

Meg O'Brien

Visual Arts Educator
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Brooklyn, NY

EDUCATION

Master of Arts in Teaching, School of Visual Arts, New York, NY

Expected July 2025

- New York State Visual Arts PK – 12 Initial Certification expected September 1, 2025

Bachelor of Arts, Scripps College, Claremont, CA

May 2019

- Bachelor of Arts in Neuroscience (Cellular/Molecular concentration), GPA 3.7/4.0, *cum laude*
- Minor in Feminist, Gender, and Sexuality Studies – Queer Studies & Disability Justice focus

PROFESSIONAL EXPERIENCE

Student Teaching, Gramercy Arts High School, New York, NY

February – April 2025

- Taught high school studio art courses, including Photography, Graphic Design, and AP 2D Art and Design
- Worked with students across mediums to develop work for AP portfolios
- Developed and implemented unit plans for photography and graphic design courses, including teaching a range of traditional and digital art skills
- Taught STEAM-based lesson plans incorporating skills such as using CAD software for 3D printing

Student Teaching, P.S. 84: Lillian Weber School for the Arts, New York, NY

October – December 2024

- Provided instruction for K-4 students in various art mediums, including drawing, painting, collage, and sculpture
- Taught students various art techniques and art history topics
- Created a unit of study focused on using art to explore ideas of personal identity and expression
- Adapted curriculum to meet the diverse needs of all learners, including providing instruction to students with special needs both in ICT and 12:1:1 classrooms
- Worked closely with ELL students to provide translations, visual task analyses, and modified instruction to ensure the curriculum was accessible to all students

OTHER WORK EXPERIENCE

Visitor and Member Assistant, The Whitney Museum of American Art, New York, NY

March – August 2024

- Worked closely with other museum staff to assist museum visitors
- Remained educated on all current museum exhibitions to effectively communicate information to visitors

Ceramic Production Assistant, Jono Pandolfi Designs, Union City, NJ

February 2023 – February 2024

- Worked on the production team at a large-scale studio including jiggering dinnerware, hand building, trimming, glazing, completing finishing detail work, and loading and unloading bisque and glaze fire kilns
- Evaluated and remediated issues with production to maintain quality standards, including problems with kiln firing schedules and glaze application
- Tested glaze batches and collaborated with the artist to develop new glaze recipes

ADDITIONAL SKILLS

- *Fine Art Skills:* drawing, painting (watercolor, oil, acrylic), printmaking (screen-printing, linocut, monotype), ceramics (wheel throwing, hand-building, functional and sculptural, glaze chemistry & firing), darkroom photography, fiber art (knitting, embroidery, weaving)
- *Digital Art:* Adobe Photoshop, Adobe Premiere Pro, Canva, Digital Photography, TinkerCAD, Arduino circuits
- *Other Computer:* Microsoft Office suite, Google Docs suite, Google Classroom, Zoom for instruction, meetings, and presentations
- *Languages:* Spanish – Basic conversational and intermediate written proficiency