

Natalia Mendoza

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Natalia Mendoza holds a Bachelor of Arts from Cal-State Los Angeles with an emphasis in Graphic Design.

EDUCATION

2024 California State University, Los Angeles | Bachelor of Art

WORK EXPERIENCE

June 2022 to May 2023

Package Handler at FedEx Express

- Processed and prepped CON tags for containers and bagged freight.
- Set up workstations and equipment for optimal performance during operations.
- Educated a team of employees in learning new equipment and sorting methods.
- Assisted in leading a team of employees effectively and cordially.
- Collaborated with other team leaders to strategize solutions to overcome sudden setbacks during operations.
- Coordinated efforts to foster comradery among employees from different teams.
- Tested and inspected equipment at end of operations to ensure smooth handoff for morning crew.

June 2021

Artist Assistant & Animator for *Transformative Actions* with the California “Your Actions Save Lives” Campaign

- Prepping materials such as plaster and paints.
- Building and painting wooden frames.
- Assisting with sculpture installation and arrangement.
- Produced short animation to promote mask wearing that was shown on the opening night of the installation and later shown before film screenings at a local theatre.

SKILLS

Adobe Creative Suite

- Photoshop: Photo correction and treatment, creation of photo collages, development of hand-drawn animations.

- InDesign: Book layout and creation of presentations.
- Illustrator: Create vectored logos, branding assets and illustrations.
- Animate: Development of vector-based animations.
- Premiere Pro: Snip, compile, and export video.

Microsoft

- Word: Document creations, editing reading, layout design, PDF conversion.
- PowerPoint: Presentation design and composition.
- Excel: Data entry, creating visualization of data.

Autodesk

- Maya: create 3D objects and characters, create UV maps and apply textures to them, blocking out key frames on timeline, scene layout and composition.

Dragonframe

- Operate and set-up camera settings for animations scenes, overlay animation roughs as on-screen guide for animating, develop stop-motion animations.