

# Hayden Carey | Creative Producer

914.907.9119 | hayden@haydencarey.com  
haydencarey.com

## About Me

I am a storyteller and creative producer who is passionate about immersive experiences that awaken the imagination and engage both the physical and digital worlds.

## Technical Skills

- Building Presentations (Google Slides, Power Point)
- Visual Communication (Adobe Creative Cloud)
- Interactive Development (TouchDesigner, MadMapper, Arduino, Processing)
- Physical Computing with Microcontrollers
- Collaboration Platforms (Miro, FigJam)
- Project Management (Resource Planning, Budget Management, Scheduling & Ganting Tools)

## Experience with

Bluebeam Revu, HTML/JavaScript/CSS, Python, Unity, C#, Three.js, DMX Connection, Figma, Max, Git/Github, Processing, Blender, Arduino, Sculpting, Painting, VR, Model Making, Sketchup

## Soft Skills

- High Volume Quality Production
- Strong Leadership
- Efficient
- Collaborative
- Empathetic
- Calm Under Pressure
- Detail Oriented

## Art Projects

- **The Lonely Reef** | Creative Producer | Santa Fe | 2024
- **Artifact of the Astral Valley** | Interactive Lead | Santa Fe | 2023
- **Finley's Van** | Creator | NYC | 2022

## Experience

### **Meow Wolf**

Creative Producer  
Santa Fe, Dec. 2021 — present

- **Project Creative Producer:** Driving Meow Wolf's LA experience through its lifecycle, protecting the Creative Vision, meeting critical deliverables, managing a scope of over \$7 million, and aligning a team of 100+.
- **Blue Sky Producer:** Led Meow Wolf's most exciting Blue Skies, crafting resource plans, distilling the Creative Vision into compelling visuals, and delivering on business parameters.
- **Global Leadership:** Standardized workflows across the company, including inclusive workstreams, gate presentations, and comprehensive creative documentation.

### **Future Colossal**

Experience Producer  
New York, Aug. 2021 — Dec. 2021

- Worked closely with cross-functional team of creative technologists to deliver projects at the highest possible creative and technical standards.
- Lead producer on *Cosmic Camp*, an intergalactic family adventure.

### **Super Impulse**

Marketing Coordinator  
Remote, Jan. 2021 — Apr. 2021

- Made marketing decks and designed the brand's first Amazon storefront for a leading miniature toy company.

### **Invisible North**

Producer  
New York, Sept. 2019 — Apr. 2020

- Served as the Producer on experiential marketing events and activations such as *Amazon's Museum of Modern Love*, *Spotify's Stay Scary Halloween Shop*, *Netflix's The Irishman Little Italy Takeover*, and more.

## Education

### **New York University**

Tisch School of the Arts  
**Global Low Residency M.A. Interactive Media Arts, 2021**

- **Coursework:** programming, game development, graphic design, physical computing, intentional experience design, world-building
- **Thesis — *Finley's Van*:** a physical installation infused with science fiction narratives and interactive technology, exploring the connection between physical objects and memory.

### **New York University**

Steinhardt School of Culture, Education, and Human Development  
**B.S. Media, Culture and Communication, 2020**  
Minor in Business of Entertainment, Media, and Technology