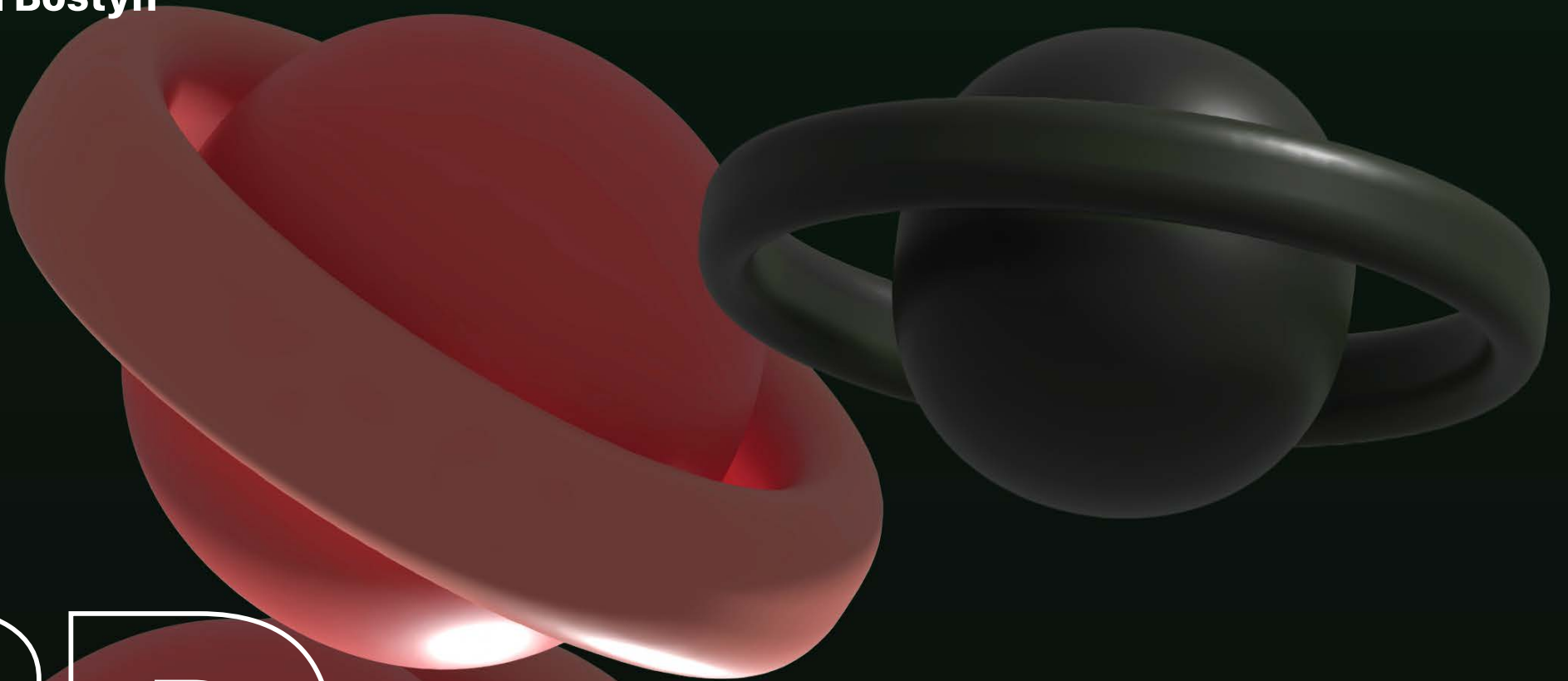


Korneel Bostyn



3D

PLANEFIT

Deze programma's zullen we gebruiken

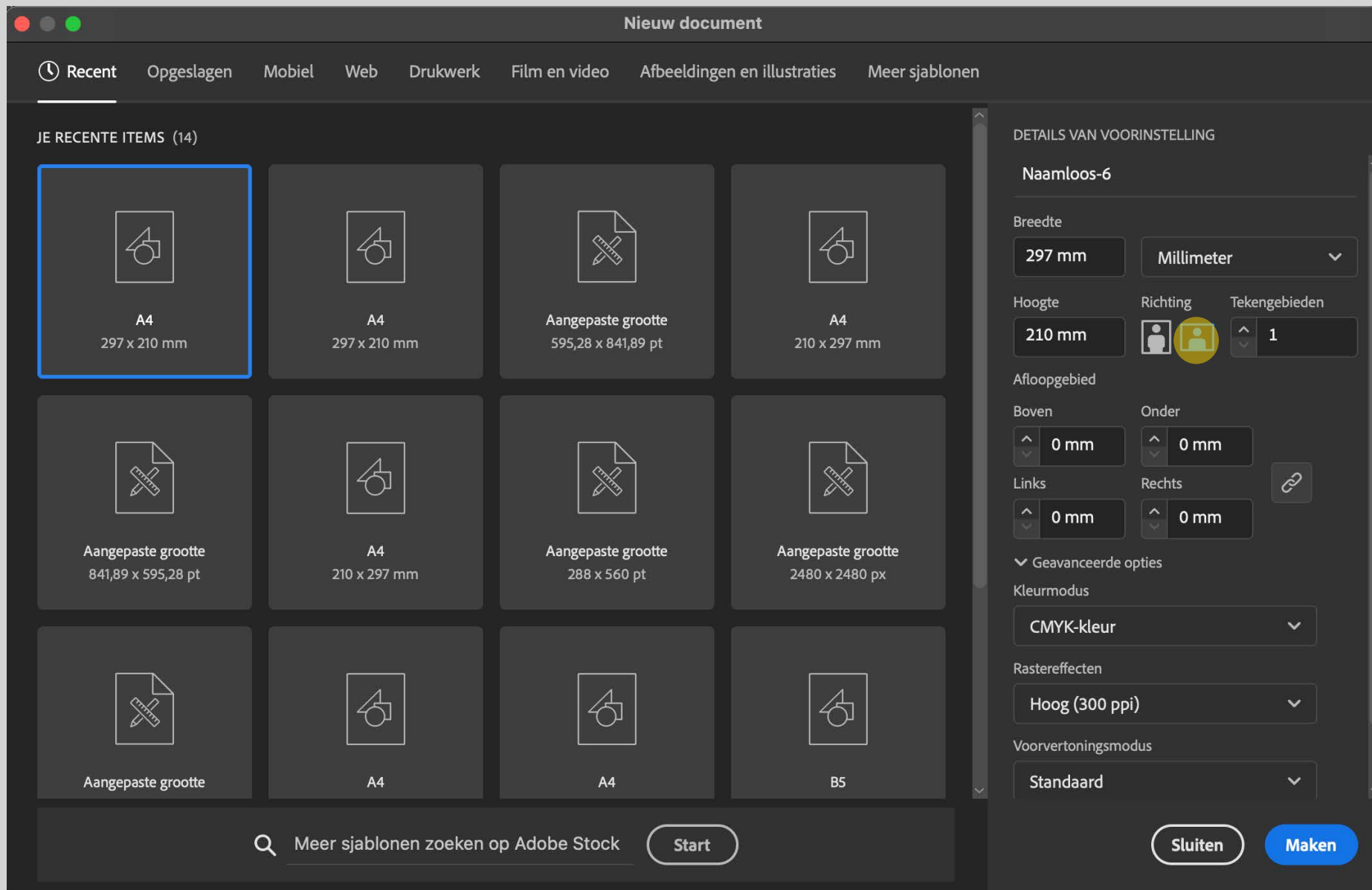


Adobe Illustrator

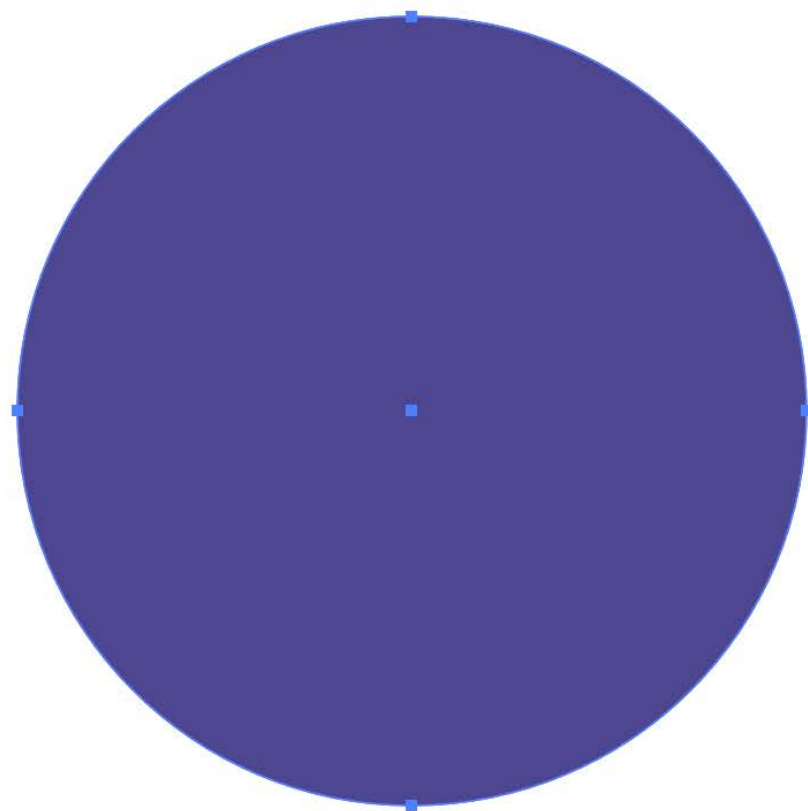
Pad Verschuiven

Pathfinder

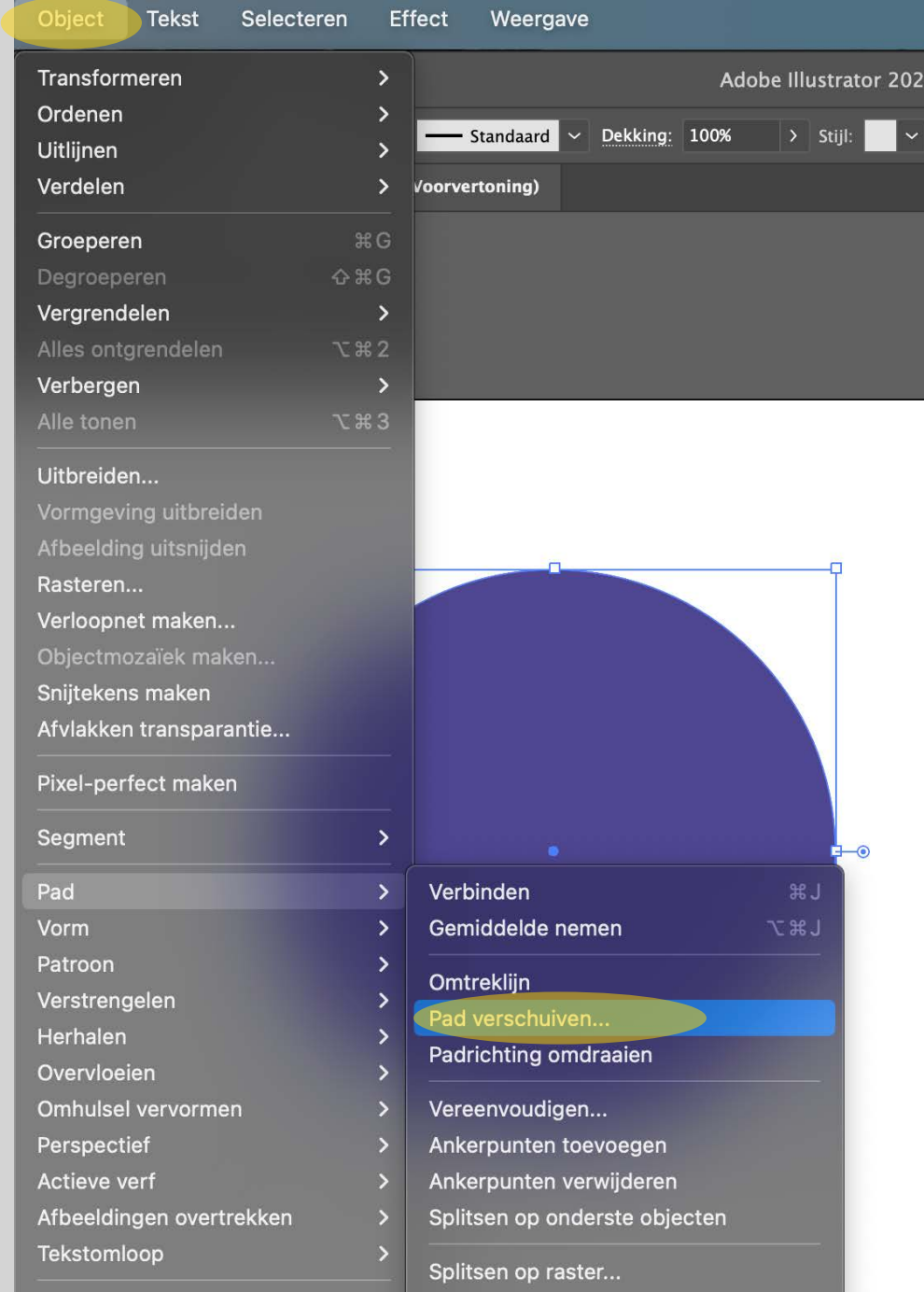
3D en materialen



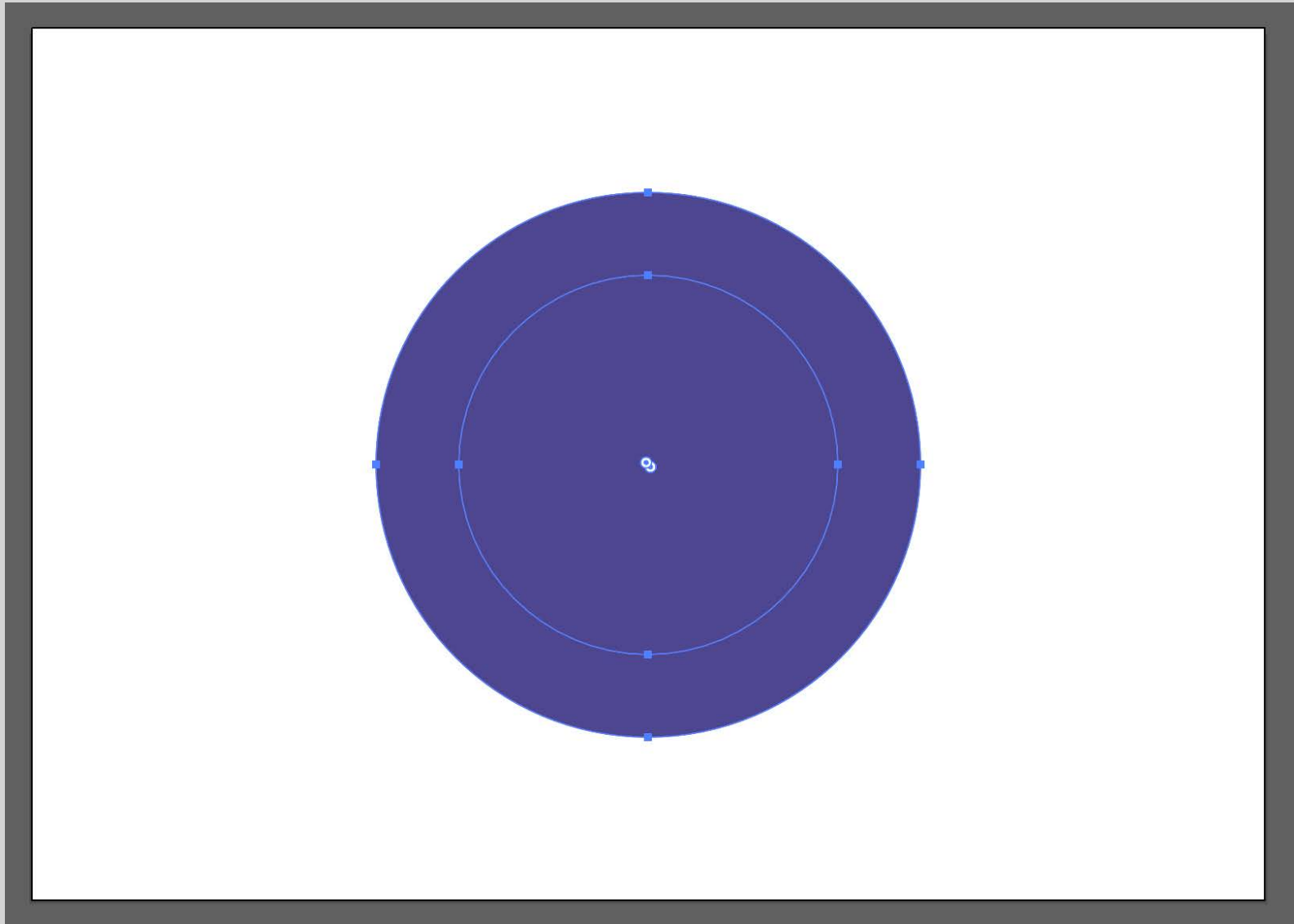
Maak A4 blad, liggend.



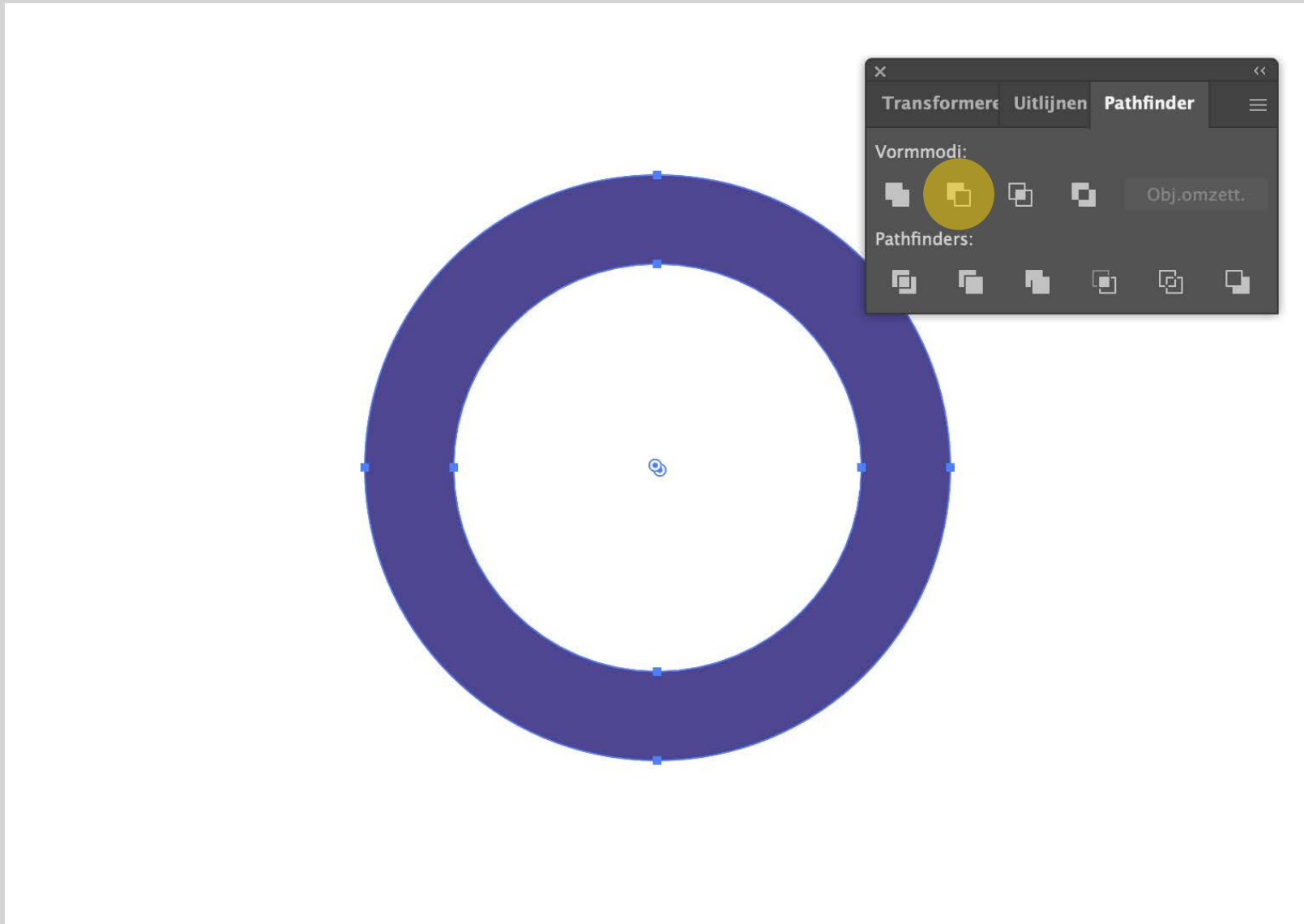
Teken cirkel.



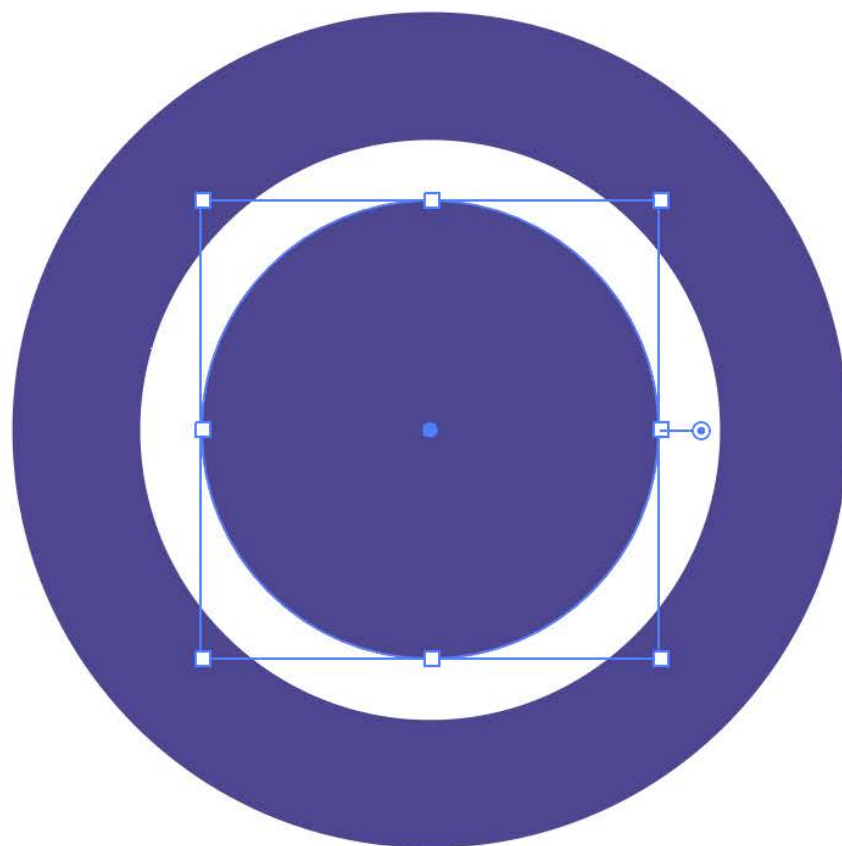
Teken tweede kleine cirkel in midden met **Pad Verschuiven**.



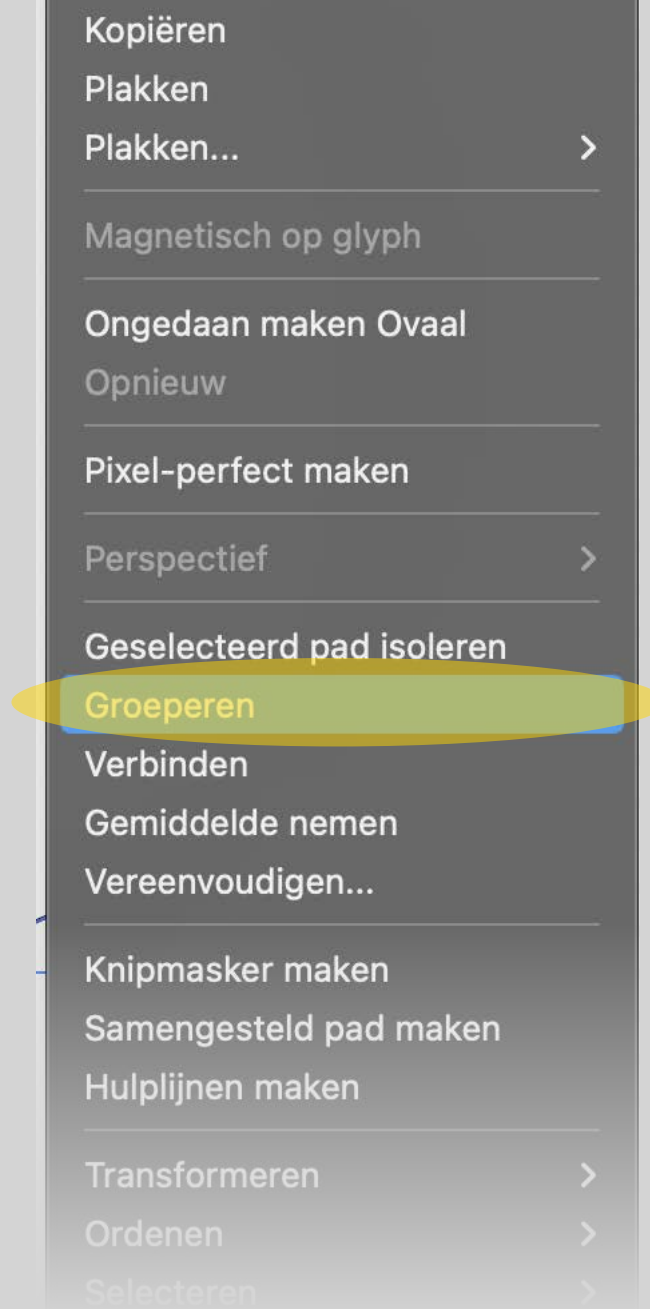
Selecteer beide cirkels en open **Venster > Pathfinder**



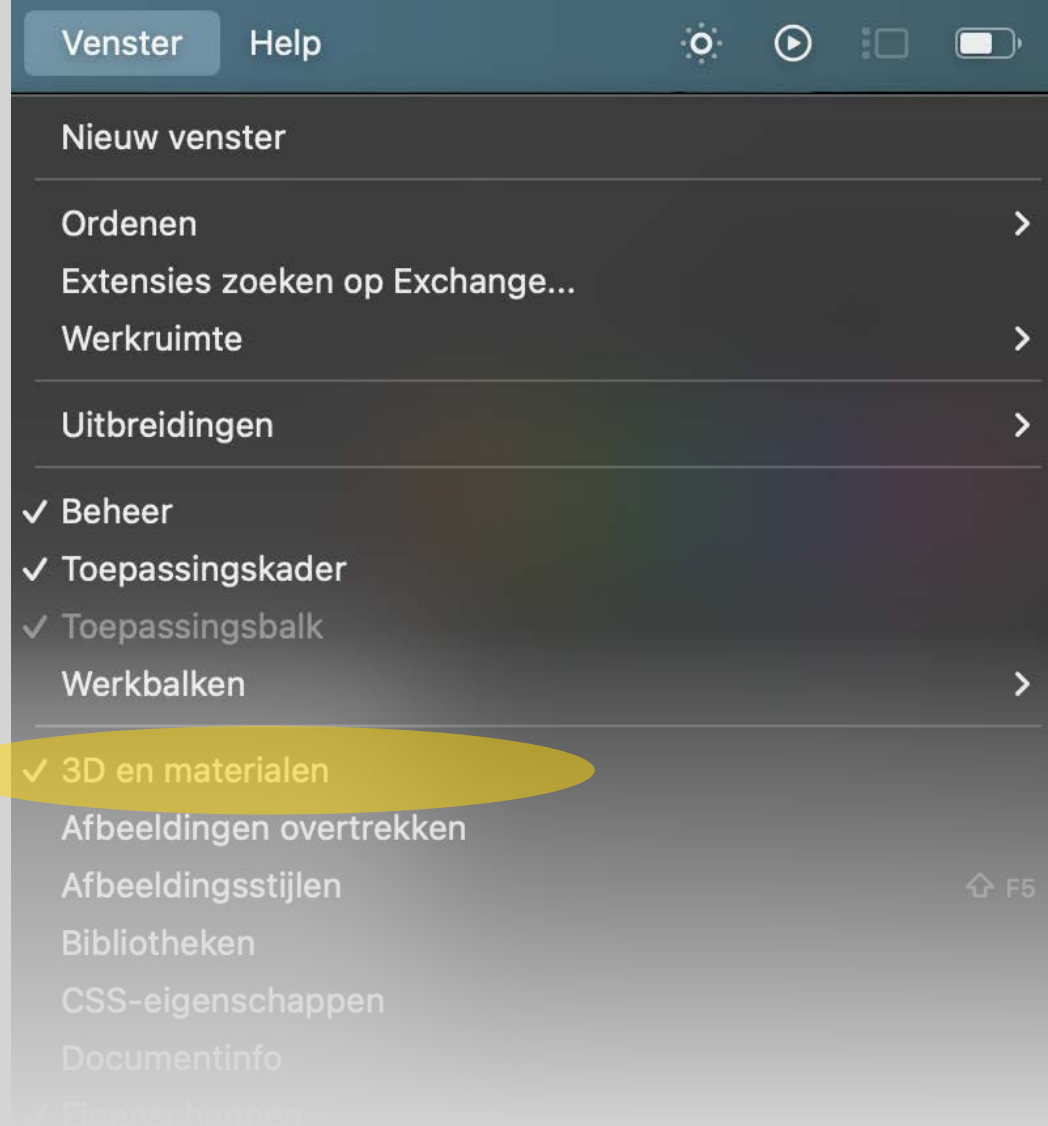
Gebruik vormmodi **Min Voorste** om middenste cirkel uit te snijden.



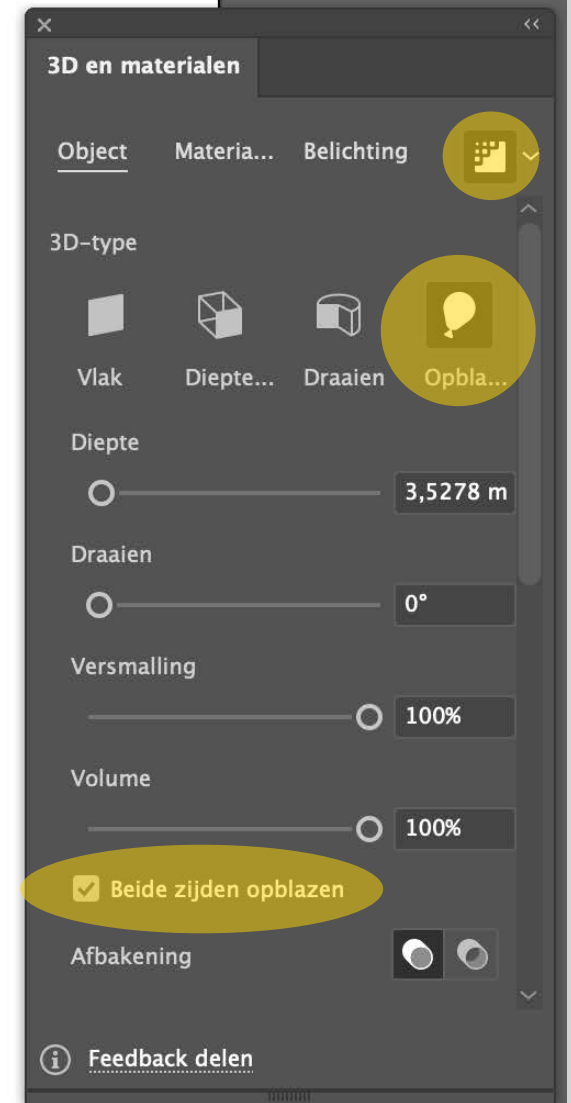
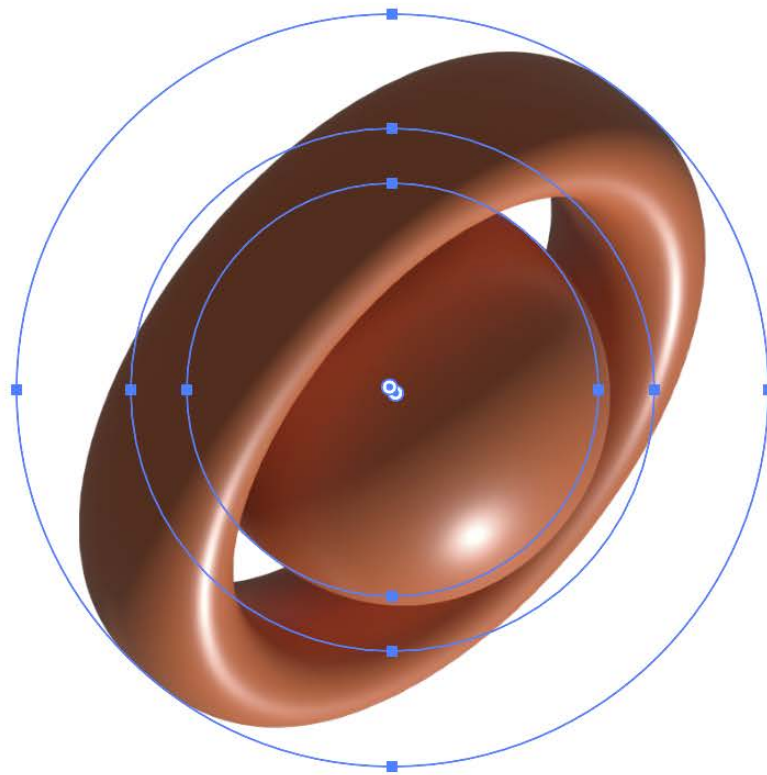
Teken nieuwe cirkel binnenin deze vorm. Zorg voor witruimte.



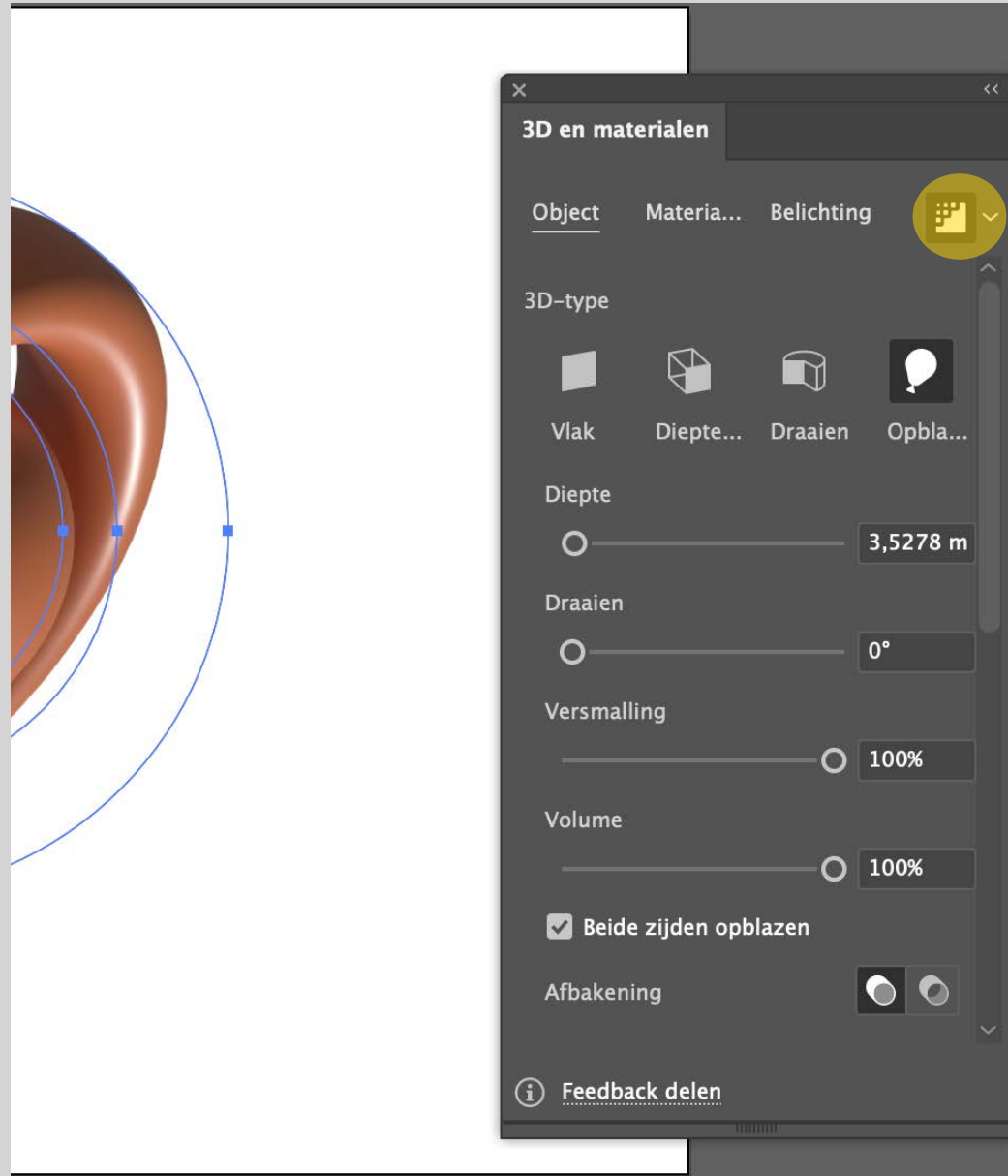
Gropeer deze twee vormen (sneltoets ⌘G).



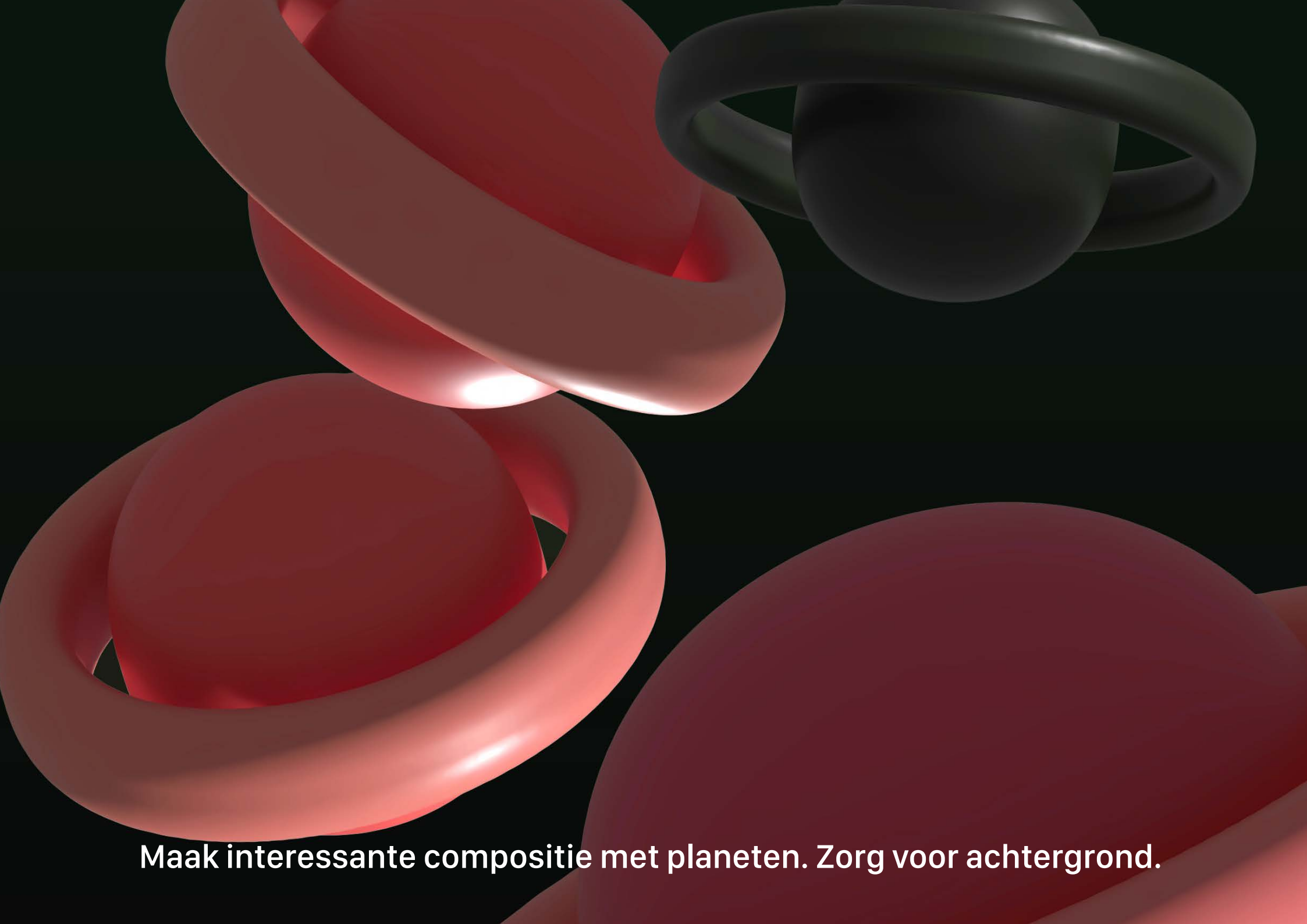
Open venster > 3D en materialen.



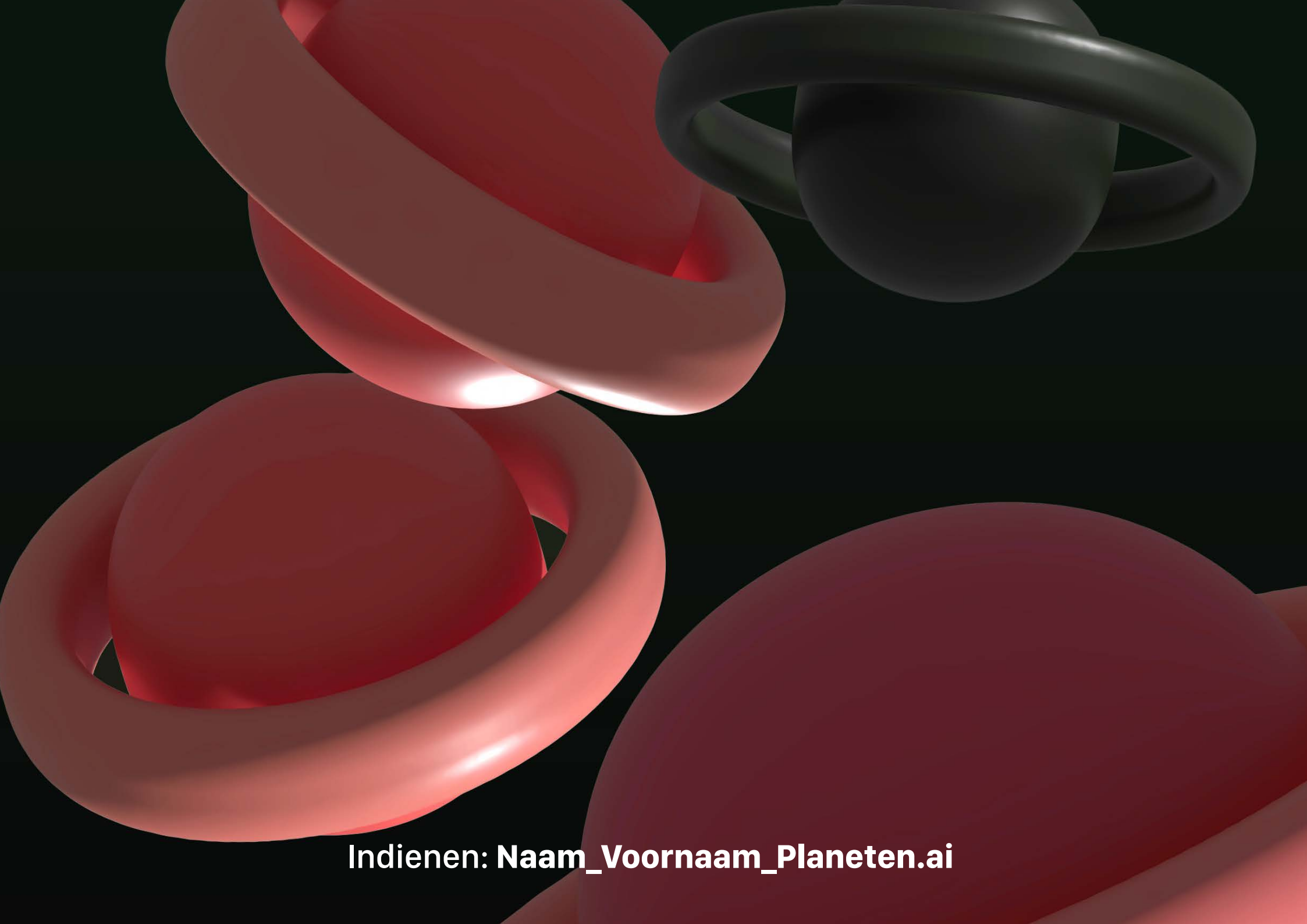
Kies Opblazen. Pas parameters aan naar eigen wens.
Blaas beide zijden op.



Klik op **Renderen**.



Maak interessante compositie met planeten. Zorg voor achtergrond.



Indienen: Naam_Voornaam_Planeten.ai