



# CHENXIAO "STELLA" FENG

## Visual Development | Illustration | Character

gummyfishillust@gmail.com  
<https://gummyfishillust.cargo.site/>

### Education

**ArtCenter College of Design - Pasadena, CA** **Expected in 04/2025**  
Bachelor of Fine Arts in Illustration  
Entertainment Art Track  
• 3.9 GPA, Graduate with Distinction  
• Provost's List Fall 2021-Fall 2024

### Award & Recognition

**Portfolio Scholarship Recipient** **05/2022**  
**ArtCenter Student Gallery** **05/2023**  
**05/2024**

### Experience

**ArtCenter College of Design – Pasadena, CA** **05/2022 - 12/2023**  
**Teacher's Assistance** **09/2024 - 12/2024**  
• Assisted in Dynamic Sketching and Character Design classes, supporting professors with lesson preparation, grading, and assignment organization.  
• Edited reference materials, setup equipment, and facilitated live model drawing sessions to enhance the learning experience.  
• Provided one-on-one critiques, answering student questions during and after class to support their artistic growth.  
• Organized and led field trips to various locations, enriching students' observational and design skills.  
• Offered constructive feedback on character designs and sketches, helping students refine their creative process

**DY Entertainment– Beijing, China** **06/2024 - 08/2024**  
**Character Design Intern**  
• Collaborated closely with the director and pre-production team to adapt the comic series Blades of the Guardian into a 3D animated feature.  
• Designed the expressions and action for two main characters, ensuring visual consistency and emotional accuracy.  
• Created diverse crowd character designs for multiple key scenes, contributing to the world-building process.

### Skills

**Software:** Photoshop, Illustrator, Premier Pro, After Effects, InDesign, CILIP Studio Paint, Procreate, Autodesk Maya, SketchUp  
**Design & Communication:** Visual Development, Character Design, Background Painting, Drawing and Painting, Group Communication  
**Language:** Chinese (Native), English (Fluent)