



cassie mcdaniel

designer/ writer

🌐 cassiemcdaniel.com
✉ hello@cassiemcdaniel.com
📞 352.895.1409

A force for building inclusive, excellent design teams with a high bar for craft, culture, & impact. Proud dual-citizen (Canada + U.S.), native plant enthusiast & environmentalist, & passionate about finding meaning through words & image. Ever hungry to learn, collaborate, & find opportunities to lead with kindness. Working on my first novel, my food forest, and being as good a person as I can be.

Education

Bachelors of Fine Arts, Graphic Design, Art History minor
University of Florida
Summa Cum Laude



Experience

UX/UI Design 18 years
Research 12 years
Remote 11 years
Leadership 10 years

Skills

Design Leadership
Product Design
UX/UI
Writing
User Research
Graphic Design



Product Design Director (2021-2024)

As the first Product Design Director, I helped grow the design team from ~10 to 30, led strategic shifts for key products, & established the Platform team (incl. Design Systems, Shared Experiences, & Analytics), eventually co-leading an area of 60+ designers, engineers, & PMs.



Senior Design Manager (2020-2021)

Led the design team working on the most complex foundational capabilities at Webflow including dynamic data, memberships, logic, and designer experience. Accountable to successful product launches as well as team and manager mentorship and skills development.



Design Director (2019-2020)

Established new design culture & team at Glitch, formerly Fog Creek Software, based in NYC. Hired the company's first designers, liaised with editorial design contractors, and led strategic shifts in product+brand.



Lead UX/UI Designer (2018-2019)

Integrated with Adobe designers on the Developer Experience & Open Office teams to tackle several moving parts: an ambitious new CMS, redesign of Console, and extensive research & redesign for Adobe.io. Managed innumerable stakeholders across 60+ product teams.



Design Director (2013-2017)

Began as UX/UI designer for Webmaker's innovative tool suite & forged my role as Design Director to establish the org's first design team. Oversaw all international Internet advocacy, web literacy & brand efforts, serving as linchpin between executive, strategy & production. Facilitated shift from eng to design-led org.



Co-founder, Designer (2016-2018)

Founded a sought-after design studio in rural Ontario. Offered clients a broad range of integrated design services across print, web, mobile and video. For two years, ran a popular local blog and the sold-out creative meetup and tech skills workshop series, Paris Lectures.

Publications

Human Parts, Exposition, Fulminare Review, Messy Misfits Club, Capsule Stories, A List Apart, Smashing Magazine, Offscreen Magazine, The Pastry Box Project, Distance, .net Magazine, AIGA Voice, Explore Create Repeat, Six Revisions, Freelance Switch, Net Tuts, Web Designer Depot, Design Edge, Modus, The Startup, Rhetoric & Experience Architecture

Speaking

Remote Design Conference, An Event Apart, Made by Few, Smashing Conf NYC, Gather North, HXD Conf, Medicine 2.0, HOW Interactive Design Conference, North by Northeast Interactive

Volunteering

Friends of Wekiva Board Member
ADP List Mentor
Master Gardener Seminole County
Orlando Designers Slack Admin
High Park Writers Group Toronto
CFW Writers Group Orlando

Human Factors
2011-2013

Built first in-house design studio & culture in hospital.

Freelance
2008-2011

Web & mobile app design, illustration, writing

ecentricarts
2009-2010

Web design for arts, culture & non-profits

Mindblossom
2009

Ad agency for Taco Bell, KFC, Reebok, Adidas

Simple Thinking
2006-2008

Web & animation for Chevrolet, Gillette, Coca-Cola