

SYNOPSIS _

Five friends have superpowers, however, they're not superheroes: they just like to have fun with their habilities. In a weekend at the beach, Luna sees someone drowing at the sea, and since then starts to question herself: is there something right to do with the powers that were given to her?



MAIN CAST

luna Marilia Fabbro
pedro Bernardo Fonseca Machado
maria Patricia Bispo
samantha Marina Merlino
bell Juliana Prado

_ CREDITS **_**

director Renato Duque
script Felipe Santo | Renato Duque
executive production Mariana Vieira
supporting cast Felipe Santo | Afonso Moretti
Paulo Ferreira | Lucas Apotiguara

LIVE ACTION

director's assistent Renan Ramiro **scriptboy** Felipe Santo direction of production Mariana Vieira production assistents Clara Lazarim | Isadora Maldonado additional production Afonso Moretti | João Pedro Turri direction of photography Vanessa Silva camera's assistents Adriana Serafim **logger and still** Ana Laura Leardini art direction Iris Libanio art production Gabriela Akashi **props production** Andrey Moritz | Bruna Bertolino costume design Patricia Bispo make-up Bia Begliomini sound technician Ana Julia Travia microfonist Guilherme Siqueira | Marilia Mencucini editing Felipe Santo

ROTOSCOPY

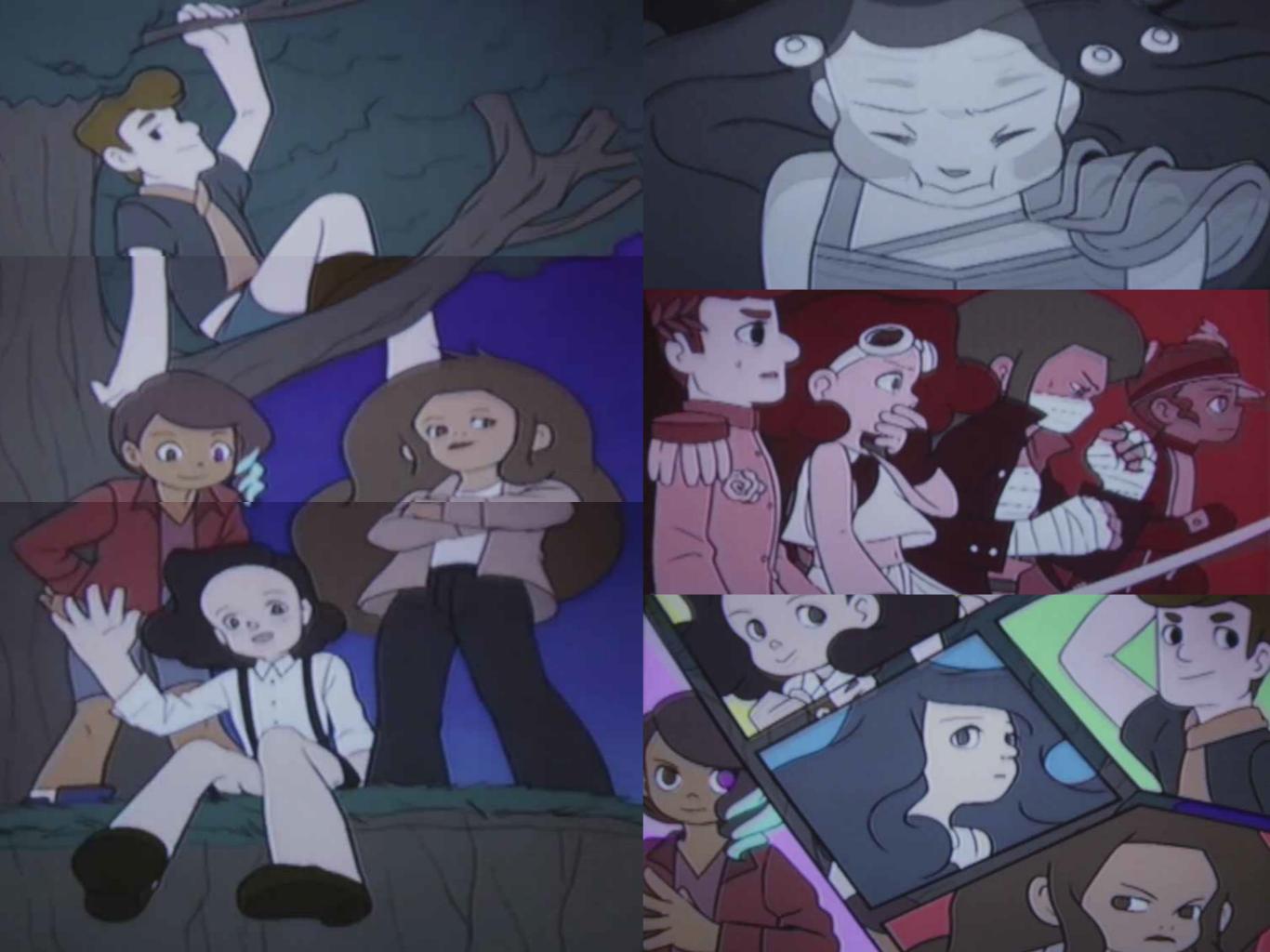
"TV SEQUENCE"

storyboard e character design Renato Duque animatic, animation and additional character design Lívia Santos color Igor Daurício editing Maria Kauffman sound design Henrique Chiurciu

POST PRODUCTION

coordenation of post-production Mariani Ohno
technical supervision Laura Cintra
composition and camera Laura Cintra | Renato Duque
background photography Ricardo Miyada
color correction Adriana Serafim
original soundtrack Régis Alves
sound design Mariana Vieira | Cauê Shimoda
sound mixing Sergio Abdalla
professor supervisor Joel La Laina Sene

coordenation of production ECA USP Paulo Ferreira coordenation of operations ECA USP Douglas Giudice



TUMBLR STATEMENT _

RENATO DUQUE The project was born when we were in fourth year of the Audiovisual Bachelor at Universidade de São Paulo and we needed to present an idea for our final project. I always wanted to make a movie with superheroes and superpowers, just like Felipe Santo, co-writer.

FELIPE SANTO We noticed how our protagonist's crisis was just like ours, as young artists in crisis with our creative work. Our girls have the most amazing powers in their world, but no motivation to use it for the greater good because it would mean a lot of hard work and no one wants to be no one's hero. Luna doesn't accept it. She becomes obsessed with the idea that with great powers come great responsibility and if you do nothing it's all your fault. This mix between guilt for doing nothing and lack of will to do anything is what paralises Luna, the cause of her insomnia.

RENATO DUQUE And that's how Ocean began to take shape and attract friends who were also interested in the theme and also to work in something new in animation. One of these important friends was Naira, who brought the idea to make a logbook so people created a real connection with Ocean. Naira studied Publicity and took care of our communication plan when Ocean had no virtual presence. That's how our Tumlbr page came to be: to explain people what it was about. It was super important both for the internet presence and the crowdfunding success.

TUMBLR INTERVIEW __

HAVE YOU WRITTEN AND DIRECTED THE MOVIE ALL BY YOURSELF? HOW LONG THE WRITING PROCESS TOOK?

RENATO DUQUE I've written it with Felipe Santo and directed it alonee dirigi sozinho. It took us about four months to come up with the final draft.

IS OCEAN THE FIRST BRAZILIAN MOVIE TO BE ROTOSCOPED?

RENATO DUQUE No! In our research for the project, we found out there are lots os rotoscopy studies in several courses in Brazil. Specifically, two



shorts had more visibility and inspired us: "Balanços e Milkshakes" (Dir. Erick Ricco, Fernando Mendes – 2010) and "Izamara" (Dir. Diogo Hayashi-2010). It is interesting to notice how each one use the technic in their own way and I haven't seen another short to mix digital and analogic like we did in Ocean.

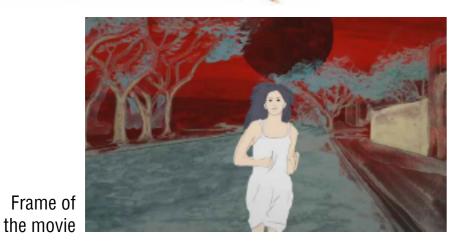
THE FEW IMAGES I'VE SEEN REMINDED ME OF LINKLATER'S WAKING LIFE. WAS IT AN INSPIRATION?

RENATO DUQUE I confess I avoided watching Waking Life (laugh). My purpose with Ocean was a visual that, inspite rotoscoped, had something of classical 2D animation: painted background with characters in the front, almost detached.



Marilia Fabbro as Luna





HOW WAS THE PROCESS TO SHOOT WITH ACTORS? SINCE EVERYTHING IS GOING TO BE COVERED WITH ANIMATION, DOES ACTING BECOME SECONDARY?

RENATO DUQUE No, on the contrary. Animation, unlike illustration, have its quality not measured only by the style of drawing: it's essentially the art of time, manipulation of movement, fluidity. For the animation to work, actors rehearsed movements that would translate well to the animation and, to achieve that, it was necessary a lo of understanding about body and tone.

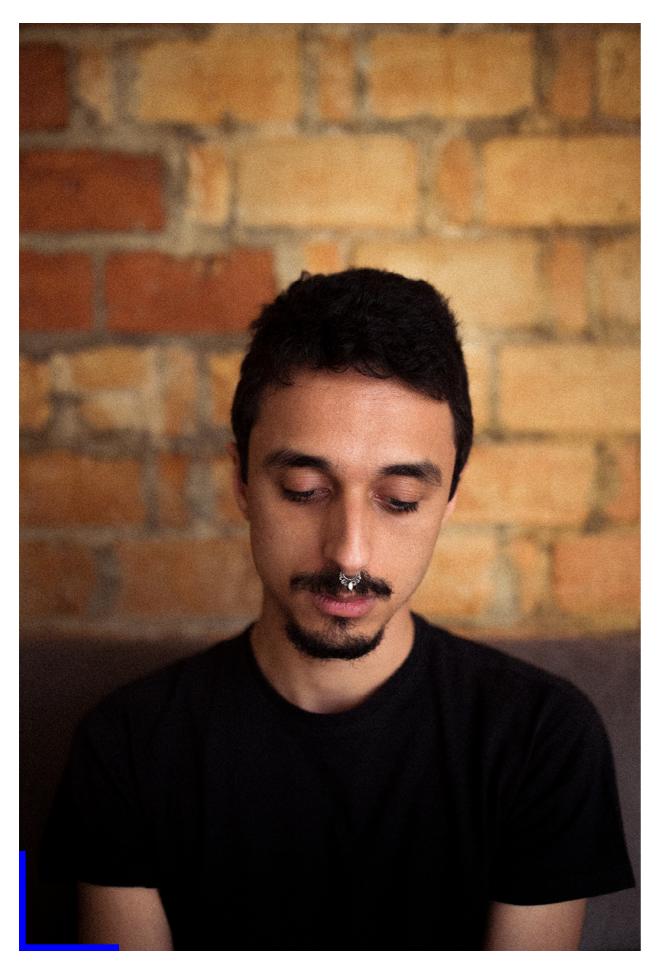
SPEAKING OF THAT, HOW WAS THE CAST SELECTED?

RENATO DUQUE The characters were only drafts in my head. But as we started the first lines, we started to think about the actors, who were all friends or friends of friends. Just like the rotoscopy, it was a cross process: the characts inspired the actors and they shaped our ideas and gave us new ones. Even today people in the crew have difficulty to separate real names from fictional names.

IS THERE ANY NEW PROJECT FOR THE FUTURE YOU WANT TO SHARE? **RENATO DUQUE** From my part, just Ocean. But this is because we still fave a lot to do: we will send crowdfunding rewards to all investors and post more and more about the movie and its universe. So keep following our Logbook! Naíra have her own photo project: Heynana. From our crew, part of our color team have an animation group, Pequi Studio, and Livia, one of our animators, have her own tumblr, @raviolivs and both are working on projects beside Ocean.

BESIDES USING TUMBLR TO PROMOTE YOUR MOVIE, DO YOU FOLLOW OTHERS?

RENATO DUQUE I have an personal account, @reduque, where I post things that I do beside Oceano, between lots of references and inspirations. I'm currently addicted to vintage anime (laugh), so I dig up a lot on tumblrs like @unit-02 and @mx0, and discover much more trough them. I also like to follow what animator Rebecca Sugar (@rebeccasugar) is doing and what singer Grimes (@actuallygrimes) is listening.





DIRECTOR'S BIO _

Renato Duque has graduated at the Audiovisual Course from University of Sao Paulo with the short-film "Ocean", his debut. Works as an animator at "Estúdio Teremim", an animation studio from Sao Paulo, and develops some projects as scriptwriter and animation's director.

DIRECTOR'S FILMOGRAHY

Ocean is the director's debut.



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