Stylism / Industrial Esthetics
Higher School of Arts
Saint-Luc Institute, Tournai
- 2014-2016 **Equivalent Pre-University Education (CESS)**
Image Arts
School of Arts at the Saint-Luc Institute
Brussels secondary

CONTACT

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LANGUES

French

English

Bilingual level

EXPERIENCE PROFESSIONNELLE

- September-
November
2023 **ROVIRA STUDIO**
Perpignan
Internship at an interior architecture agency,
creation of mood boards, 2D and 3D plan
drawings, layout and object design, image
creation, project follow-up
- Et  2022 **BuroConcept**
Brussels
Internship at an interior architecture agency.
Project and site monitoring, 3D.
- 2019 **SIGMAPHARMA** Film Project
Creation of accessory for a student film at
INSAS in Brussels, reproduction and printing
of a needleless syringe
- 2018 Exhibition at **DECATHLON's Btwin Village**
Lille
Creation of a new form of bicycle, by
reinterpreting its classic shape for the annual
Tournai bicycle race, the «Beau v lo de
Ravel».

SOFTWARES

Autocad
Fusion 360
Sketchup
Twinmotion
Lumion
Photoshop
Indesign
Illustrator
SolidWorks