

Hello, I'm  
**Tyler Riedell**

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## Experience

### **3D Asset Creator** Sustainable Cities Project

Created 3D assets for augmented reality spaces in order for the public and city planners to visually experience more sustainable street designs.

January 2024 - June 2024 - Remote

### **Operations Specialist** UO Student REC

Worked in teams to operate the front desk and REC Center facility, main focus on customer satisfaction and security of patrons.

September 2022 - June 2024 - University of Oregon, Eugene, OR  
Promoted from Operations Attendant May 2023

## Relevant Coursework

### **5Rings Exhibit and Studio** University of Oregon

Within a ten-week time frame, twelve other students and I designed and produced an exhibition showcasing the studio work we were simultaneously creating.

Spring 2024 - University of Oregon, Eugene, OR

## Abilities

### Visual

Drawing  
Graphic Design  
Rendering

### Physical

Prototyping  
Photography  
Sewing  
Woodworking

### Software

Photoshop  
SolidWorks  
Illustrator  
Blender  
Keyshot  
Rhino  
InDesign  
After Effects

## Education

### **University of Oregon** Class of 2025

Bachelor of Fine Arts in Product Design  
Minor in Entrepreneurship

Cumulative GPA: 3.77

## Certifications

### **SolidWorks Associate - Mechanical Design**

Dassault Systemes, March 2024

## **Volunteer Work**

### **Sewing Lab Tech** University of Oregon

Assisted new product design students with maintaining and operating our industrial sewing machines four hours per week.

January 2023 - January 2024 - Eugene, OR

### **Farmer/ Artist** Mouna Farm

Worked 30+ hours a week while living on Mouna Farm for one month. Also created full scale sketches for Sooriya, the sculpture artist on the farm.

July 2021 - Waianae, HI

## **Exhibitions**

### **2024**

Group Exhibition, 5Rings 5th Street Market, Eugene, OR

### **2023**

Group Exhibition, Woods and Wovens LaVerne Krause Gallery, Eugene, OR