Máté Barkóczi



Gained experience in product design and development, supported by a background in Interaction Design Master's studies and freelance product design work, across both digital and industrial products.

Interaction Design, UX Research, UX Design, Service Design, Product Design

Contact

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Education

Interaction Design MA (in English) Moholy-Nagy University of Art and Design, Budapest, HU 2022 - 2024

Industrial Design BA (Erasmus program) Folkwang Universität der Künste, Essen, D 2017 - 2018

Product Design BA Moholy-Nagy University of Art and Design, Budapest, HU 2015 - 2018

Landscape Architecture BSc (unfinished) Corvinus University of Budapest, Budapest, HU 2013 - 2014

Work experiences

Interaction Designer Center for Collective Learning (ANITI & CIAS) Budapest, HU 2023 - 2024

Working on 'Rankless' data visualization, designing the first user interfaces and progressing with it to the next phase. Researching the potential users, based on the interviews working on the UX design part both for mobile and desktop screens.

UX researcher (Intern) MOME Innovation Center, Interaction & Immersion Hub, Budapest, HU 2022 - 2023

Worked on 'Zenctuary' Virtual Reality project in collaboration with ELTE. I was participating to design the first version of the garden. Helping to facilitate the first user tests with people who are diagnosed with ADHD.

Product Designer Intern (Freelancer) - <u>'XORXOR'</u> Interactive 2021 - 2022

Mainly worked and researching on virtual reality solutionn, also on Agents VR Performance in Hamburg, Germany and for Hungarian Open Air Museum in Szentendre on AR solution and 3D modelling support.

Product and Industrial Designer (Freelancer) - Liimmi 2020 - 2022

Worked on potty chair where I've been conducted market and user research, industrial solutions, shape and form design and product viability.

Project Manager, Installation Design (Freelancer) E8 Labor 2020 - 2021

Product and Industrial Designer IgenDesign 2018 - 2019 Worked on Foliascreen for Vistafolia on a modular wall system.

Tutor at Product Design Preliminary Course (Freelancer) 91. Stúdió 2019 - 2023 Tutor at Product Design Preliminary Course.

Workshop Leader (Freelancer) Létra Klub, Hello Wood Építész Mustra, Demo Wood, Pact Zollverein - 'Ein Stuhl am Wochenende', Kolorádó Festival 2016 - 2020

Product Designer (CAD) Budapest University of Technology and Economics, Solar Boat Team 2018 2017

Award

European Product Design Award - The Liimmi Potty 2023

Conferences and exhibitions

Zip-Scene Conference - speaker, Prague, CZ 2024

BIG SEE Design Week - exhibitor, Ljubljana, SI 2024

Cumulus Conference in Budapest - 'Play Your Rehabilitation' - exhibitor, Budapest, HU 2024

PUSH UX Conference - 'Play Your Rehabilitation' - exhibitor, Munich, D 2023

Languages

Hungarian – mother tongue English – C1 Level German – B2 Level

Software skills. Tools

Figma Framer Unity Three.js (beginner) CSS/HTML Frontend Development **Unreal Engine 4** Adobe CC (Photoshop, Illustrator, InDesign, After Effects, Premiere Pro) SolidWorks Blender Keyshot **Microsoft Office**