

PIETRO LUGARO

Berlin, Germany
crampodigesso@gmail.com
+39 345 321 9405

EDUCATION

M.A. Design and Computation

UdK / TU Berlin (DE)
2023 – current

M.A. in Sculpture: Visual Art Languages and Production Technologies

Academy of Fine Arts of Urbino (IT)
2019 – 2022

Final grade: 109/110

Thesis: Moltitudine, cultural anthropology research on time, domination, and Western cultural models.

B.A. in Sculpture

Academy of Fine Arts of Carrara (IT)
2015 – 2019

Final grade: 110/110

Thesis: La catastrofe, phenomenological research on apocalyptic imagination and dystopia in modern and contemporary culture.

Member of The New Centre for Research & Practice

2025 – current

International para-academic research network in critical theory and the arts.

SKILLS

Exhibition production support; archival research and management; project coordination and scheduling; grant and open-call development; office administration and international correspondence; public program support; editorial and graphic design production; MS Office, email programs, and web-based tools; website content management; basic audio, video, and digital tools.

LANGUAGE SKILLS

Italian: native

English: fluent written and spoken communication

German: written communication and reading skills; basic spoken interaction

HONOURS AND AWARDS

Campus Award, 2024

Ars Electronica

Eternity Prize, 2018

Maurizio Cattelan / ABA Carrara

Curatorial and research-oriented practitioner with experience in exhibition production, archival work, and project coordination across contemporary art and academic contexts.

PROFESSIONAL EXPERIENCE

Research Assistant at Design and Computation

New Practice in Art and Technology
UdK / TU, Berlin (DE)
01/07/2024 – 31/12/2025

Technical and on-site support in the studio for students, visiting researchers, and the public. Research assistance and curatorial support for public programs (conferences, workshops, lecture series). Technical coordination for live-streamed events. Archival research, cataloguing, and digital archive maintenance. Website content management. General office support and international correspondence. Support for participation in international conferences and academic events. Event documentation and basic social media support.

Curator / Project Coordinator

Palazzo Bronzo (NPO), Genoa (IT)
01/04/2022 – current

Curatorial development and coordination of research-based exhibitions and public programs. Office and event administration support. Research on collectives and contemporary art contexts. Archive management and maintenance. Grant and project development, including open call research, application writing, budgeting, timeline planning (Gantt charts), and coordination with artists, curators, writers, architects, and cultural professionals. Co-founder of the cultural association (2022).

Production Assistant (Internship-based position)

Petrit Halilaj Studio, Berlin, DE
01/10/2023 – 31/03/2024

Studio assistance for the production of sculptures and installations. Artwork handling, packing, logistics, and studio archiving.

Gallery Intern

Tekè Gallery, Carrara (IT)
10/2018 – 04/2019

Support for daily gallery operations, including exhibition installation and deinstallation, archive organization and artwork handling.

PROJECTS

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Curator and Project Manager

Palazzo Bronzo, Genoa (IT)

07/11/2025 – 27/11/2025

Curated and managed a research-based group exhibition on contemporary psychogeography and alternative temporalities. Responsible for curatorial concept, artist coordination, production planning, budgeting, scheduling, and overall project management, including site-specific installations and public events.

ACV (Algorithmic Cultural Vandalism)

Research-based artistic project

with Alessandro Mac-Nelly

2024 – current

Ongoing research project developed within the M.A. Design & Computation (UdK / TU Berlin), exploring the relationship between symbolic language and algorithmic systems through an interactive AI-driven installation involving robotic fabrication.

Winner of the Ars Electronica Campus Award 2024.
Exhibited at Ars Electronica, Bauhaus Temporary Archive Berlin, Falling Walls Berlin, Lange Nacht der Wissenschaften Berlin, UdK Rundgang, LNDW Magdeburg, DA Fest (Sofia).

Cuteness Manual

Graphic and archival research project

with Engy El-Shenawy

2023 – ongoing

Long-term graphic and archival research project investigating the concept of cuteness in contemporary visual culture. Developed as a modular editorial and digital archive based on image appropriation and critical theory, examining cuteness in relation to power, gender, infantilisation, and consumer culture.

Iperromantico

Curator, Graphic Designer, and Contributing Writer

10/2023 – 11/2024

Curatorial and editorial project consisting of a collective publication and public event program focused on collectivity in contemporary culture. Responsible for curatorial development, book design and layout, print supervision, and co-curation of public events.

Published by Platea | Palazzo Galeano.

Eggregora Bronzo

Curator, Graphic Designer, and Author

03/2023

Self-published art book conceived as a conceptual archive documenting the pre-history of Palazzo Bronzo. Responsible for the full editorial process, from curatorial concept and writing to graphic design and print supervision.

Hestia

Residency-based artistic project

with Luca Gerolamo Conte

Garage OST, Leipzig (DE)

02/2023 – 05/2023

Three-month research-based residency resulting in an interactive exhibition and public workshop. The project involved the collective construction of a functional bread and pizza oven using locally sourced clay, combined with site-specific installation, sound-based interaction, and photographic documentation.

Mefistofeledocumenta 2014–2021

Curator, Editor, and Graphic / Archival Designer

10/2021

Long-term editorial and archival project documenting the activity of the pseudonymous collective mefistofeledocumenta. Responsible for curatorial concept, archival research, digitization, original content production, and complete graphic design of a 666-page publication conceived as a speculative archive.

Large-Scale Maritime Painting

Pictorial production project

Moby Cruises, via Letrè Ltd., Genoa (IT)

04/2022 – 06/2022

High-skilled manual decorative work on cruise ship hulls, including precision finishing, colour correction, surface detailing, and hand-painted monumental figurative imagery within an industrial maritime context.