

# GOLDIE SINGER

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## EDUCATION

### **SYRACUSE UNIVERSITY**

Syracuse, NY

August 2023 - May 2027

BFA in Computer Art and Animation, Minor in Public Communications in the Newhouse School

- Deans List Fall 2023 and Spring 2024

## PRODUCTION EXPERIENCE

### **MEMORY RADIO,** Syracuse, NY

March 2024-May 2024

3D Modeler, Texture Art, Light Design, Sound Design, and 3D Animator

- Created a VR experience that transports the viewer into a basement with a pinball machine, piano, media console, stereo, vinyl records, doll houses, and books
- Transported back into a grandparent's basement to relive a childhood memory of playing pinball while being surrounded by music and toys.

### **GARRETT SINGER ARCHITECTURE + DESIGN,** New York, NY

June 2023 - August 2024

Design Intern

- Assisted in developing 3D models using Blender and SketchUp
- Assisted in rendering furniture and finishes in Adobe and SketchUp
- Assisted in meeting with clients and job site reviews
- Organized material library

### **THE ADVENTURE CARNIVAL,** Syracuse, NY

November 2024 - December 2024

Game Designer, Coder, 3D Modeler, and Light Design

- Created a FPS game using Unity and C# coding
- Created majority of assets using Blender
- Designed all the UI Screens with hand-drawn designs on Procreate and digital designs on Adobe Suite

### **UNIVERSITY UNION,** Syracuse, NY

March 2024 - Present Day

Designer

- Created posters for live performance events on Adobe Photoshop and Illustrator
- Collaborated with a team of 6-8 students each week to develop posters
- Work across different departments of the organization to make sufficient posters for marketing

### **FREELANCE POSTER DESIGN,** Syracuse, NY

Present Day

Designer

- Created posters for student-run house venues events on Procreate, Adobe Photoshop, and Illustrator
- Helped create each house a brand and logo

## ADDITIONAL EXPERIENCE

### **EYE CONTACT,** Syracuse, NY

April 2024

Special Effects Makeup Artist

- Created art references before applying makeup
- Applied makeup to actors during late night shoots
- Adjusted to obstacles such as the actors being too hot for the makeup to stay on
- Created specific looks to aid in post production

### **LIVE FROM STUDIO B,** Syracuse, NY

September 2023 - January 2025

Editor

- Worked each week on a 4-7 minute video
- Pieced together the shots and audio on Adobe Premiere Pro
- Fixed audio and created sound effects using Logic Pro
- Animated the title screen for Cycle 14

## SKILLS

Fluent in English, Intermediate French. Blender, Adobe Suite, Logic Pro, Procreate, ZBrush, Unity, C# and JavaScript Coding, SFX Makeup, Houdini, Maya, Microsoft Office, and Google Suite.