

# FRANKA LILLIAN DE GORTER



## EDUCATION

### University

- Design Academy Eindhoven bachelor 2022 - 2026
- Technical University Delft propaedeutic diploma 2020 - 2022

### Highschool

Hermann Wesselink College 2013 - 2020

## RESIDENCIES

ORBIT hosted by Alma Dorner in collaboration with Marta De Masi and Céleste Herbeaux

A dynamic, participatory performance project exploring gender norms, womanhood and patriarchal structures at the intersection of academic research, lived experiences, and artistic practices

Salzburg (2024)

## EXHIBITIONS

Upcomming: Plate Performance at The Pool, Section C

Hosted by me, in collaboration with Roosa Laine, Alma Dorner, Clarinde van der Linden

PLAY TIME at Atelier Ssuave 3000 displaying my work: I SAY MY AFFIRMATIONS: an ode to pop culture

In collaboration with; 11.11 Collective, Vomis.avp, DJ Swaggot, Yann Thiel

Powered by Bhong

Barcelona (2024)

Displaying and selling my work: Slogan Underwear for The Living Room exhibition at Trap Maison

For Dutch Design Week 24

Eindhoven (2024)

My work: Aluminium bag for current collection at Dream Unit store Amsterdam

Installation work for Kindred Spirits hosted at KEVN (Kelderman En van Noort) atelier

Eindhoven (2023)

## WORK

Performative modelling for Dream Unit store at Willet Holthuysen Museum for Museum Night Amsterdam (2024)

Performance for Cakethingzz by Marie Kolářová in collaboration with Alma Dorner, Yaryna Fedorova and Roosa Laine Eindhoven (2024)

MC for Fynn&Mathis at FashionClash event Tilburg (2024)

MC for Fynn&Mathis at FashionClash event Maastricht (2023)

## CONTACT

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## INFO

My name is Franka Lillian de Gorter, I am an interdisciplinary designer and artist.

My practice combines digital and physical work, through and intuitive yet technical approach.

By combining textures, shapes and materials with digital components like text, graphics and film I create my work. Though my work is very varied in outcome and medium, a recurring element is the human experience. My work is loud and honest, it is a direct expression of my personal experiences and a way to connect with the world around me and the people in it. It is an ongoing, interactive dialogue.

## SKILLS

### Digital software:

Photoshop Indesign Illustrator Premier-pro  
Blender Solid Works Audacity  
Reaper Arduino

### Metal work:

Casting Welding Laithe Milling  
Embossing Plasma cutting Heavy machinery

### Ceramic mold making

Sewing  
Laser cutting  
3d printing  
Graphic design  
Analogue photography  
Silk Screen