

Yi An Yang

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Designer experienced in interior, architectural, and exhibition space design, with additional expertise in AI-driven design iterations and visualizations workflows. Proficient in collaborative teamwork and creative problem-solving to address complex challenges effectively.

Education

Master of Science in Architectural Technologies

Southern California Institution of Architecture, CA, Sep 2023 - Sep 2024
Graduated with Distinction

Master of Architecture

National Chiao Tung University, Taiwan, Sep 2017 - June 2022

Bachelor of Arts in Sociology

Tunghai University, Taiwan, Sep 2011 - June 2016

Key Skills

3D Production:

Rhino, Revit, Grasshopper, Maya, Unreal Engine, Blender, Houdini, AutoCAD, Sketchup.

Rendering:

Vray, Lumion, Enscape, Unity, Unreal Engine.

AI / Machine Learning :

Comfy UI, Stable Diffusion, LLMs, LGMs, LoRa, Midjourney, Runway, Luma AI, Tripo AI.

Programming languages:

JavaScript, Java, Python, and HTML/CSS.

Presentation:

InDesign, Photoshop, Illustrator, Figma.

Professional Experience

Project Manager

CCHsu Architect Associates, Taiwan | July 2022 - Aug 2023

3D modelling, architecture, landscape & interior design.
Development of technical files, images, presentations, 3D & 2D modelling.

+ Expansion of the Kaohsiung Port Cruise Terminal_ DD & CD phase
Demolished and refurbished the original building facade while expanding it with a steel-structured cruise terminal. (Revit, Rhino, AutoCAD, Lumion)

+ Renovation Project of the Dormitories at Shu-Te University, Kaohsiung_ DD phase
The renovation project including reconstructing and reconfiguring dormitory rooms into modern layouts, and adding co-working and communal spaces on each floor. (Revit, Rhino, Lumion)

+ Magong Harbor Terminal Renovation and Expansion Project_ DD & CD phase
Responsible for the parametric design of a covered walkway, a large-scale shading installation for the plaza, and the outdoor public restroom. (Revit, RhinoInside, Grasshopper, Lumion)

Spatial Experience Designer

Serendipity Studio, Taiwan | June 2021 - July 2022

3D modeling, interior design, furniture design, exhibition curation and space design.
Development of technical files, images, presentations, 3D & 2D modelling.

+ Golden Pin Design Award 2021 Exhibition
Collaborated with another designer to conceptualize the spatial design, produce detailed drawings, and oversee the implementation of the spatial construction.

+ Responsible for the spatial design of the Hoowae exhibition.

+ Parametric furniture design.

Architectural Designer

KHK Architect Association, Taiwan | June 2015 - Aug 2017

3D modeling, architecture, interior design.
Development of technical files, images, presentations, 3D & 2D modelling.

+ Responsible for residential and mix-use design

Awards

Red Dot Design Award 2022

Golden Pin Design Award 2021 Exhibition

Good Design Award 2022

Golden Pin Design Award 2021 Exhibition