

Meng Lin

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 lin.meng.jye@gmail.com

LANGUAGE

Fluent in English, Chinese/Mandarin
Japanese in daily conversation level

EDUCATION

Arizona State University 2018-2022
Tempe, Arizona

Bachelor of Science in Design:
Industrial Design
Minor: Fashion Design
GPA: 4.0

AWARDS

Design Excellence Award Honorable Mentioned Fall 2021

The Herberger Institute for Design and the Arts,
Arizona State University
Project: TRACING

Design Excellence Award Honorable Mentioned Spring 2020

The Herberger Institute for Design and the Arts,
Arizona State University
Project: CARTIER

Design Excellence Award Winner Fall 2019

The Herberger Institute for Design and the Arts,
Arizona State University
Project: Design a digital device holder for
in-car environment.

Exemplary Student ePortfolio Award Fall 2020

Department of English, Arizona State University
Project: Webpage design and presentation.

INTERESTS

Golfing	Sewing
Hiking	Photography
Camping	Ceramic making

PROFESSIONAL EXPERIENCES

Footwear Designer MAR 2023 - PRESENT
FootJoy at Acushnet Company

Golf Performance, in charge of Women golf
Responsibilities include concept creation,
tooling design, colorways, tech packs,
pullover and shell pattern correction

Footwear Designer OCT 2022 - MAR 2023
LIKEDREAMS

Heels, sandals, thick platform shoes, boots
Responsibilities include concept creation,
colorways, communicate with factories from
China and buyers in the States

Graphic Design Assistant OCT 2021 - MAY 2022
Edplus at Arizona State University
Part - time

Mentorship FEB 2022 - APR 2022
GOOGLE
Apprenticeship

Mural Designer FEB 2022 - APR 2022
COX 2M

Pensole Design Academy Apr 2021 - Jul 2021
VF Corporation (VANS & TIMBERLAND)
Footwear & color design intern

SKILLS

Product Design

Prototyping, Product Creation Process,
2D technical drawings (tech packs),
Materials Compatibility, Packaging,
Color Theory, User Experience Researching,
Problem Solving

Apparel Design & Development

Apparel construction, sewing with machine
Fashion illustration with different media,
Technical flats

Software

Adobe Creative Suite (Photoshop, Illustrator,
Premiere Pro, and InDesign), Vizcom, Blender,
Procreate, Rhino with grasshopper,
Solidworks, Creo, Keyshot