Nick Blake

I'm a product designer with experience creating digital tools across public health, government, and consumer tech. I enjoy designing new experiences, scaling complex systems, and collaborating with teams to bring thoughtful, accessible products to life.

Skylight

Product Designer II

May 2022 - Feb 2025

Led design efforts across multiple health and public sector platforms, including software for clinical resources and a disease-reporting tool used by the CDC. Collaborated with researchers, engineers, and product managers to deliver scalable, accessible interfaces and reusable design components.

Product Designer

May 2021 - May 2022

Designed an internal dashboard to streamline time and performance tracking across the company. Created data visualizations and collaborated closely with leadership to align the tool with company goals.

Mayk

UX Designer (Contract)

Oct - Nov 2021

Mayk.it is an AI-powered social music-making app founded by TikTok, Snap, and Google alums. Conducted UX research and designed user flows for the social music app. Delivered and tested prototypes and to inform the product roadmap.

Global Interview

Product Designer (Contract)

May - Aug 2020

Global Interview is a desktop application used by Asylum Officers at U.S. Immigration Services. Designed features for a desktop application supporting U.S. Asylum Officers. Focused on information access and streamlining workflows through integrated reference and note-taking tools

Contact

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Education

Washington University in St. Louis
BA in Psychology
Minors in Design and HCI

Skills

User Research
Usability Testing
Personas
Information Architecture
Typography

User Interface Design
Visual Design
Design Systems
Prototyping
Adobe Creative Suite

HTML/CSS
JavaScript
Figma
Interaction Design