Claire Kim

industrial designer + illustrator

riceballkim.com kimjyclaire@gmail.com

Education

Providence, RI

Rhode Island School of Design (RISD)

C/O 2025

BFA Industrial Design | 3.9 GPA

NASA

Houston, TX

Softgoods Design Intern

Summer 2025 - Present

- Supporting the Advanced Suit Team in soft goods prototyping and testing for exploration spacesuits.
- Working with Kevlar, Nomex, GoreTex, Nylon, and applying stitching and seam techniques for spacesuit development.

BlindFind Technology

Providence, RI

Soft Goods/Wearables Designer

January 2025 - Present

- Designing and prototyping ergonomic vests to implement NVIDIA Jetson board into soft goods.
- Collaborating with Brown University engineers to develop a wearable device that uses spatial orientation technology for visually impaired users.

Studio Dejawu

Remote

Industrial Design Intern

April 2024 - May 2025

- Collaborating with Studio Dejawu based in Stockholm to develop a family series of the Slalom Furniture line.
- Creating concept sketches, CAD models, and prototypes that align with Scandinavian design and the manufacturing standards.

RISD Co-Works

Providence, RI

Workshop Instructor

September 2023 - June 2024

- Educating students with technical skills through peer tutoring
- Learned and taught industrial sewing machine, digital embroidery, laser cutting, 3D printing, UV printing, tufting, and vacuum forming.

Riceballkim

Remote

Creator, Designer

December 2018 - Present

- Creating toy designs, poster/character illustrations, digital animation, soft good products, or 3D models on Instagram.
- Launched an online store for merchandise and learned e-commerce skills, including packaging, market research, and customer communication.

Softwares

Solidworks, Rhino 8, Blender 3D, Fusion 360, Adobe CC (Photoshop, Illustrator, Premiere Pro, XD, Lightroom), Figma

Skills

Woodworking and Shop Skills, Laser Cutting, Vacuum Forming, Welding (TIG), Lathe & Milling Machines, Metal Fabrication (Tube Bending, Grinding, Polishing), CAD, 3D Printing (FDM, SLA), Mold-making (Silicone, Resin), Assembly & Rapid/Model Prototyping, Industrial Sewing & Soft Goods (Tech Packs, Digital Patterns, Industrial Sewing Machines), Adobe (Photoshop, Illustrator, Premiere Pro, XD, Lightroom)