NATALYA BASHNYAK
*1997, Ternopil, UA
Lives and works in Berlin, DE

nbashniak@gmail.com

studies

2024—today
Master of Arts, Design & Computation
UdK Berlin and TU Berlin

2023—2024
Guest student, classes: "Whose Technology?"
Annika Haas, "Human and Artificial Intelligence"
Daniel Hromada
UDK Berlin

2020—2024
Bachelor of Arts, Art and Visual History, Italian
Language and Literature
Humboldt University of Berlin

2014—2018
Bachelor of Arts, Philology - German and English
language and literature
Vasyl Stefanyk Precarpathian National University,
Ivano-Frankivsk (UA)

professional activities

2022—today
junior designer working student
flora&faunavisions, studio for design, Berlin

2022
working student
KTZ, gallery, Berlin

2022
internship
BUS.GROUP, creative design studio, Berlin

2021
BIMBA Y LOLA, fashion collective, Berlin

2019—2020
cultural exchange program
Kraupa-Tuskany/Zeidler, gallerists, Berlin

languages

Fluent in German, English, Russian
Ukrainian (native)
Italian (C1)

software skills

UE5, C4D, After Effects, Postshot, Reality Capture,
iClone, Metahumans, Substance Painter

Adobe Suite (Photoshop, InDesign, Illustrator,
Premiere Pro)

Photogrammetry (Agisoft Metashape), Camera Tracking
(Syntheyes), Rotoscoping

Machinima (game engine in GTA)

ComfyUI, AnimateDiff