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| Education | Northeastern University 2014-2019 | BFA Design, Concentration in Interaction Design |
| Experience | The College Board Senior Visual/UI Designer | — |
| | October 2024— | |
| | Stash Design Systems Lead | Owned management and development of Stash Design System (SDS), a robust design system that provides optimal scalability amongst designers, Android, iOS, and web developers. |
| | November 2023 - March 2024 | Led focused efforts in collaboration with various platform engineers to ensure the integrity of SDS as the product grew in complexity. Evangelized SDS on a regular basis to provide updates to the system, areas of improvement, and future plans. |
| | Zeal Founding Designer | Owned design and strategy of customer platform, including the launch of Zeal's design system and refactor efforts, resulting in 24 new customers in the span of 8 months. |
| | August 2022 - October 2023 | Owned frontend experiences, leading team of 6 engineers through development of Zeal's component library, resulting in an experience that grew weekly active users by 16x in the first 6 months post launch. Launched automated payroll run, a core Zeal feature, resulting in a \$1.5M increase in daily processed monetary value and increasing the number of weekly active users by 16 times within its first 6 months. |
| | Commsor Product Designer | Led design of Commsor's core product alongside engineers and client-facing teams to grow and execute a shared vision. |
| | March 2021 - August 2022 | Key projects include the development of Commsor's design system, automations, global search, and community management. |
| Awards | NASA International Space Apps Global Nominee Winner | Camp Figma Runner-up |
| | October 2020 | September 2020 |