

Curriculum Vitae



LAUWERS Sarah

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Higher Education

2019-2020	Educative Master in Visual Arts, LUCA School of Arts, Brussel
2018-2019	Master Fine Arts, LUCA School of Arts, Brussels
2015-2018	Bachelor Fine Arts, LUCA School of Arts, Brussels

Part-time Education

2023-2024	LEF, Leadership and authenticity in Film, VAF Brussel, BE
2021-2024	Traject 3D, LUCA School of Arts, Ghent, BE
2019-2020	Ceramics, Academy for Visual Arts, Anderlecht, BE

Residencies

2024-ongoing	Cas-co, Leuven, BE
2023	Spatial Computing Lab, LUCA School of Arts Brussel, BE
2022-2024	BAC ART LAB KULeuven, Leuven, BE
2021	Bos Academie, Het Bos, Antwerpen, BE
2020	Frans Masereel Centrum, Kasterlee, BE
2018	Agust Residency, ICELAND

Publications

2025(soon)	ed.4 TIM Magazine
2021	ed.2 LINDA NOCHLIN FANZINE, Kiosk Ghent, BE
2021	ed.1 TIM Magazine <i>on Artistic Relationships</i>
2020	ed.3 THE ARCHIVE HOTEL, Online publication

Subsidy

2025	Grant for emerging talent Flanders
2025	Innovatieatelier, Flemish Audiovisual Fund (VAF)
2024	Project subsidy, City of Leuven
2022	Nominated for De Vonk, VONK & Zonen
2021	Scenario support Filmlab, Flemish Audiovisual Fund (VAF)

Filmography

Director

- 2025 *Dear, faithful reality (in production)*
A book and a pencil find themselves in an endless green landscape. They try to remember what they mean to each other. The choir takes on the role of multi-voice director and ritual facilitator. It sings them from alienation back to connection.
- 2024 *Gravity, how are you?*
A poetic, interactive virtual reality experience about the impressions and imprints people leave on each other. A co-production of BAC ART LAB KULeuven and KU[N]ST Leuven as part of the New Horizon festival.
- 2020 *Octopus*
Octopus explores how film can be an audiovisual architecture that embodies four places simultaneously, four places where movement is defined differently: a film studio, a flat in Brussels, a dance studio and the Frans Masereel Centre, a centre for contemporary art with a specific focus on printmaking. *Part of Brussels videonline festival #1, 2021*
- 2019 *A proposal for a Game concerning the Inner Landscape*
A birth of the universe. A birth of me, you and some strange characters. Each player symbolizes some aspect of our consciousness: being awake, being anxious, being eager, being present. The interactions between them form a space. Their props and their behaviors become keys and rules for a possible game. *2020 finalist: Wild Out Video Festival, non-plot narrative video festival, Taipei, Taiwan*

Compositor

- 2024 *DROOMADOM*
...where do we travel when we dream? DROOMADOM is an experimental film that guides the viewer through five dreams about being on the road and coming home. The train functions as a common thread. *Director: Luzia Johow.*

Developer

- 2022 *Cityscape*
The spider's body is present in the city. It moves. The player sets the pace and the focus. Along the way, emojis await as modern-day soothsayers. This platform game for tablet is part of the ongoing research into the relationship between video, clay and vulnerability.

Group Shows (selection)

2024	Clown Museum, DeTank, Brugge, BE
2024	Memento festival, Kortrijk, BE
2024	Art Au Centre #14, Luik, BE
2023	FRINGE, New horizons, Leuven, BE
2022	De Nieuwe Garde 2022, Zuiderpershuis, Antwerp, BE
2021	Let's change DON'T CHANGE, De Serre, Hasselt, BE
2021	Rehearsing Interiors, FORMER, Brussels, BE
2021	The festival that never happened, STUK, Leuven, BE
2021	The Eternal Garden, online video performance festival
2020	Re-Settling, Parcour d'artistes, Pianofabriek, Brussels, BE
2020	The Boring Space Issue - Visual interviews, Off the, Grid, Online
2019	Een nieuwe generatie beeldende kunstenaars, De Markten, Brussels, BE
2019	LUCA Showcase 2019, C-mine, Genk, BE
2019	Jonge Kunstenaars 2019, Sint-Lukas Galerie, Brussels, BE
2019	Taart In De Brievenbus, Ghent, BE
2019	Ithaka27, Klooster van de Broeders van Liefde, Leuven, BE

Performances

2023	What does the volcano say? <i>Interactive video performance, SCL*, Brussels, BE</i> <i>- In duo with Jonas Beerts</i>
2022	The spider who built a city in one day <i>Live video performance, Grafixx festival, Antwerp, BE</i>
2022	THE PLANT MORE TREES RADIO SHOW <i>Plateau 22, Performing Arts festival, Leuven, BE</i> <i>- In duo with Jonas Beerts</i>
2021	The spider who built a city in one day <i>Live video performance, Habitat festival, Leuven, BE</i>
2019	Fragments of the home <i>Taart In De Brievenbus, Ghent, BE</i>

Curator/Workshops/Artist talks

2024	Workshop for students Media & Information Design, LUCA School of Arts Brussels, BE <i>Concerning the use of image recognition software in performances,</i> <i>workflow Python and TouchDesigner</i>
2023	Artist Talk for students Media & Information Design, LUCA School of Arts Brussels, BE <i>In duo with Jonas Beerts</i>
2023	Meditating the city An active meditation in which a miniature city is built
2021	Curation and building the online video performance festival 'The Eternal Garden' <i>in cooperation with Collectief Z.A.T.</i>
2020	Curator of Off The, Grid Season 2: 'The Boring Space' Cas-Co, Leuven, BE