



# GABRIEL TAMBLIN

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570.912.8351

Danville, PA

## EDUCATION

### PENN STATE UNIVERSITY

UNIVERSITY PARK, PA

Bachelor of Architecture - B.Arch.

2024

## SKILLS

- Adobe Creative Suite
- Rhino 3D
- Revit
- Sketchup
- V-Ray
- Lumion
- D5 Render
- 3D Printing
- Drone Photography
- ArcGIS
- Unity VR

## AWARDS

- 2023 AIA Central PA Architects Foundation Fund Scholarship
- 1st place: 2022 Premio Piranesi Competition at the Pantheon Institute
- Honorable Mention: 2022 Hajjar Competition

## EXPERIENCE

### TURNERBATSON | SUMMER 2024

INTERN ARCHITECT | BIRMINGHAM, AL

- Worked closely alongside Project Architect & Senior Associate Jamie Collins who provided intentional guidance across the various aspects of the field.
- Expanded knowledge on Revit modeling, submittals, and specifications.
- Focused primarily on Mountain Brook Baptist Church renovations and a new UNA Residence Hall.
- Participated in regular team meetings, site visits, OAC meetings, lunch and learns, and weekly skill & team-building exercises.

### RESTORATIONS BY DAN | SUMMER 2021-2022

CONSTRUCTION APPRENTICE | DANVILLE, PA

- Constructed a detached covered deck and kitchen.
- Installed new basement plumbing for a bed-and-breakfast built in the 1800's.
- Renovated an attorney office built in the 1800's.
- Received hands-on experience ranging from initial planning to project completion.

### CHRIST WESLEYAN CHURCH | SUMMER 2018-2020

IT INTERN | MILTON, PA

- Worked closely with IT team members alongside other faculty and staff.
- Modeled the church and school complex using Sketchup and existing architectural plans.
- Installed Cisco Meraki wireless access points.
- Managed student Chromebooks.
- Mapped datajack and wireless access point locations.

## FREELANCE & PERSONAL PROJECTS

VARIOUS EXPERIENCES

- Captured updated aerial site photos and videos for website use.
- Detailed and modeled a spiral staircase for a residential project.
- Used drone imagery and video for enhanced project visuals.
- Experience with extracting topography from LiDAR point clouds and using photogrammetry to create 3D models.



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