

| Skills | Software   | Competencies   | Languages         |
|--------|--|--|-------------------|
|        | Adobe Suite<br>Figma<br>Touch Designer<br>Robo Font<br>Spectrolite | Teamwork<br>Adaptability<br>Content Creation<br>Problem-Solving<br>Research acumen | English<br>Hebrew |

|            |   |
|------------|---|
| Experience | <u>SVA Yearbook Design Team</u><br>School of Visual Arts, NY, NY<br>January 2025 – Present  |
|            | <ul style="list-style-type: none"><li>• Build and refine the visual theme of the book to ensure a cohesive look and feel across the publication that reflects the school’s spirit.</li><li>• Co-lead the production of the yearbook alongside Adam Wahler, overseeing the creative side of production—from layout refinement to visual consistency and print preparation.</li><li>• Participate in both conceptual development and production stages.</li><li>• Develop engaging and organized layouts that reflect the spirit of the student body across multiple departments.</li><li>• Curate photography and assist in image selection to complement written content.</li></ul>                       |
|            | <u>BFA Design and Advertising Department Intern</u><br>School of Visual Arts, NY, NY<br>January 2024 – July 2024  |
|            | <ul style="list-style-type: none"><li>• Collaborated with the department team to create promotional materials for events, ensuring alignment with SVA’s branding.</li><li>• Designed and produced diverse visual assets, including posters, print collateral, and digital content for social media, while maintaining consistency with SVA’s and the department’s brand identity.</li><li>• Managed projects from concept to execution, gaining valuable hands-on experience in end-to-end design workflows.</li><li>• Developed strong teamwork and communication skills by partnering with peers and mentors to deliver high-quality design solutions under tight deadlines and requirements.</li></ul> |

|           |   |  |
|-----------|---|--|
| Education | <u>Bachelor of Fine Arts</u>                                | <u>Design Program</u>                      |
|           | School of Visual Arts<br>New York, NY<br>Expected: May 2026 | Ha’studio<br>Tel-Aviv, Israel<br>2021-2022 |