



Bluekeys Magazine is a MAGAZINE teen-led, Austin-based art zine

featuring both trending and yet-to-be-known artists from right here in Austin to countries around the world. Bluekeys features all kinds of art, from photography to painting to music to fashion and everything in between.

The zine was created by Brooke Ellisor and Peyton Priest in the midst of the pandemic in the summer of 2020 as means to escape the boredoms of quarantine. Since then, the pair expanded the team to sixteen scattered around the Austin area and released four print issues—"quixotic" being the fourth.

> Prior to the establishment of any experience in graphic anything related to here at

Bluekeys, neither Brooke nor Peyton had design, business management or really magazines. So with that being said, our hope Bluekeys is that young people feel empowered to start those little dream projects they've been putting off out of fears of failing or not being good enough.'

if you read the last issue, you

Alonso Morning @sun of misery — Anthony McDaniel @humongous tony — Ava Jackson @aavajacksonn

Ella Roebuck-Wiggins @ yknow. — Evelyn Tan @ o3oeve — Garrison Carrasco @ g4rr1s0n

Jaxon Whittington @jaxonleft — Jessie Curneal @jessiejiyung — Jimmy Mercado @djspookyjimmyy

Lillian Vidmar-McEwen @lillian.avital — Lisha Payne @tilapisha — Maya @tomorrow-is-satans_baby

Sam Waheed @warmspinachtoes — Steven Mashaka @whistling kettle_sound — Ziyi Zhang @ziyistudio



Well you four little andom identical guys

because this is the fourth issue you know! anyways...), don't fret! We'll explain.

According to our best bud for all of life's most important questions, Google, "quixotic" can be defined as "exceedingly idealistic; unrealistic and impractical." But really, that definition was just a bunch of synonyms, and we could've easily done that ourselves, so we will! Here's a bunch

more: visionary, utopian, maximalist, extravagant, unworldly, impulsive, dreamy, foolish, impossible, etc. etc. etc. You get the point.

But what does that mean for this issue specifically? Read below to find out...

Issue 04 is a collection of ideas with no limits or boundaries. We wanted to exhibit art and artists who play with their mediums in a free-form way. Think of yourself getting dressed and wanting to

make sense of things.

wear all of your favorite clothes; your cowboy boots, your neon green scarf, those huge Italian sunglasses your grandma gave you. You may have the instinct to choose one thing and try to make sense of it. But what if you didn't? What if you picked a horrendously wonderful mismatched outfit of whatever you felt like wearing? In issue 04, we want to capture that boundless creativity led only by an artist's appetite and desire. The beauty of quixotism is the very absence of trying to

Bella Álvarez @bella.alvarez5 — Bella Martinez @peppermintgirl24

Jackson Baker @witchesexist — Jason Reyes @homesoonx

Keith Petersen @photok123 — Lillian Jones @lilliansstar

Mike Chattem @mikechattem — Nana @sunsspills.jpeg — Paw Eh @paws_paw08 — Pretty Sick @sickysab Sunny May Allison @artbysunnymay — The Point, @the.point.music — Willow Kang @oldmanheart

ALL @15 IN THIS ZINE ARE INSTAGRAM HANDLES.





BROOKE ELLISOR!

ROLE: THE BIG, SCARY, TERRIFYING BOSS 10/29/04



ROLE: Marketing/idea man BORN:



ROLE: Designer .. I think BORN: 05/31/04



I.T. GUY * 01







ROLE: ADS + Marketing BORN: JOINED: 01 /10 /22



ROLE: Co-founder & Designer BORN: 12/01/04 JOINED: 01/01/0



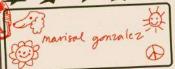
FMASON JOHESZ

video + design bay 07/18/04 01/10



ROLE: writerio BORN: 09/26/04 JOINED: 09/06/22





ROLE: weiter/designer **BORN:** JOINED: 09 /06

BLUEKEYS MAGAZINE MEMBER CARD



ORA GREEN

WRITERI ROLE: 07/25/01 BORN: JOINED: 09/06



Edie Birkholz

ROLE: designer **BORN:** 02/15/06 JOINED: 09 /06 /22



ROLE: designer BORN: 01/03/05 OINED: 09/06/22



bella mcclelland

ROLE: Part of the BORN: 12/12/03 JOINED: 09/06/22



Madelynn Niles

ROLE: writer 06/16/04 BORN: JOINED: 01/12/22







You live and work in LA now, but you're originally from the Houston area. Your work displays a far from insignificant Southern influence, with cowboys, horses, pickup trucks, and towering churches all part of your dreamlike world. Texas is often stereotyped as a dry, dusty place where nothing goes on, yet you seem to find beauty in rural highways and expansive farmland. Do you find yourself consciously bringing a Texan sensibility to your projects? Do you find artists and the industry at large are being increasingly drawn towards the Southern aesthetic right now?

"I don't think that I consciously bring a Texan sensibility to my work, as it's just a part of who I am and what I love. I feel nostalgic when I see people or places that remind me of Texas. Where I grew up in Houston I was surrounded by very dense forests, and that will forever be my favorite type of landscape. I love trees so much. The only thing I don't like about Texas is that it's mostly very flat. Living in California you are constantly surrounded by hills and mountains and I am obsessed with it. There is something so intriguing about a really steep hill that's covered with trees, or a deep canyon/valley. Back in Texas I spent so much time in nature and I think that is what is reflected in my work the most. Unlike LA, in Texas you can feel like you are the first person to ever explore a certain part of a forest or desert, etc. Whereas in LA everything feels run through. I think people are definitely being drawn to southern aesthetics right now, but the main thing I'm noticing is people romanticizing the simplicity of living in the south. Trying to capture or copy the feeling of what it's like to live in the south-which is weird to see."

You seem to be deeply woven into all things related to The Garden, Puzzle, Enjoy, Cowgirl Clue-you name it, you're involved. How did y'all meet? And more importantly, how did you become such a driving force in their visual identity? The grainy, vibrant, hazy imagery—you seem to have become quite the defining factor in the classic Vada brand.

"I reached out to Ashley on instagram to shoot a few years ago, and she was kind enough to accept. I feel like she and I really clicked on a creative level and also just became good friends. She is not only an incredible musician but also just an overall phenomenal artist. She is deeply involved with all things visual. I feel very lucky that she saw something in me and gave me a chance. She introduced me to everyone else and a lot of them have become some really good friends of mine as well. I owe her a lot for how much she has helped me and my career. And also just in general...all of those guys mostly create all of their own visuals, they just know what they want and are so talented."

You have done work with major brands like Calvin Klein and Balmain, but interestingly, as your career has progressed, you've begun to work frequently with more indie brands like UNIF and Dreamhouse. What appeals to you about fashion photography? In your

experience, does working with newer labels with less long-established branding make for a more challenging brainstorming process, or a more liberating one?

"Fashion photography was where I started originally. I love fashion a lot, but as far as what I like to create, I would rather not be trying to sell a product with my photography/directing. That's why I leaned more into working with artists rather than brands. That being said, I still do it quite a bit, but only if I really like the brand/project. Working with smaller brands definitely gives you more freedom as the photographer/director, but your goal is still to sell the product—so the brand will make sure you know that's what your purpose is. It really just depends on the brand though. UNIF and DREAMHOUSE are two good examples of brands that I see eye to eye with, which makes working with them super fun."

The stills you have shared so fair om y at short film, Pink Wings, recall experimental and it is e visionaries such as Kenneth Anger, David Lyach, and Gregg Araki. What did you watch, listen to, and our rise engage with when visualizing and preparing for production?

"Those comparisons are such a huge-compliment to me, David Lynch is definitely my favorite director ever, and multiple of his films/short films and books have greatly influenced me. But my three favorite films of all time are Wings of Desire, Natural Born Killers, and Brokeback Mountain, and each of those I re-watched during the pre-production process. To touch back on Texas for a moment, I did listen to a lot of Marty Robbins, whose song "El Paso" was my grandparents love song (my entire family is originally from El Paso). His song "They're Hanging Me Tonight" is one of the best songs ever made, and I had Tommy Midnight listen to it before we started shooting. Speaking of Tommy, he was a huge inspiration during the process as well. The project would not have been possible if he hadn't said yes and...he is a true cowboy. Also "Otterly" by Cocteau Twins is exactly what I wanted the short film to feel like, and I probably listened to it a thousand times throughout the entire process. I am planning to release "Pink Wings" online at the beginning of next year, it is dedicated to my dear friend Jaron Baker.'

So many of the images you create have a dreamlike, futuristic quality to them. Film photography is typically a grounded, analog medium—how much editing (aside from fixes/corrective work) goes into stylizing your 35mm work?

"I edit my photos quite a bit. I take both digital and film photos at any shoot, so usually there is a mix of the two. With digital there is a lot more wiggle room in the editing process. RAW digital photos are super malleable and it's really crazy what you can do with editing. That being said, I really love doing as much as possible in-camera and even in the editing process I do a lot of tangible effects/processes."

the cover for Willow Smith's Earlier this year, yo single "hover li DESS" and worked with set designer, Sara son, to create the illusion of a uspended in midair. When executing floating mod cept like this one for such a big artist, an ambitious I imagine th ind-the-scenes discussion that goes int act, requiring everyone involved to b bage. What do you think epts as complicated as this your role is in in come to life? On another related note, what do you look for in a collaborator?

"The levitating model was Willow's idea and we had a brief discussion on how to make it happen. Ultimately I wanted to make it a practical effect rather than doing it in editing. From there I looked around for someone who I thought could make it happen and was lucky enough to find Sarah. I scouted a location and showed it to Sarah who then drew up a sketch of how she would accomplish it and we pulled it off. This shoot was different for me as it was an idea that the artist already had locked in and just needed me to make it happen for them. Usually I work with an artist on the concept and once we share some ideas I will then go and do the rest of the prep myself, and sometimes the artist is not involved at all. The biggest thing I look for in someone to collaborate with is if they inspire me. I think it's important to be surrounded with people that I can always learn from and be inspired by."

Speaking of music, tou're also known for your distinctive videos for the state of the aforementioned Cowgirl Clue, Julie Jadu Henry and James K. What's the conception process for the sic videos like? Are you typically approached by no scians who already have ideas in mind, or do you fork with them to brainstorm visuals?

"Every music vide is different as far as the process goes. The more you do, the closer you get to feeling like you have a routine to follow, but something always goes sideways and you have to shift gears. It makes the process really exciting and really stressful. Basically all of the musicians I've worked with have had a strong sense of what they want visually so it's typically a very collaborative experience where they provide ideas which I try to build on while also navigating what is possible with budget and so on. Sometimes an artist will totally let go and trust me which is what happened with an upcoming Jadu Heart music video that is yet to be released. Both ways are fun, but music videos definitely take a lot out of everyone involved. I'm very lucky to have such talented friends like Harley Astorga who has DP'd most of my videos, and Will sipes who has edited multiple projects for me inc Wings". I also directed the first ever which I have no clue when it will be it ther but I'm honored that they asked me to do

What are some of your favorite must cool mat's a music video that you wish you had disted on conceived?

""Black Hole Sun" by Sound Garden has to be my absolute favorite music video of all time, it's really everything I want to make in one video, so so beautiful. Some of my other all time favorites are, "Bull in the Heather" by Sonic Youth, "Gimme Some More" by Busta Rhymes, "Baptism" by Crystal Castles, "Ashes to Ashes" by David Bowie, "Nikes" by Frank Ocean, and "Lost But Never Alone" by OPN. There are so many more but that's all I can think of off the top of my head."

Surreality is a control and feature of many of your photos: people seems glow, landscapes seem to bend and melt. Have your days been drawn to heightened and surreal and was your experience growing up interested in the office all, particularly as a teenager in Texas (as well a buck as are right now)?

"Yes I think I've alw ys been drawn to surreal art. My favorite pieces from the same of art always seem to have a bit of surrealism in them. I think it aids in building a strong world and can easily pull an audience into whatever it may be, a painting, film, or song. It leaves room for the mind to wonder and for different feelings to be felt. When I was growing up I had many phases of getting deeply invested in different activities which led me to experience various lifestyles and cultures. I fell in love with the exaggeration of certain characters that I ran into. I was into fishing at one point and that's basically all I did in my free time for years. I went all over Texas, meeting people that lived in the middle of nowhere and really diving into the culture. I knew everything there is to know about fishing, and I even started a fishing team at my highschool. At the same time I also was playing soccer competitively, practicing every day of the week and traveling to different places and meeting/experiencing a whole separate group of people. Then when I first moved to LA with my friend JP, we were really deep into the fashion world. That was the center of all that we talked about. We met designers and went to Paris Fashion Week. I think that being involved in such different spheres for so long made me really appreciate the people that are committed to being such a specific type of character, whether it be a person in east Texas who does nothing but fish and hunt every day, to a designer of a high fashion brand who is a narcissist. Pushing the bounds of these characters and to exaggerate them is a form of surrealism.'

You played soccer in collect and ever coughe I kids' soccer for a while in Argan. On hay experience doing crowd and concert put fography and events in motion to be invaring in a different way than staged photos?

"I would love to try sports motograph Cong back to my above answer, I love pose in people and taking photos of them. I take photos of strangers almost every day and it's one of my favorite things to do. I do prefer capturing people in motion rather than directing their movements but both are rewarding."



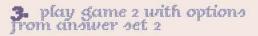


1. The directions for mash are absurdly long to write out so if you don't already know mash, go to this website:

draw your spirals

mashplus.com/how-to-play-mash

2 make sure you use only options for answer set 1 for your first game



4 play game 3 by writing in your own options into answer set 3

WHO WILL V MARRY?

- > your biggest crush, ever.
 > michael cera
 - > your favorite twilight vampire
 - > kristen stewart as joan jett in the runaways
- > your instagram crush
 > jim morrison
- that one person you keep making eye contact with in class
 - > your favorite spice girl

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	of the	



WHAT WILL Y DRIVE?	
the löded diper van a hot pink smart car the invisible mobile from spongebob a horse	
> a monoter truck > the bat mobile > elvira's 1959 ford thunderbird a.k.a. "the elvira macabre-mobile" > a hoverboard	
WHAT ABE UB KIDS LIKE?	
1 > 1000 normal kide > 3 gremline (from the movie gremline) > your childhood stuffed animal if it came to life > you but as a kid	
the kide from the sound of music the identical twine from the chining wednesday addams the gerber baby	
WRITE DOWN WR RESULTS!!!	
Same 1 Same 2 Same 3 > I married > I live in a > I drive > My kido are	



some new music you like. And if not even that, and all else fails, at least you'll get to look at some nice graphic design (at least we hope you think it looks nice...). Now that you've met the artists, let's make sure we are on the same page. Campbell asked each artist questions that each fall something. And if not, maybe you'll find (gracefully) mixing/editing/mastering. Now get to reading! And hopefully you learn under one of the three music-related categories: 1) writing 2) recording 3)

Specializing in production and sound engineering for all kinds of bands around Austin and beyond, Whistling Kettle offers a comfortable vibe to explore and create in between steeps tinkering at the desk of Whistling Kettle Sound, a home studio tucked away in Austin. Steven Mashaka can often be found

MASHAKA STEVEN

everyone is given so I'm grateful for that I suppose." Check out Witches Exist's Fertilizer, Sad Cell's Horseless, and Party Van's Large Water-some of his most recent his words, "it's been awesome to start to make something of a career out of that in the past few years, it's an opportunity not only thing I know how to do," as he puts it. In his words "it's bear. Jackson Baker pretty much "grew up in a studio," so he didn't really have much of a recording projects. much "grew up in a

recorded at his home studio, dubbed "Jimbo's Saloon" in the Westlake area of Austin. works have been mixed and his solo project. All of his

committed himself to a multitude of projects over the years, a few of which include The Condition, Professor Rafe and The Fables, Favor, The Blowies, Daydream Twins, Witches Exist, and Grocery Bag, as well as conforming or residing to any particular genre. Mercado draws inspiration from the likes of The Garden, Mac DeMarco, Tame Impala, The Police, King Gizzard and The Lizard Wizard, & Acid Dad. He has Jimmy Mercado has been evolving and creating a vast variety of music since early 2016. Experimenting with many different sounds, the music is created without

MERCADO

"So...What's it like recording at home?" is an interview project conducted by our super awesome, money-handling, band-booking, one-of-the-two-men-on-Bluekeys guy, Evan Campbell. Campbell is a part of a few local bands himself, including BridgerPrix, Favor and The Condition, so naturally, he's pretty involved with the Austin music scene. With that being said, he was interested in how local artists record at home, since it seems to be a specifically personal process for everyone who partakes. So to tap into the brains of these artists, he literally tapped into their brains-metaphorically...Meet the three artists he interviewed below:

HOME

What are your thoughts on RhymeZone?;)

I used to go there and type in a word I type rhymes. with better stuff if I just write a few pages o stream of consciousness nonsense and then revise from there.

What specific part of a song, if any, do you like starting with the most? (drums, guitar, vocals, etc.)

Mashaka: Rhyme Zone is a great use of me Alone. It's no crime to phone for help

What or who inspires you most when it comes to songwriting?

my own songs. me into a meditation. I really like when of droning loop that I can extract rhythm out

Mashaka: It can vary. Wherever the idea is

an afterthought to me honestly

but I tend to start with drums or some kind

of. I think rhythmically first. Percussion seems to tap into this primal part of the brain that I find very interesting and can

or whatever.

Mercado: I think RhymeZone's really good. wanted to rhyme with, but the key is the "near rhymes" section, which can serve you so much better and produce less Dr. Seuss-

the right place at the right time you can tune

in to it and maybe catch something.

Mashaka: I don't write as much as I used to. I favor the production side these days. B ideas seem to float around and if you're in

Baker: Has its moments, but I come up

something like that.

start with drums first to get a good foundation for the song, then I go on to do the rest afterwards. Regardless, I always tend

to do vocals dead last.

Mercado: When writing or recording by myself I usually start with guitar, then I go on to layer drums, bass, and keys. But when I'm recording in a band setting, I usually

Baker: Everything starts with riffs for me.

spend more time getting drums and bass right than anything else. Vocals are always the very last thing I add, they're completely

ones who I'm listening to. For awhile, this has been bands like Rush, King Gizzard, The Garden, Tame Impala, Mac DeMarco, The Police, Radiohead, but more recently it's been bands like Gus Baldwin, Shooks, Sad Cell, Party Van, Dewey Ivy, Black Pumas, and DAIISTAR. When I listen to their songs I get makes me want to evoke that same feeling in "send a tingle down my spine", so to speak. When music resonates with me like this' it the people who inspire me the most are the Mercado: When it comes to songwriting inspired by the parts that stick with me or

Baker: Sonic Youth, Bob Dylan, Duster, Spacemen 3, Radiohead, Crack Cloud.

Also Bad Bridgerprix have all recently released great show once and thought they were the best band I had heard in a long time. My studio collaborator, John Michael Sherry, and I asked them to record a song with us which music that I was fortunate to contribute to. friendship. Love the single "fool for you" Mashaka: I saw Batty Jr play at an art turned into a whole record and a great Markings, UVB-76, Gus Baldwin, and which can be streamed everywhere.

Cell record s pretty badass I think. All my best sounding stuff is still on my Baker: The new Sad Cell rec "HORSELESS" sounds pretty computer.

Mercado: I would definitely say my newest song "I Quit" is very representative of my sound these days. I have a lot of other music out which was recorded before I had a lot of the tools I have now, but I think I'm coming tinto my element more with this song. My band Favor's latest album "Sandbox" is also wasn't all me in terms of mixing, but I had very specific technique in terms of mixing everything, which I continue to use today. very characteristic of my sound now. It

in three dimensional space. I always start with drums. I feel like if the drums sound cool you can get away with almost anything.

guitars and keys. Vocals last, Then circle back. I try not to think much and just let my

get those to gel. The

do bass next and g guitars and keys. V

red by anything

hopefully invokes a feeling. go until I'm not bother

hands

What is some of your proudest work when it comes to your "sound"? Mashaka: It's a big puzzle but you get to sculpt the pieces. Mixing is my favorite thing and brings me into that deep meditative space. I'll close my eyes and if I can get lost in the song then it's there. Tones take on colors and the musical elements spread out

Mashaka: I'll spread it out over 2-3 different days if I can. A few hours at a time. I like to work incrementally like that. I always want to sleep on a mix before I say it's done.

making. Now everything just kinda happens all it once. I prefer to mix as I track, and be as close to the final product as I can with the

Baker: Somewhere in between 2 hours and

2 years.

Baker: Eh. I feel like there used to be more distinct lines of the different phases of music

mastered version of your song based on what algorithms think sounds good, but you can get your music mastered by a person too. sometimes I just use an online service called LANDR, which is an AI that spits out a depending on when the engineer is available. Mercado: Mixing can take anywhere from a day, to a few weeks, or even months. It depends on how many songs are in the project. Mastering is a bit different-This can take a couple weeks or a month something straight from the source, it's going adjustments, whether you want something to to sound really dry, but when you add effects, balance the frequencies, level everything, it really just becomes a game of very personal to you- if it sounds good, it is good. Mercado: My interpretation of mixing is making the raw things you record sound better and more full. When you record stick out or hide it. In general, mixing is

Can you explain to our readers a bit more about what mixing entails for you? Your interpretation of that concept.

How long can the mixing/mastering process

take for you?

MASTE

What are tips you have for someone just starting home recording?

Apple, if you're looking to start with any software. GarageBand is great and free! When you graduate from that, you can download Logic Pro. It's the "expansion pack" of Garageband, if you will. I would not audio interface if you'd like to record real instruments. But making MIDI music is fun too, you can get a NIIDI keyboard or even use the keyboard on your computer if you'd like recommend Audacity. Definitely invest in an Mercado: I would definitely say to go with

Baker: Trust your own ears more than on the internet

you then it's good. YouTube tutorials or whatever can be good to better understand about doing it over and over. Just experiment and trust your instincts. If it sounds cool to Mashaka: Get your hands dirty. It's all

> specific concept but I wouldn't pay them too much credence, it's art after all

begin to set up your studio/space? When starting a new project, how do you

project The Condition (2017), I had a setup in the downstairs area of my house. I had a MIDI keyboard, a MacBook Pro, two monitors, and a 4-channel Focusrite interface, and that was pretty much all I used. Eventually I graduated to having a real desk, a 16-channel interface, and a bigger more gadgets at my disposal, which definitely makes life easier. space with mics, nicer monitors, and just usually keep everything set up the same for most projects. When I started with my first Mercado: It's not really any different; I

legit sessions so I've gotten better. When I'm working by myself on Witches Exist stuff (editor's note: Witches Exist is his own band) disorganized, but that doesn't really fly in Baker: I used to be really scattered and still total chaos, cables

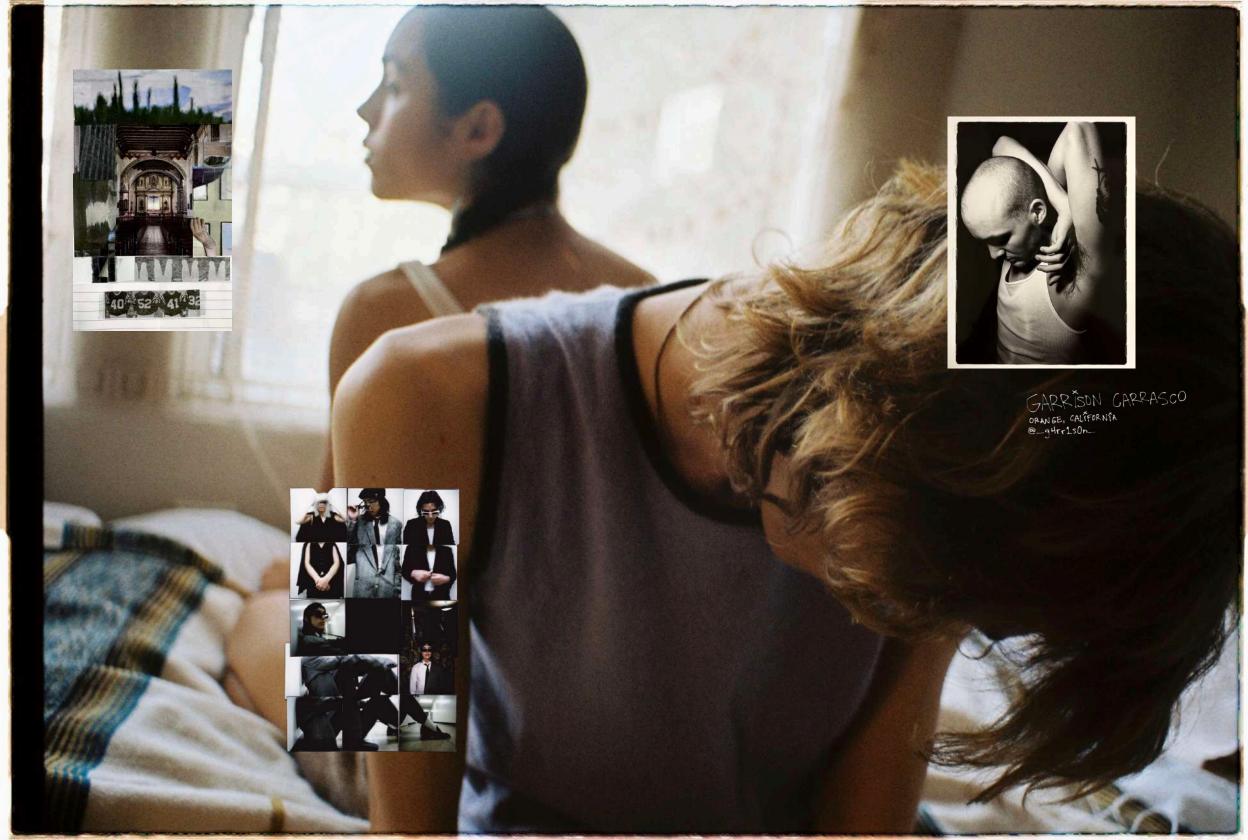
aren't stressed for time and they seem open to it. Some people just want to get right to it. I'll get them in tune and set up mics. Of course I'm having coffee too. I like to hang tidy the space. If we're recording drums then out and chat for a bit with the artists if we day and calibrates me. I'll wrap up cables and Before the artists show up I'll put on music for an hour or so that sets the vibe for the Mashaka: Ideally I start with a clean space

> studio apart from others?) What is the "secret weapon" in your studio, so to speak? (in other words, what sets your

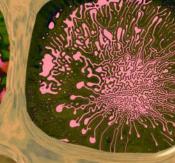
analog compressor that I use in tandem with Neve Preamps. It really just makes things sound a lot crisper and crunchier, and gets the sound you want a lot quicker. It kinda just saves half the hassle, really. Also, the Kramer Tapes plugin. Empirical Labs EL8 Distressor. Mercado: For me now, it's probably the It's an

Baker: If I told you then I'd have to kill

your instincts. As long as I do that and the artist and myself have a mutual trust then something exciting will come out of those matters. It's all about listening and using compressors and all that but none of it really recording and on every mix. I'm a gear nerd and I love the sound of analog EQs and mistakes. I try something new on every taking risks in the moment or rolling with we can do is be aware of that randomness and embrace it. My best work has come from mediums and that creativity comes from someplace outside ourselves. The best thing really believe in a sense that we are all just Mashaka: The secret weapon isn't mine







When I first saw your work, to be honest, I had literally no idea what I was looking at. So from start to finish, could you walk me through the creation process for the piece that was most fulfilling to finish?

" Primarily I am combining various inks and pigments with other elements - oils, acidic compounds, etc. and then photographing them. I bring other factors into the equation as well;

heat, cold, wind and time are all examples of things I experiment with. I can't hone in on a specific piece that was most fulfilling but I can tell you process, and that is discovering a new combination of things that yields something that I haven't seen before. In the

studio I am constantly trying new things, and almost all of them end up failing, but I quickly learned to shrug it off as that is just part of the process. When something new and exciting to me does emerge it makes all of the effort worth it."

Looking at some of your older pieces, correct me if I'm wrong, it seems you were at a time working with light painting of some sort. Having experimented with this medium myself, I'm curious, how was this experience for you? What caused you to transition to the sort of art you focus on now?

"I did a great deal of experimentation back in the 2000s when digital SLRs became more

widely available. On a long drive home from a friend's house there was a very full moon coming just over the horizon, and I began taking photos of it (my wife was driving). I was struck by how painterly the images were - the long exposures in a moving vehicle made the moon look like fat, gestural brushstrokes. I took that idea and ran with it - photographing individual or multiple light sources and layering the photos together to create large abstract compositions. By transitioning from film to digital I was no longer limited to 24-36 photos at a time, and many of my works from that period have hundreds or thousands of photos. The transition to this new work was after a long period of creative inactivity. I was a part-time stay at home dad to two young kids and art unfortunately had to take a back seat. When they were a little older I began photographing and drawing again, and eventually I came up with the idea to combine the two. I was making really small color gradation grid drawings, and I thought it would be cool to photograph them and blow them up to see what kind of details the naked eye wasn't seeing. From that first idea, the work evolved into the what is so gratifying about the broader concepts that embody the project today."

> You've often referred to your work as "accidental." In your opinion, is there a difference between mistakes and accidents in art? What value do you think these juxtaposed concepts hold in the process of starting, finishing, and, from a viewer's perspective, perceiving pieces?

"We don't make mistakes; we just have happy accidents" - Bob Ross, When I say "accidental" with my work I'm usually referring to the randomness of the shapes and forms that appear. That unpredictability plays a large part in my creative process; some of the works take days or even weeks to complete and I usually don't know until the end if they were successful or not. Whether or not the viewer perceives this is an interesting question, I suppose in the end they are subject to my editing process and only see what I determine is a successful On your website, there is a section for art classified as "chimera." The most, although loosely, related definition I could find online was "an organism containing a mixture of genetically different tissues, formed by processes such as fusion of early embryos, grafting, or mutation" (via Google). Is this accurate in

describing this medium? If not, could you explain how this art is made and what exactly it is in the first place?

""Chimera" is the name I came up with for a solo show I had last year and it refers specifically to the body of work that I produced for that show. The works are large scale biomorphic compositions meant to emulate organic forms. I've always been fascinated with tidepools, microbiology and natural sciences in general and I wanted to create work that gave viewers a sense that they might be seeing something from that world. One of the definitions of chimera is "an illusion or fabrication of the mind" and that's basically what these works are."

I believe that some of your work is founded upon reactions or combinations of pigments. What sort of pigments do you often use, and why those specific ones? What taught you which pigments work bestwas it experience, schooling, or a quick surf of the ole reliable YouTube?

"For the pigments themselves I often make my own, foraging minerals and organic matter for them on the long hikes I take with my dog. I also have a substantial collection of commercial inks in my studio, I own at least one or two colors of virtually every brand of ink out there. I'm somewhat of an inkaholic.

Finding out what works best is again just a constant process of experimentation."

Your pieces seem quite large, 44x44, 42x68, 42x46...For lack of better, more knowledgeable phrasing, where does all your work go? How do you store, transport, and ship your pieces?

"I list dimensions of the works on social media, but most of the large works reside on my computer. I do have a large format printer in my studio but I only print the large scale works when a piece is purchased or if I'm preparing for a show. I started listing the medium and dimensions of pieces that I post online to give further context to the nature of the work."

What's the most eccentric comment, for better or for worse, that you've received on your work?

"I had one commenter on Instagram say that they really wanted to f**k a piece that I had posted. I had to delete the comment, my mother-in-law follows me!"



follow Petersen on instagram: @photok123

and check out his website: www.keithpetersen.com

"AFTER JUDGMENT DAY" BY WILLOW KANG STNGAPORE @oldmanheart

like rain is offensive
like a missle launching from a meadow,
damp like moss gone bad
expired fungi, depressed mold
Someone is misspelling words in the three canopies
you want to yell at them
about what to do in the trees
kissing a not battling monkeys for a poom in the gletto
There will be no graveyard sleepovere today.
There will be no graveyard sleepovere today.
They will be no graveyard sleepovere today.
They mill be no graveyard sleepovere today.
They mill be no graveyard sleepovere today.
They mill be no graveyard sleepovere today.
They will be no graveyard sleepovere today.
They mill be no graveyard sleepovere today.
They will be no graveyard sleepovere today.
They will be no graveyard sleepovere today.
They will be no graveyard sleepovere today.
Tuliette weeps in the playroom, orange flowers chuvning
Satyrs hop in, on their way to Paris
for a funeral, a horde of ivory hooves,
unbearably naive of how much we want
them butchered to concoct healing crystals.
Today is when angels decide to slumber

"SKĬN SCĬENCES" BY MAYA MUMBAĬ, ĬNDĬA @tomorrow_is_satans-baby

Bravely and barely growing

Permission is sought to sleep deeply

Invariable ly ending up tied with leathers of
dehydrated blood,
You are eaten from where you are strongest

On a four wheeled drive in an unsuitable vehicle
The night is given a wier—the old way of doing things

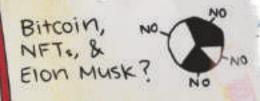
and it is imperative
For a repetitive action to fix itself
So that emergence may take place.
Noise is sewn into skin and gentlen.

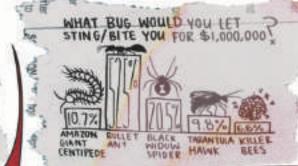
Noise is sewn into skin and gentleness begins to look different,
Almost like an extremity not suitable for age and physical conditions.
Jagged but intact, that doesn't mean they don't move
Remember we did this structure yesterday
Are you familiar with it
Core of chemical
It is growing.



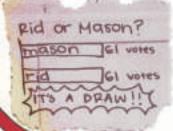
death of David Bowie death of Harambe \$30.37.

Killer clowns
juju on that beat take purge threats 4.17.



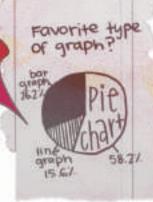






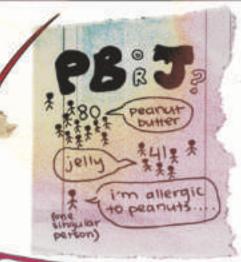


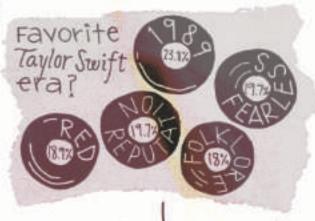
we asked you guys
\$15* questions
\$ the results
are finally



blue keys or red locks ??????

Blutktys 77.9% redlocks 22.1%





which

Kind

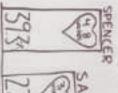
of

kid

you?

34.41











MORST annoying millennial pobsession?

37.7%

calling dogs
"doggos"

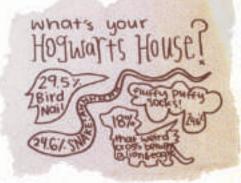
23% imagina dragons

OMG RANDOM! 17.2%

buzzfeed

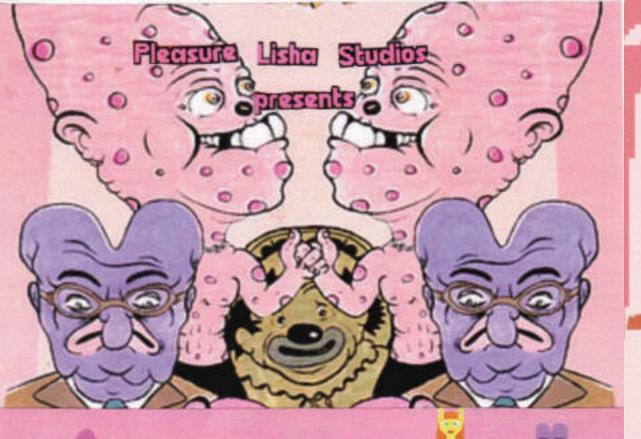
4.9%

(4.1% nyan cat)



which billionaire bezos would you steal from?

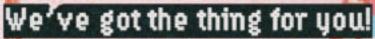
bill 19.7% elon musk 41.8%

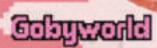






Agentic commerciality of Bored in class? Work too slow? Trying to ignore that annoying guy who just won't shut up?







tilapisha.itch.io

















the CERTIFICATION OF THE PROPERTY OF THE PROPE

It is the duty of the modern artist to resist classification by any & all means. Hyperpop, a genre of music that is both a contemptuous satire of popular music and an art form to be taken seriously, seems to understand this well.

Hyperpop has footing in many different subgenres, and not just one person can really be attributed to its creation, but most chalk it down to a bunch of teenagers holed up in their rooms just trying to make something different.

However, in the musical climate of late 2022, hyperpop has been forcibly transformed into more of a corporate branding exercise than a legitimate categorical description, and many emerging artists that participated in the genre in its youth now feel disillusioned with it.

Many people in the listener base feel this way as well: an emerging genre once shepherded by Black and queer youth being overtaken by the corporate shills and higherups of the music world is a disappointing outcome.

Now.

the idea of hyperpop is not much more than something else to resist, discard & deconstruct

Hyperpop is anything but subtle: in its creation, it has left a breadcrumb trail of pieces and parts of other genres that have been mangled and warped to fit

under its umbrells.

One of its first influences is widely accepted to be PC Music, a record label and art collective founded in 2012 by London-based artist A.G. Cook.

Within the year, the group had meticulously planned dozens of releases to be displayed on their SoundCloud page, some garnering over 100,000 streams at the time.

Their carefully manufactured sound and sesthetic that VICE calls "a playful composite of disregarded sounds and genres" was enough to draw in polarized reviews from critics all over the internet.

The manner in which the group reinvented the leftovers of popular culture confused the UK music scene at a time where the majority of enthusiasm and support was directed towards the independent artist.

Looking at their music in the context of today's music scene, however, PC Music was well ahead of the curve in their sound, image, and purpose. The group commented on and satirized popular music in a way that the average listener wasn't ready for, and even today some still don't quite understand.

But even though the sound of PC Music was not widely accepted by some mainstream audiences, little pockets of internet culture left behind in their wake would create piche communities that would later evolve into distinctive subcultures, irreversibly changing the way people consume music

in the latter half of the decade.



Around the same time as the PC Music collective came into fruition. Belarus native Jonatan Leandoer (aka Yung Lean)

released his breakout single

"Ginseng Strip 2002," gaining him much notoriety in online spaces

Tumbir and SoundCloud.

Lean & associated acts, such as Yung Sherman and Gud, would go on to form Sad Boys, a music collective/record label

that would later operate under the Stockholm-based label conglomerate YEAR0001.

In 2013, adjacent artists as well as frequent collaborators of Yung Lean would form the collective Drain Gang (formerly GTBSG), which consisted of Stockholm artists Thalboy Digital, Bladee, Ecco2K,



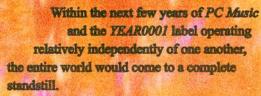
In 2014, Drain Gang member Bladee released his debut-mixtape GLUEE which was met with great praise from underground and experimental critics,

and along with a handful of viral singles and collaboration on

Yung Lean's Unknown Death 2002 mixtage, Bladee was quickly shoved into the trenches of underground hip hop fame.

For the last half of the decade, members of Drain Gang and Sad Boys

alike would become frequent collaborators and great friends, releasing multitudes of songs and gaining incredible popularity within each of their solo and collaborative music careers.



The silly mishaps of COVID-19 that transpired in early 2020

slowly and methodically altered the way that we make and consume media; artists that were once free to collaborate in person were now confined to their rooms for the better part of a year,

their fans separated by computer screens and left in the confines of

a society on lockdown.

But with nothing but time on their hands, the consumer was better able to deep dive into new sounds and genres,

and the artist was given the opportunity to experiment and expand

the boundaries of their creativity.

YUNG SHERMAN



Amongst all the confusion and angst, a new sound seemingly emerged out of nowhere and immediately placed a chokehold on a captivated audience.







The sound of hyperpop pre-lockdown was dominated mainly by artists like 100 gees, whose distorted sounds and squirrely vocals off their debut album 1000 gees received praise from a handful of critics upon its release and left a sour yet addictive taste in the mouths of a larger, more general audience.

Post-lockdown, the focus of hyperpop shifted to artists outside of the mainstream, the hidden gems shrouded in an endless sea of content.

shrouded in an endless sea of content.

Artists like quinn were shot into the underground spotlight and caught on fast —her breakout single

"i don't want that many
friends in the first place"
currently sitting at a comfortable 28 million streams
on Spotify alone.



What feels like the culmination of
the in-ya-face basslines and metallic sounds of
PC music melded with the cloudy, ethereal
melodies of drain-inspired rap hooked in a
listener base deprived of human interaction and eager
to hear something different.

Later in the year, associated groups of artists like NOVAGANG, bloodhounds and slowsilver@3 would emerge into the underground scene and define the sound that is generally

categorized as hyperpop today.





Today, the hyperpop scene is not as lively and innocent as it was in its infancy. Over time, more and more of the artists that helped usher the genre into popular internet culture became jaded with its existence. The stench of hyperpop was littered all over the web, and by the time the music industry's corporate chain of command realized that the genre could churn a profit, hyperpop had officially reached an exodus of the foundational artists that defined the sound in the first place.

Artists left the genre behind for a multitude of reasons;

Black and queer artists involved in the community observed the seemingly overnight success and marketability of their white, cishet counterparts and rightfully called bullshit on it.

and marketability of their white, cishet counterparts and rightfully called bullshit on it.

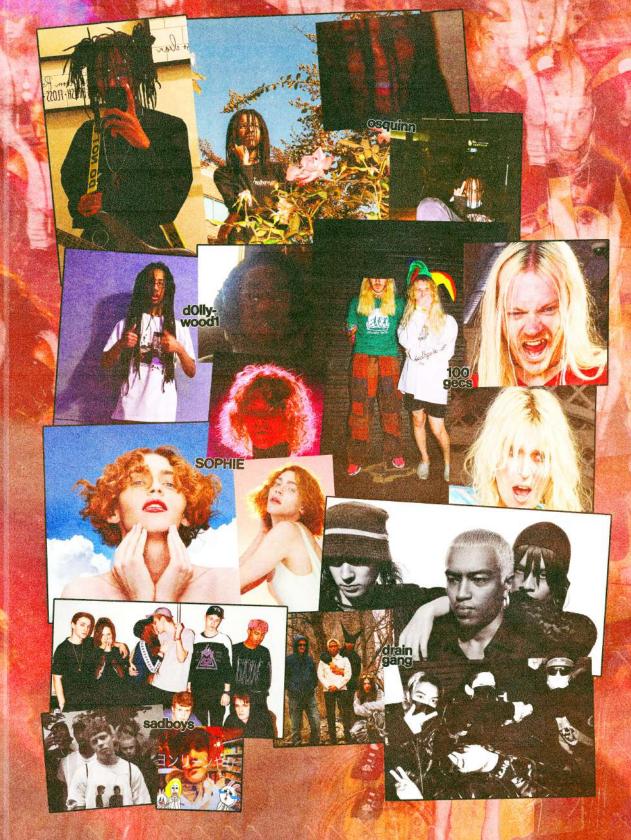
Larger groups like NOVAGANG became completely disillusioned with their music being called.

while still finding ways to make content and push their individual and unique brands.

Some hyperpop veterans like quinn seemed simply to have grown bored of the sound, finding success and fulfillment in making other types of experimental art, like her newest self-titled album, a beautiful fusion of chopped and screwed, garage house, and hip hop.

The hyperpop community of today feels like a ghost town of artists that hopped off the wave just as it had started to break.

But, as a new generation of artists exchanges their takes on an old genre, an anxious audience waits hopefully for the new wave of internet music to emerge from around the corner.









JACK: Oh yenh, someone sent us a mess age from like, British Columbia ... Ontario of some stat... and she said our music got her out of a deep depression.

BK = WOW!

Joe: That was the nicest skit ever .

JACK: I was like, Really? You sure? But it was nice, yeah, pretty



BK: IN 2018 YOU RELEASED THREE PROJECTS: Itis, Enstbound AND 77.7 Volume One.

JOE: YUP

... AND ALL OF THEM ARE FXXXXIG GREAT. BUT THEY 'RE ALL SUPER DIFFERENT FROM EACH OTHER WHICH IS REALLY COOL. IS WERSATICHY SOMETHING THAT'S IMPORTANT TO YOU?

JACK: We just get really bored

JOES (langue) Yeak, I think we're both straid of getting pigeon-holed into Something, and having to start with it. and so I think that's why we dry to change it up a lat.



HOW MUCH OF Y'ALL'S MUSIC HAS NEVER Studie so WE SEEN THE LIGHT OF DAY?

AND ... IF I WERE TO "ACCIDENTALLY" RELEASE ALL OF IT RIGHT HOW, WHAT MINE ! STATE MENT WOULD YOU BYT OUT?

JACE I WONDER CARE AT All IsE: I kinda would Half of that State is trash

JACK , on yeah , some of it's really had Job Dode, a lot of that Cathly trash

HOW MUCH EXISTS, LIKE IN THE VAVET? ab is in. line, 300's conquier

JACK: We have an album comin' out in december. It's actually a good one. I mean. it's oxay, the recording's

JoE: The recording's great Y'ALL HAVE A SINGLE COMING OUT THIS FRIDAY [OCT 28, 2027], RIGHT?

JOE : This Friday, yeah. It's the first time in a while, over a year 1 5vess.

WIF IS IT GONNA SOUND LIKE ?

JOE: we played it at y'all's joint Creferring to BY issue 3 release party in June 2022] at white. Antone's.

JACK: Yeah, it's kinda like that style like rock and roll.

JOE we recorded the

al from live like, with people, so it's just genen be like -

JALF Yeah , our buddy Nico, he gave us a whole day in the

GOT THAT LIVE CHARA JACK: A couple of takes.

Joe: It kind a odde joe: No we got hella nervous, Something to it, 1 think.

JACK: He's a total character. DID YOU FANGIRL A LITTLE the songs are first BIT, OR DID YOU TRY TO KEEP IT COOL ?

> he's really scary. JACK: He scares the stat out

WHAT MUSICIAN HAS IT BEEN THE HIGHEST HONOR To MEST?

We hand out with

Joe: on fixt yeah.

JACK: He gol up and glayed with us one time. He was Iggy Pop's drowner. David Bowie's drummer.

OH SAXT!

sick LA dude.

JOE: Dude, he's old school, he's get face tats.

JACK: And he's one person that really fakks with our music, and he's really nice. Joe: Yeah, that was an honor.

I FEEL LIKE A THROUGHLINE IN Y'ALL'S MUSIC IS THE ESSENCE OF BEING A HONKY TONKIN' LONE STAR STATE MOTHER FXX KER. WHAT DOEC IT MEAN TO YALL JACK : Sometimes TO BE TEXAN? IS THAT SOMETHING YOU'RE PROVID OF? this dude Hunt Sales. Joe: Yeah, I'm mad proud TACK: obviously there's a lot of Stuff we're not groud of, but as Far as, like, history of music -

Joe: It's the best place to be from it you're a musician, trause there's so many crazy acts that have come out of here since the 20th century JACK: He's like this old, JACK: Like everything comes from here.

JoE: Yeah, it's really cool being from here, 'cause we feel we have a connection to that stuff. That's why we feel we need to show respect to 11.

THERE WAS A LOT OF TEXAS STUFF ON LYOUR 2021 ALBUM] Phonkadelic.

Joe: That was sort of a love letter Cto TEXAS].

DO YALL THINK YOUR MUSIC WOULD BE DIFFERENT IF YOU WEREN'T FROM TEXAS?

JOE: FOR SURE, FOR SURE

FOR BETTER, OR FOR WORSE?

The probably for morre, just because like ... if we were in Nebraska, we would probably be in a sick eme bond, but that's not what we WARRE NO.



YOU'VE DESCRIBED A COUPLE IN FLUENCES FOR Phonkadelic BEING D) SCREW AND VGK. HOW DID YOU START LISTENING TO THEM?

JoE: It was something I always found on You Tube Every time I looked up a song, I found a chopped and screwed version and I was like, "what is that?' y'know. It wasn't until high school when I was like, 'oh my god this is really fxxx ng good stuff.' I got into rap a lot more.

BK: THIS IS

IS THAT THE POINT ?

by Harry Nilsson, it's really fattang

good. It's the sound track to a kide

movie called The Point .. didn't

pingo do something for it-

JOE: Rut, wh, the musical album is really good.

ISN'T THAT THE ONE WHERE

on their heads

JACK : He narrated it.

EVERYONE HAS-

TACK: Everyone has points

DUDE I LOVE THAT MOVIE

dog in that movie.

it's a super psychedelis

that vibe Has a nice

LEGINTS TO JACK'S

TATTOO OF A

CHARACTER FROM

The Point) WAIT

THAT AGAIN?

a point on his head, he weeks a little pointy hat to sittin.

CAN YOU SHOW

easy watch. I like

message too.

HOW DO Y'ALL WRITE LYRICS? WHO'S THE IDEA MAN?

JOE: Well, what's worked out is I'm not really a good lyric writer, 1 struggle with that, so in the past I've sent Jack a song, and then he's written

the lyrics and put other stuff on it. But it's different, sometimes I'll write lyrics and sometimes when it's just an instrumental it's usually just both of us coming up with stuff in the same setting. And that's more fun.

JACK: A lot of times recently we've been writing songs live, like instrumentals. Like we'll have a jam [at a show] this week, and next week we'll add a melody, and

PURELY OUT OF MY OWN then the next week we'll add PURELY CURIOSITY AND SELFISH CURIOSITY AND SELFISH PROBABLY ASKED PEOPLE SEE, BUT WHAT ASKED harmony, and like the sixth gig we'll have a song that we can start playing. That's OFLE BUT WHAT DOES YOU THIS BEFORE MEAN? IS IT AN ACTUAL
BAND NAME BREAKING POINT like the easiest way to write, NAME BREAKING POINT > YOU THE PERIOD AT YOU 'cause you don't gotta sit POINT ? THE CITTLE PERIOD AT THE END down, you don't gotta meet anywhere. you just go with JOE: It's this album that we both what feels right. really really really liked, it was

HOW OFTEN DO Y'ALL IMPROV LIVE?

pretty influential our parents played; in the house a lot, it's called The Points JOE: Most of the stuff we do live is improv. The Album coming out is soley that some of the songs we wrote before, but it's mainly just stuff we came up with live.

> FAVORITE INSTRUMENT TO PLAY? JOE: I like playing keys the most. JACK: I like upright bass.

HARDEST INSTRUMENT TO PLAY?

JACK (to JOE): Probably trumpet, right? Joe: Yeah, Hove playing trumpet, I'd like to do it more. But if I play trumpet the sound is gonna be empty, 'cause if he plays bass and I play

trumpet, there's no chords. You can't see the notes in front of way either, so it's fricky.

JACK: I feel like it's easy to get stuck playing the same skit with guitar, it's different with bass-

JOE: The bass is way hard though. To just hold down a bass line for an hour is way harder than nood ling on the guitar. There's something to be said about doing the same thing perfectly each time.

WHAT INSTRUMENT DO YOU WANT TO PLAY BEFORE YOU DIE?

JACK: Oh, fxxxxng Saxophone. JoE: Pedal Steel. I wanna make, like, an ambient pedal steel album

DID YALL HAVE ANY SPECIFIC DREAMS WITH THE BAND THAT KINDA CAME TRUE?

> JACK: I think the biggest thing we've done that we're really happy about is we recently joined this other band called Cactus Lee, and it's like my favorise Austin

TOE: We were fans before they asked us. JACK: we're playing tonight, and we're playing in New York in like January.

HOLY SXXT!

Joe: we got the text this morning and I literally sixt my pants.

JACK: Yeah, we're on cloud 9 with this other band 'cause we know all the songs already just from listening to it. (+4 like it you joined your favorite band.

> JOE: That was super cool, we're grateful that [cactus lee] think we're good enough to ask vs.

WHAT'S SOMETHING YOU WANT TO DO EVENTVALLY . A DREAM THAT YOU HOPE COMES TRUE?

sot: I wanna play, with our band, in New york and LA.

TACK: And Italy. JOES And Italy. JACK: WE WARRA go to Italy.

WHY ITALY ? JACK + JOE Lin unison): Our drummer's from Italy.

Joe: Alberto. He's a really nice guy.



WHATS IR

SIG

PISCES

FEB 19-1MAR 20

FEB 19-1MAR 20

LOST IN TRANSLATION

LOST IN TRANSLATION

ARIES

MAR 21- APRIA
CHEF
LIGHT CLUB
KILL BILL VOL. 1

TAURUS

PRINCE CITY OF GIALS
MOULIN ROUGE

Sust Kids
Sust Kids
Sust Kids
FEB 18 May

STEP 1: FIND YR SIGN



ALICE IN WONDERLAND THEIMA & LOUISE NOV 22 - DEC 21



SAGIFTARIUS

WONDERING WHAT TO READ, WATCH, AND ZISTEN TO? GEMINI

MAY 21-JUN 20

MAY 21

CANCER

JUN 21-JUL 22

GEORGE HARRISON

EXERNAL SUNSHINE OF

Spotler MIND

LEO

STEP 2.

get a musician,
a BOOK, and a

the Cure Frankenstein Coraline OCT 23 Nov 21

SCORPLO

CIGARETTES After Set the GREAT SATS EX EMMA. SEP 23-007 22

LIBRA

Pooling bowie

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Only 59 Jonace

Only 59 Jonace

Only 59 Jonace

No. 14 John A gel 20

No. 14 Joh

A BIVEKeys HAS'

ABYOUR ANSWER...

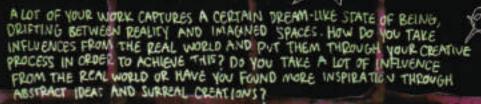






FIRST OFF, HOW DO YOU FEEL YOUR ART ALIGNS WITH QUIXOTIC THEMES? I PREFER A MAXIMAUST RESTRETIC AND ENJOY WORKING WITH A LOT OF TO DETAIL, WHICH I SUPPOSE ALLUDES TO A MORE QUIXOTIC THEME INHERENTLY A LOT OF MY WORK OFTEN CONTAINS A LOT OF INONIES THROUGH SYMBOLS

AND METAPHORS. IN THE CASE OF MY ALLEN FRUIT COOKBOOK SERIES, THIS IRUNN IS MUCH MORE UPPRONT WHERE I EXAMMERATE A SORT OF PSEUDO SPIRITUALITY (COMING FROM A CRYSTAL GIRL HERSELF), WHEN I CREATE, I OFTEN REFLECT UPON LESS THAN IDEAL THEMES AND MEMORIES, THOUGH IN THE PROCESS OF CREATION, I USUALLY END UPON FEELINGS OF HOPE AND PEACE WHICH I THINK IS REFLECTED IN MY WORK.



"I DERIVE MOST IDEAS THROUGH LIVED EXPERIENCE BUT LAISO DERIVE FROM PREAMS AND OTHER STORIES THAT I'VE READ/SEEN. I DON'T THINK I HAVE A CONCRETE PROCESS IN FILTERING IDEAS INTO VISUAL FORMATS, BUT-I DO USUALLY JOT DOWN CERTAIN MOTHES OR RELATIONSHIPS BETWEEN CERTAIN SYMBOLS AND EVENTS THAT THEY MAY ALLUDE TO, AS WELL AS SETTLE ON A GENERAL ATMOSPHERE I WOULD LIKE THE PIECE TO EVOKE BEFORE DRAWING ANYTHING. IN THE CASE OF

DRAWNIGS BASED ON DREAMS, I WILL USUALLY HAVE AN IMAGE IN MIND THAT I THUMBNAIL BEFORE BEGINNING THE DRAWING."

TELLINE ABOUT YOUR ARTISTIC PROCESS. I KNOW THAT MANY OF YOUR PIECES BEGIN AS MECHANICAL PEVOLE SKETCHES AND EVENTUALLY COME TO LIFE THROUGH ALL SORTS OF EDITING ON PROCEETE. DO YOU FIND THAT A LOT OF YOUR WORK PESIGNS ITSELF AS YOU ARE WORKING ON IT OR DO YOUR PIECES HAVE A MORE STRUCTURED PROCESS WITH PLANNED COLOR PALLETS AND FINAL DESIGNS?

"I WOULD SAY MOST OF MY WORK DESIGNS ITSELF AS I PROGRESS, THOUGH I USUALLY ESTABLISH AN ATMOSPHERE AT THE START (SOMETIMES THIS CHANGES MIDWAY THROUGH THE DRAWING) FOR PLECES THAT REJOINE AROUND OBJECTS UNRELATED TO PERSONAL EXPERIENCE, THERE IS MORE RESEARCH THAT IS NECESSARY TO ENSURE THAT COICE PALLETS/DESIGNS ARE BEST REPRESENTED TO CAPTURE THE FECHNIC OF THE SUBJECT AS MUCH,



"I THIN LIGHT ABOUT THIS QUESTION FOR A LING TIME BUT IT IS HARD FOR ME TO PINDOINT - I THINK HE ANYTHING, I AM VECH CURIOUS ABOUT HOW PEOPLE RELATE OF RESONATE WITH MY WORK MY ART HAS ATTIMES FELT ELECH, AS A LOT OF MS CREATION IS PREDIOATED ON UNPAVELLING MY INNER THOUGHTS AND CONFILCTS, BUT I AM ALWAYS THRILLED WHEN HAM TOLD PEOPLE FIND PEACE OF RESONANCE LUNEING AT MY WORK, I PACK A LOT OF MEDIES IN MY WORK, AND I SUPPOSE THAT AMIDST THIS VISUAL CHARS, I HOPETHAT VIEWIERS WILL BE ABLE TO PICK PIECES THAT RESONATE WITH THEM. I DON'T KNOW HOW MUCH OF MY ORIGINAL INTENTIONS WILL BE CLEAR WITH MY APTWORK, BUT I HOPE THAT OVERALL MY ART OFFERS THE VIEWER A SENSE OF CALM, HOPE, AND PERHAPS EVEN COMFORT!"

WHAT IS THE DIDITAL ART WORLD LIKE FOR YOU? DO YOU FIND THAT ARTISTS WHO PARTIALLY OR STRICTLY USE DIDITAL PROGRAMS TO MAKE ART GO UNRECOUNTED OF DISCREDITED FOR THEIR TALENT?

"I THINK THE DIGITAL ART WORLD IS CONSTANTIN EXPANDING, AND WITH THE ENERGENCE OF SD ART AND ALL ART, I OFTEN FIND IT QUITE HARD TO KEEPUP.

POSSIBILITIES /ACSTHETICS OF THINKS THAT WOULDN'T OTHERWISE BE

CONSIDERED IN A PURCH TRADITIONAL ECRMAT.

THAT GOES INTO THER WORK (I AM PUTTING ALL ARTHORY ASIDE FOR NOW)

SO YOU CAN YIELD SIMPLIFIES PROCESSES AS OPPOSED TO TRADITIONAL ART
THINK THAT IS WHERE PEOPLE ASSUME THAT THE PROGRAM DOES ALL THE WORK
LOOK COHESINE, AND ESPECIALLY IN THE CASE OF DIGITAL DAINTERS, THERE
PROCESS. IN MY EXPERIENCE, DIGITAL PROGRAMS HAVE SERVED AS A CATALYST
IN EXPANDING MY SKILLS BOTH TRADITIONALLY AND DIGITALLY, BUT HAVE NOT
FUNCTIONED AS AN EASY SHORTON I



ASIDE FROM SKETCHBOOKS, WHAT MEDIUMS AND SUPPACES DO YOU ENJOY WORKING ON? WHICH ART FORMS DO YOU THINK BEST CAPTURE YOUR WORK'S WARM AND GLASSY NOSTALGIA?

"I ENJOY WORKING ON WATERCOLOR PAPER AND MUSLIN FABRIC. LTHINK NOSTALLIA FOR ME IS BEST CAPTURED IN MORE WATERY/LAYERABLE MEDIUMS, SO I PREFER WATERCOLORS, INKS, AND COLORED PENCILS AS TRADITIONAL MEDIUMS AS OF NOW. OIL DAINTS ARE ALSO A LOT OF FUN. AND OFFER LOTS OF OPPORTUNITIES FOR BLENDING AND LAYERING SO I WOULD LEVE TO DO SOME MORE OIL PAINTING SOON."



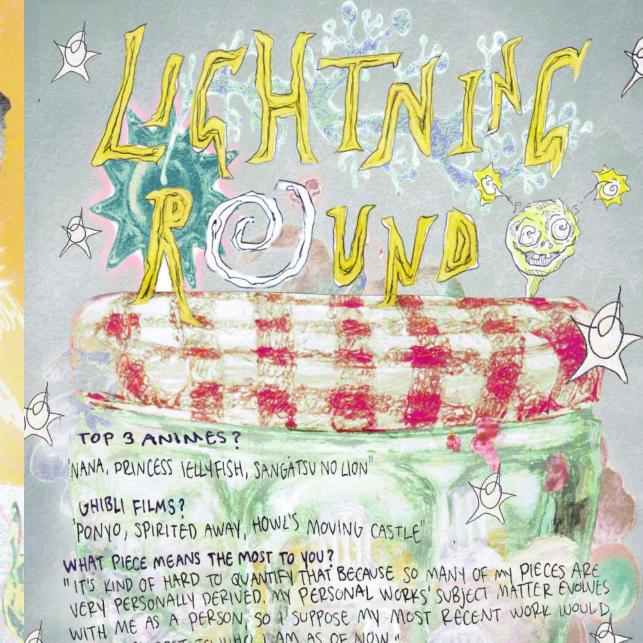


WHAT KIND OF MUSIC DO YOU LISTEN TO? IS THERE ANYTHING YOU LIKE TO LISTEN TO WHILE MAKING ART? ARE THERE ANY ARTISTS/ALBUMS THAT YOU THINK 'GO ALONG' WITH YOUR PIECES AND HELP TO ENHANCE THE VISUAL ASPECTS OF YOUR ART?

"I LISTEN TO A LOT OF INDIE ROCK, K-INDIE, AND JPOP/ROCK, WHEN IM COMIND UP WITH IDEAS, I OFTEN HAVE TO DELVE INTO MEMORIES SO LOFTEN RELY ON MUSIC THAT MATCHES THOSE MEMORIES IN TONE (USUALLY A LOT OF ORCHESTRAL SOUNDTRACKS) DEPENDING ON THE PIECE, I WILL LISTEN TO DIFFERENT MUSIC THAT FITS THE ATMOSPHERE THAT I AM TRYING TO CREATE, I'VE BEEN RECENTLY LISTENING TO MOKNO'S "KNOB!" WHICH FEATURES A LOT OF BOUNCING! DISCULLATING NOTES AND RHYTHMS WHICH I HAVE FOUND REALLY HELPFUL IN FOCUSING, ESPECIALLY DURING DEATION."

YOU MENTIONED IN AN INTERMEN EARLIER THIS YEAR THAT YOU CONSIDER YOUR WORK TO BE "HIGHLY EXCODED", TELL ME MORE ABOUT THIS, WHAT UNDERLYING MEANINGS DO YOU THINK PEOPLE OFTEN MISS WHEN ANALYZING YOUR WORK? WHAT DETAILS, SMALL OR LARGE, ARE ENCODED INTO YOUR ARTS

"A LOT OF WHAT IS ENCODED RELATES TO MEMORY SO MOST OF THE WORK THAT I'VE CREATED SO FAR IS NOT MADE WITH THE PARTICULAR INTENTION OF IT BEING DECODED. I DON'T THINK IT WOULD BE FAIR FOR ME IOSA THAT ANYONE HAS 'MISSED' ANYTHING WHEN ANALYZING MY WORK, BECAUSE SO MUCH OF WHAT IS ENCODED THROUGH SYMBOLISM IS RELATIVE TO PERSONAL MEMORY. THAT BEING SAID, I AM CURRENTLY WORKING ON DEFINING SYMBOLS AND TENSIONS WITHIN THOSE SYMBOLS THAT ARE MORE ACCESSIBLE AND HOPEFULLY RELATABLE, AS THEY WON'T BE SOLEY PEPENDENT ON RELAYING MEMORY TO BE CONTENDED WITH "



WITH ME AS A PERSON, SO I SUPPOSE MY MOST RECENT WORK WOULD, BE THE CLOSEST TO WHO I AM AS OF NOW "

WHAT PIECE REQUIRED THE HARDEST/LUNGEST EFFORT? "PROBABLY MY IBIS ANIMATION AS OF NOW. THE ANIMATION WAS PREDICATED ON A LUT OF RESEARCH/STURY BOARDING, IN ADDITION TO WORKING WITH MEDIUMS THAT IAM NOT FAMILIAR WITH (I.E. 3D MODELING AND FRAME-BY-FRAME/3D ANIMATION). BUT I THINK THAT EXPLORING TIME BASED STORY-TELLING KEALLY ALLOWED ME TO UNPACK AND CONDENSE MEMORY IN A NEW WAY THAT I HOPE TO APPLY TO MY WORK CURPENTLY."



ibaeslla martines





















PEPPERMINTGIRLPHOTOS.COM

AUSTIN, TEXAS





SHOT-OUT;

1) If you like homemade comics, composition notebooks, or need some help with most pit exiguette, you should really read...

SCRUNUS (Major shoutout alert) (Major shoutout alert)

Scrunk is a self-proclaimed "sleep-deprived mess," highlighting the Austin music scene in a down-to-earth, doodle-dense zine of absolute scrunkiness. Scrunk is free and sent out in the mail by the mega-tal-ented Alex Martinez, who writes and illustrates everything for this zine. For all your Austin music needs, read Scrunk.

2) If you like fact, howers on your dest, mornings in spring or have always had a point thing for bugs, you should definitely look at.

BASTROPICAL OPEN OPEN OPEN

Named as a mishmash of "Bastrop", Texas and the "tropical" Puerto
Rico where artist Lyanne Febo is from, Bastropical explores the flora and
fauna of Texas through the sweetest, most delightful art you could ask
for. Lyanne has a degree in graphic design, which is stunningly apparent
in her art, which ranges from flowers to tomatoes to June beetles.
For the love of bugs, read Bastropical, and go plant some rosemary.
Just gorgeous.

(3) If you like being a human, check out.

HUMANKINE!



Humankind Zine is an intricate tangle of poetry, art, and love letters to what it means to be human. Each issue highlights a different theme, among them "Duality" and "Vulnerability", in a magazine fully accessible (for free!) online. Visit their website (link in their bio!) to find a little comfort in this crazy experience we are all going through.

A code of source of the source

Deeds Not Words is an intersectional organization dedicated to improving gender equity in Texas, and Galvanizer is their glowing zine of art and prose. Galvanizer weaves together policy and illustration to raise awareness of issues—each issue highlighting a different topic that ties to reproductive rights—in a captivating curation that is so, so important.

Support this community by reading The Galvanizer!

Fever like charm braceles, cate with raintree sprinkles or its aumings at the beach, you should look into.

Severage of the contract of the co

Like Bluekeys, Fever Dream Zine was established in 2020 by teens yearning for a creative outlet. FDZ embraces individuality, with vibrant colors and intimate art at (Plus they be extracted).

(Plus: they have the cutest phone charms available on their website!)
You seriously won't want to wake up from the dazzling word of Fever Dream Zine.





"A LONDON BASED INDIE ROCK
BAND THE LEAD SINGER, SABRINA
FLENTES HAS ANOMERED A FEW
QUESTIONS ARRIT. HERSELF & THE
BAND, CHEK OUT FRENTY SICK'S
MUSIC ON ALL STREAMING PLATFORMS
AND SABRINA'S INSTANTASIONSAB

pressy sick has been rejection striking music videos since zelf. own your latest are particularly fasciviating, "Black Tay" and "Human condition" center on the themse of being watched ataked by an invasive form, nurrounded by a gaggle of security quarter and crew members, projected on the siveens of syvangers both uncovery and operative plenty of underground rock authors make expressed distillusions were with the lidea of fame, but you seem to have a may sense of humber amount the whole triing, with these videon (as well as "self-fullilling thopsely") ending in cathartic may nem, in the term of flexing the except or bloody experient that everry works approach to music videos changed on the band was evolved and become higher-PURFILE?

I THINK OUR VIDERS THE GROWN AND CHANGED WITH US IN SE MANY WAYS, BUT TO ME THE CORP EVERGY AND MESSAGES STAY NEW THROUGH ALL OF TIME AND MAN ALL BLOW, WE TRY TO HAVE AS MICH FUN MARKING DIEMLAS WE CAN, SEING WITH A LABEL AND NET DAVING TO DE EVERYTHIND DIY OBOIDUSLY CONTROLS
THINGS THE AND GIVES UP A LOT MORE FREEDOM, WE'RE LUCKY TO HAVE A TEAM OF people on our one was believe in our CREATIVE VISION WE ONLY WORK WITH CLOSE PRIENDS ON ALL OF THE VIDEOS SO THEY ALL ARE VERY VERY PERSONAL AND DENTIMENTAL TO ME, AND MEST OF THOSE ARE PRINCEY WHILE PROUGHT THE PUGHT AND TIME CONSUMING LABORS OF LOUT FROM THE DIRECTORS AND EVERYONE FISE INVOLVED THEY FEEL LIKE SWAPSHIETS GEATEFUL FOR ALL OF THE TARACTEP ARTISTS. PRODUCERS, STYLISTS, DIRECTURS, DP'S, SET DEMENTER , ACTORS, BCT. WHO MAVE EVER WERED WITH US ON VIDERS 90

Tretty aick was born and valued in New York and attended in that community throughout the and attended in that community throughout the other persons of the foundational abuyles and Ets along with the come pown and peep Dhine Projects. In recent years though, you picked up thep and moved it Landon for school and to presse much full-time, were though any majority surprising districtions in how the Landon scene operates us the New York scene? I you about the fairst are they different? Is there a lively pretty vick fairbase in Landon?

CLONDON TO MUCH BIGGER THAN NYC AND MIRE AFFORDABLE, SO NATURALLY THERE ARE MUCH MUMILIANS EVERY WHERE AND MURE VENUES AND MURE VENUES AND MURE VENUES, CHECKES, AND MEMORS, THE FAMS EVERY WHERE ARE GREAT HELLS, THERE'S A GEMI-LIVELY CLENE OF PRETTY SICK FAMS IN LONDON.

1 SEE A LET OF FAMILIAN PACES AT SHOWS WHICH I LOVE!

a curate you tube in memory of w chards, I miscovered a pro-My Fland" year's before reced what appropried to CAVITY THIS WAS , ITUT me consists of eigh and of course, our frem MUHAY, DVURNS Sel up used by make-GOOR) VOLUE le and white stripes. Marries like By wies from your convent happened upon MANNE JUNE et up, yearly also inco this payed a the value of complexity TOWNS NUMBER My was we Most

MAXIMALIST IN THE RECORD 1 THINK ! MINIMALIST ON STAGE, WHI DIFFERENT COUNT BETWEEN DUSLY BUT I LOVE THAT, I C THE CONDING BANKS THAT WOULD CHANCE COING TO SOUND ONSTAGE VS. RECER EXPLINE DE IT MISE EXCITING FOR IT ALWAYS THE DIFFERENCES, LOW'T K FAN TO S HERENT WHILE IN COMPLETA MEREN WAY THAT I DON'T EE INHERE WE VALUE WITHIN MINIMALISM HE WEALLY DEPENDS ON WHAT YOU HOW YOU DO IT, WHAT YOU'RE SAYING

you have a interesting relationship both fashion.

I would be to both a model and a fashion when you can often be reported in visitarye and visitarye and visitarye and visitarye and visitarye for the particular from termin skints to vampine former particular, and know your particular, and white former particular, and know your load around an out-fit from the particular world at an early and inform usunses of self expression?

I THINK BEIND EXCLED TO

FASHING FROM A YOUNG AGE

FASHING PERSON TO THE DIT OF DIMERRAT STILLS EXPLICE

A RESUMPTION OF THEIR CONTINUES OF THEIR CARRY ON THE PROPERTY OF THE



"THE things one finds wandering in a LANDSCAPE : FAMILIAR THE THINGS " WALNOWN, THE & Flower ONE has never SEEN before things and uttered discovered an inexplicable continent. and then, behind a Hill, as IF ENITTED by GIANT grandmothers,

lies this VAST RABBIT, to MAKE YOU FEEL OS SMALL AS A daisy.

THE FOILET-PAPER PINK CREATURE LIES IN ITS BACK : A RABBIT - MOUNTAIN like GULLIVER in Liviput. Happy you feel as you come up Acong it's ears, almost falling into its CAVERNOUS MOUTH , to THE

belly-summit and look out over the pink Woolen Landsenpe of the rubbit's body

a country dropped from the sky; ears and Limbs sneaking into the distance;

from its side flowing heart, LIVER, and intestines.

theory in Love you step down the decaying corpse, through the wound, now small like a maggot, over

westen kidney and bowel.

happy you ceave like the LARVA that sets its wings from an innocent careass at the roadside.

such is the hoppiness which made this Rubbit.

TOME The FABBIG PHE ROBBIT 401788 MG." - SELITIN

(a Lie Reference of Robbit PALLENITE PARK)

(a Lie Reference of The Collection art

is 200 foot-long and 20-foot tall Entre by the

Laibre Feet in the Harian Alpe by the Hary He Har

Collective GELITIN. HASE was inimally with the

Provacative Abb at 20. PROVINCATIVE ART GROUP IN 1991 DESIGNALLY WITH THE WEIGH of the common have that had follow tram the sky onth the asphall of a city; but the artists eventually preferred a remote location that has to be Reached on foot in 1999 with Trite a Bit of help, the CARRIEUS WOOD EQUEL WAS KNITTED and by 2005 The rable T was assembled and stuffed with steam laying sprawled

KETOIS THE HALLAN HILLS DE the LING tricess of bringing the Art MISTAILATION to Like a top the MOUNTAINS BECAME THE TALK OF THE valley, so much that the artists regarded a celebratory bay for the magueature Little LASSERS WELL BERTON WEOMING the panel , pigd errained EDRICKS BY CEIMS AND SURED Upon its Lines

colorful knithed intessing to all along a slow and steady decay has the talk the subject to the subject to the steady decay has a slow and steady decay has a short a slow and steady decay has a short a slow and steady decay has a short a Colorful unliked intestings their self along a slew and steady decay has been the railed may the main fer une decades as the base boung corted Away, but an director was the main fer and decades as the base boung corted away. The railed was the main feature all the base bean y account the bound of the bound the second secon

into the side of the farth. The Simple life cycle of an arandouse souther part wasself while to be the BEAUTY of SUCH A SPECTACLE IT IN ARE PIECE



interview with

to start off, one thing that stands out about your art is the use of paneling. many of your pieces include boxes of imagery and words, which are reminiscent of graphic novels and comics. have you been influenced by this type of storytelling? what do you see as the benefits of working with these shapes?

yes, I have been very, very influenced by comic strip format and graphic novels. I recently read "the sprite and the gardener" by 111 abrego and joe whith and I was in absolute awe of the beautiful colors and textures, please give it a read if you have the time! studying this book, as well as many other comic and graphic novels help me understand how to write and illustrate stories that people want to interact with. to add on, I really enjoy art with words, as I find it helps viewers and readers connect with pieces better. It attracts audiences and holds their attention; especially when they have something to read and relate to. It makes it easier to form a narrative too. there's more flexibility than simply drawing a piece with no words.

your work often incorporates song lyrics from musicians such as mitski. taylor swift, and sufjan stevens, who are known for exploring longing and personal connection, and who also have strong queer followings. i've noticed a lot of hand and heart images in your art as well, reinforcing this idea of touch and romantic closeness, what is it about romance that inspires you, particularly from a queer perspective?

from a queer perspective, I think romance is something that many queer persons are not allowed to experience in their young years, especially if they are still living with parents. Hove to explore the themes of yearning in the songs by the artists you previously mentioned, as it allows me to connect with something tangible, especially when there is such a large disconnect with my own queerness. growing up a closeted brown child can be incredibly alienating and finding romance, love, and accepting family is something that i, and many other queer persons yearn for I make art for those who are lonely and gay with the hopes that they can find comfort in my art.



my death it taunts me like a ship without make a comic From these words alone, how would they look? I

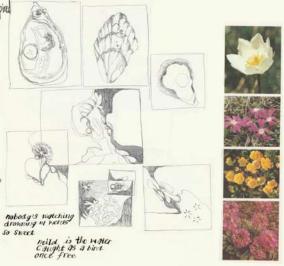
imething instantly recognizable about your art is its intimacy, whether digital or physical, your pieces have a handmade quality to them, with the visible grain of paper or strokes find, because there is no accompanying visual and I can be as from a pencil creating a sense of warmth. however, your compositions also tend to be quite full, with textures, colors, words, symbols and images all occupying the same piece, do you identify with maximalism at all or do you find yourself more inspired by simplicity and the understated?

I think my pieces tend to be so chaotic and full of shapes and colors because I like it to look that way. I like when people stop and store at my art and punder it for a bit, and maybe they do that when my art looks extremely, as you said, maximalist. I sometimes try to do exercises where I keep my pieces as simple as possible, but always end up caving and adding watercolor or pencil crayon to it. I'm not sure my brain could ever align with simplicity at all, because my art making process tends to be very cathortic. my art making process is very, "one time and done" thing. I know lots of artists take weeks to finish a piece, but I tend to finish my pieces very quickly, with no time to edit and tweak the pieces I make. this tends to really make my pieces so full, because they're all done in one sitting.



would love to ask you about the piece you shared on instagram (october 18) which uses text from the movies "my own private idaho," point break" and "the handmaiden." as opposed to songs, movies have visuals accompanying their words; however, your interpretation of these quotes is remarkably distinct is your process different when you're considering a line from a film versus a line from a song or poem! in other words, does the visual context of movie quotes play into your artistic decision-making, or do you take the words on their own!

the three films I sourced the quotes from have incredible the mes of queer longing, and I usually try to interpret these words in my own way. I try to think of it as, if I was trying to try not to think too much of the movie's visuals, but rather, how I connect to those visuals. I thinkit's the same with my pieces centered around songs. making art inspired by music is easier, I creative as I like. movies are a little difficult, because the visuals are already top-tier and it's a little intimidating trying to replicate the feeling conveyed by those characters in that frame of the



we recently polled our comunity with a bunch of random questions, one of which was "favorite taylor swift era?" as a fan of taylor, what would you choose and why?

I'm split between reputation and 1981. I really enjoy taylor's pap sound and find that these two albums did it best!





