

Yitao Yuan

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Education

Rhode Island School of Design Master of Fine Arts: Digital + Media GPA: 4.0/4.0 Certificate: Collegiate Teaching in Art + Design	09/2023 – now
Brown University Modern Culture and Media Cross-Registered	09/2024 – 12/2024
Beijing Film Academy Bachelor of Engineering: Digital Media Technology GPA: 3.61/4.0	09/2019 - 06/2023

Art Events

The One Minutes, <i>When Art Isn't Life</i> Film Series (Nederland, Nigeria,...), Director • (<i>Turn Me On</i> video edition) screening	02/2025 - 03/2025
The Wurks (Providence, R.I.), Sensorama Exhibition, Artist • (<i>Turn Me On</i>) exhibited	11/2024 - 12/2024
Plexus Projects (New York, N.Y.), GUI/GOOEY Exhibition, Artist • (<i>How 's it going, Fun guy?</i>) exhibited	10/2024
New Filmmakers NY, Director • (<i>How 's it going, Fun guy?</i> video part) official selection	10/2024
Sol Koffler Gallery, Coalesce: Happenstance Exhibition, Artist • (<i>Turn Me On</i>) exhibited	09/2024 - 10/2024
Brown University, Conference of All Life, Artist • (<i>How 's it going, Fun guy? video part</i>) exhibited	04/2024
RISD Museum, Gelman Gallery, Living Urn Exhibition, Artist • (<i>How 's it going, Fun guy?</i>) exhibited	03/2024 - 04/2024
Sol Koffler Gallery, Digital + Media Biennial Show, Artist • Two works (<i>Smart Capsule</i>), (<i>How 's it going, Fun guy?</i>) exhibited	01/2024 - 02/2024

Awards

Suomen AG Design Award ja Sino-Finnish International Cultural and Art Exchange Biennale, Designer • The Gold Award (<i>Cosmic</i>)	10/2022
2022 Creative Art International Youth Designer Award, Designer • The Bronze Award (visual communication group)	09/2022
Guangzhou International Lighting Festival, Designer • Research local cultures and propose creative ideas.	06/2022 - 08/2022
2022 FA International Frontier Innovation Design Competition, Designer • The Bronze Award (<i>Cosmic</i>)	06/2022
ICAD International Contemporary Youth Art Design Competition, Designer • The Excellent Award (<i>Cosmic</i>)	05/2022

Academic Experience

Rhode Island School of Design 01/2025 – 02/2025
Instructor

- Teaching the course *Inverted Self in Flowing Images* in the winter semester.

The Edna W. Lawrence Nature Lab at Rhode Island School of Design 09/2024 - now
Tech Grad position, Technical Assistant

- Assist Nature Lab staff in the Microscopy Lab and offer individual trainings & class demonstrations
- Assist students & faculty with projects
- Research new technologies/software; further capabilities of existing equipment
- Create + maintain new specimens & digital resources

Rhode Island School of Design 09/2024 - now
Assistantship, Teaching Assistant

- Assist instructor with the course *Entanglement Studio*.

Rhode Island School of Design 09/2023 - now
Assistantship, Technical Assistant

- Manage the department’s workshop including digital fabrication, CNC, instruction videos, department research studio tech support, preparing equipment for next academic year

Industrial Experience

Mapping Show, Lead Video Technician 12/2021

- Group project (short video): *Cosmic*
- Produced, constructed, and adjusted the projection screen with the team.

International Conference on Advanced Imagery, Volunteer 12/2021

Digital Exhibition Hall Design Project of Chaoyang Planning Hall, Operator 11/2021

- Participated in research, and project planning proposal.

Short film: *Moon Light*, Special Effects Artist 11/2021

- Completed film post-production work, including color grading and adding special effects.

Short film: *College Teachers*, Digital Image Engineer/Video Colorist 04/2021

- Organized the footage and completed film post-production work.

B1ock Buyer's Shop, Part-time Fashion Buyer/Videographer 02/2021 - 11/2021

- Attended Shanghai Fashion Week and recorded the event.
- Selected fashion items from designer brands.
- Cooperated with exhibitors in arranging displays and organizing inventory.

China Construction Bank, Part-time Videographer 09/2020 - 10/2020

- Shot videos and took photos for the orientational and induction training.
- Presented fruitful achievements of activities using digital media.

International Forum on Special Venue Image, Volunteer 12/2020

The 19th International Student Film Festival, Head of the Subtitle Team 10/2020

- Assigned tasks to group members and cooperated with other departments; reviewed the final work.

Short film: *Shadows of Trees in the Water*, Digital Image Engineer/Video Colorist 05/2020

- Organized footage and completed film post-production work.

The 18th International Student Film Festival, Member of the Subtitle Team 10/2019

- Produced and reviewed subtitles for submitted films; managed on-site equipment for the film projection.
- Formulated film screening specifications and DCP packaging.

Skills

Software

- Proficient in operating Adobe CC (PS, PR, AE, AI, ME, Id, ...), Unreal Engine4/5, Autodesk Maya, Unity, Touch Designer, Arduino, Processing, DaVinci Resolve, Notch, Python, C++
- Proficient in 3d design and modeling (C4D, Rhino), rendering (V-Ray, Arnold)

Language

- Mandarin (native), English (Fluent)

Digital fabrication

- CNC machine, 3D printer, 3D scanner, Laser cut machine, Structure Sensor, Embroidery machine, etc.

Skilled Woodwork

- Carpentry & Joinery, CNC Wood working, Cabinet Making, Hand Tool Proficiency (Chisels, hand planes, saws, Japanese pull saws), Power Tool Operation (Table saw, band saw, router, planer, and jigsaw), Wood Finishing (Sanding, staining, varnishing, and lacquering for a professional finish), Blueprint Reading & Design

Advanced Metal Material Processing Skills

- CNC Machining (Programming and operating CNC mills/lathes), Milling & Turning (Precision machining of metal parts using manual and CNC equipment), Sheet Metal Work (Cutting, bending, and forming sheet metal, laser cutting, press brake operation), Grinding & Finishing (Surface grinding, deburring, and polishing metal parts), Precision Measurement (Using calipers, micrometers, CMM, and optical comparators), CAD/CAM Software – Designing and simulating machining processes (Rhino, Rhino Cam, e.g.), G-code Programming & Reading

Digital Media Technology

- Proficient in Operating and Troubleshooting a variety of audiovisual (AV) equipment, including Digital Cameras, Audio Recorders, Multimedia Players, Speakers and Projectors
- Proficient in Industry Film-Level shooting, Color Grading, Editing, and Post-Processing

Skilled Electrical Technology

- Proficient in Wiring, Soldering, Safe Circuit Design

Advanced Microscopy operation

- SEM (Scanning Electron Microscope), Stereomicroscope, Compound microscope, etc.

Hold both China (mainland) and U.S. Driving License