GEORGE HEWITT

Games Systems Designer

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in george-hewitt-uk

Profile

I am a soon-to-be Games Design and Programming graduate from The University of Staffordshire and British University Vietnam with experience creating games in Unity and Unreal Engine. I have a passion for problem solving and user experience, and have found a genuine love for systems design. I have experience working in and leading teams.

Games Experience

2024/5 — AI and Systems Design and Programmer

Frostbreak - AI driven RTS game were villages attempt to survive and grow under harsh condition.
- Solo-development in Unity, using C#.
- Design, developed and balanced systems - resource, building, farming, growth.
- Created AI for villages and agents, handling gameplay decisions.

2024/5 — Team Leader, Programmer, Design

Null - 2D stealth game, focused on hacking the environment.
- Project management for 5-person team.
- Programming and developing mechanics in Unity with C#.
- Producing mechanics diagrams, level blackouts, gameplay loops.

Work Experience

2022 — HMRC - Front Line Manager
Managing a team, performance, large-scale business changes. Lead a work placement project, resulting in multiple hires.

2021 — HMRC - Customer Service Consultant
Diverse customers, sensitive and complex circumstances.

2020 — Grape Tree - Hand Packer
Communication and tasks management

2019 — Greggs - Team Member
Customer experience and task management

Education

Staffordshire University and British University Vietnam
- BSc Computer Games Design and Programming
- Graduation in 2025

King Edward VI College Stourbridge
- A Levels
- Maths (A), Biology (B), Physics (C), Further Maths (C)

The Wordsley School
- GCSEs (5 A*s, 5 As, 1 B)

Technical Skills

- Areas of interest: AI, UX/UI, Progression Systems
- Game Engine: Unity Engine (including C#), Unreal Engine (including visual scripting)
- Adobe: Photoshop, Illustrator, InDesign
- Microsoft: Excel, Powerpoint, Word, Teams
- Misc: GitHub, Plastic SCM, Notion, Trello, ClickUp

Soft Skills

- Great communication skills
- Project management skills
- Leadership skills
- Level head under pressure
- Keen attention to detail