



EUGEN PAPEN

VISUAL DEVELOPMENT /
BACKGROUND / COLOR ARTIST

eugen.papen@gmail.com
www.eugenpapen.com

SKILLS

Vis Dev / Concept Art
Color Script / Color Keys
Keyframe Design
Background Design & Paint
Prop Design
3D Modeling
Custom Calligraphy
Graphic Design

Digital:

Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Blender (modeling)
Unity (animation)

WORK EXPERIENCE

Mar 2023 - present

Self Employed
Chisinau/Cluj, Romania
Visual Development Artist

Aug 2021 - Mar 2023

Avantaj Prim
Chisinau, Rep. of Moldova
2D Artist, Art Lead

Oct 2020 - Aug 2021

Pape Studio
Chisinau, Rep. of Moldova
Co-founder & Graphic Designer

Oct 2019 - Oct 2020

Brandon Archibald
Odessa, Ukraine
Graphic Designer

Jun 2016 - Jun 2019

Piko Creative
Rep. of Moldova/Netherlands
Graphic Designer

May 2013 - Jun 2016

Moldcell
Chisinau, Rep. of Moldova
Graphic Designer

EDUCATION

2008-2011

The National University of Arts,
Bucharest, Romania
BA in Product Design

2022-2024

Relevant Coursework:

- Painting with Light and Color
with Dice Tsutsumi
- Visdev Advanced Class
with Zac Retz
- Cinematic Color Keyframes
with Samuel Smith
- Pictorial Composition
with Nathan Fowkes

LANGUAGES

English
Romanian
Russian

OTHER

Authorised to work for any EU employer
(No sponsorship required)