

MArch. Václav Heginger

Born 1997, Czechia

I am an architect, city photographer, and urban explorer based in Brussels (BE) and Ostrava (CZ). My work spans architecture, urbanism, and landscape design, often combining photography and visual mapping to create projects rooted in context while embracing contemporary approaches.

I graduated from KU Leuven Brussels in 2023, with a Master's thesis exploring the speculative use of residual soil and materials in the urban fabric of Brussels. Over the past year, my practice has been primarily focused on developing proposals for architecture competitions within the Belgian context.

Passionate about model making and CNC crafting, I am interested in high-precision architectural models using CNC milling and paper modeling techniques.

contacts

website _ https://vaclavheginger.com/ e-mail adress _ heginger@seznam.cz instagram _ vaclav.heginger linkedin _ www.linkedin.com/in/vaclav-heginger phone _ +32 0456 72 18 28 (BE), +420 739 387 042 (CZ)

education

2021–2023 _ Master's programme - Faculty of architecture KU Leuven, Belgium 2017–2020 _ Bachelor's programme - Faculty of architecture BUT, the Czech republic

work experience

2023–2025 _ ATAMA (formerly knowy as TRANS architectuur | stedenbouw) 2019–2020 Pelčák a partner architekti

workshops

2022 _ online workshop TU Delft "A Manifesto for the Just City"

2020 Dílna - design workshop and construction of small wooden structure (Jan Mléčka)

2018 Artefakt Šenov - design of sacred space (Marek Jan Štěpán, Josef Kiszka)

2018 Workshop Nový Hrozenkov (Consequense forma)

summer schools

2023 _ Reus Architecture and Urban Design International Workshop

2021 Porto Academy (Jan Kinsbergen)

2023, 2020 Adventures of Architecture in Ostrava (Eva Špačková)

awards & recognitions

2022 _ 3rd prize - 26th XELLA International Student Competition - Project Untouched 2021 _ 2nd prize - 10th MUNISS (inter-university student competition)

languages

Czech _ native speaker
English _ C1, Cambridge Certificate in Advanced English
German B1, DSD1 (Deutsches Sprachdiplom)

Dutch _ A1

software skills

3D modeling _ Sketchup, Rhino, Blender
2D drawing _ AutoCAD
Adobe Creative Suite _ Photoshop, Illustrator, InDesign, Lightroom
gis _ QGIS software
CNC_Carbide 3D (for Shapeoko CNC Routers)