

Robbie Fordyce

[personal contact details redacted]

CURRENT ROLES

Swinburne University of Technology

Research Associate, SIRI research project into vulnerable parenting and mobile media (August 2018–present).

University of Melbourne

Research Fellow, Melbourne Networked Society Institute (January 2017 – present).

Research Assistant, ARC-funded Discovery Project, *Digital Commemoration* (June 2017 – present).

EDUCATION

- 2018 PhD, Media and Communication, School of Culture and Communication.
Supervised by Assoc. Professor Robert Hassan & Professor Scott McQuire.
Thesis title: *Radical Platforms: autonomism, globalisation and networks*.
Passed with minor revisions; examiners: Associate Professor Nick Dyer-Witheford (University of Western Ontario), and Professor Ned Rossiter (Western Sydney University). Graduating 2019.
- 2009 Bachelor of Arts (Honours) in Film and Media Studies, First Class (University of Otago).

PREVIOUS POSITIONS

- 2014-2017 Research Assistant, ARC-funded Discovery Project, *Avatars and Identity, DP140101503*. University of Melbourne.

- 2014-2016 Research Fellow – 3D printing Research (0.4 EFT), School of Culture and Communication, University of Melbourne. Position funded by grants from the Australian Communications Consumer Action Network & the Melbourne Networked Society Institute, for research into 3D printing.
- 2016-2018 Research Assistant – Regional and Australian eSports, Microsoft SocialNUI Research Centre, School of Electrical Engineering, University of Melbourne.
- 2013-2018 Sessional Lecturing and Tutoring, Media and Communication, School of Culture and Communication, University of Melbourne.

RESEARCH

PUBLICATIONS

Peer-Reviewed Journal Publications

- 2018 Fordyce, R. (2018) Dwarf Fortress: Laboratory and Homestead, *Games and Culture*, 13 (1), 3-19. DOI: 10.1177/1555412015603192
- 2016 Fordyce, R. L Heemsbergen, T. Apperley, M. Arnold, T. Birtchnell, M. Luo, & B. Nansen. (2016) Things, tags, topics: Thingiverse's object-centred network, *Communication Research & Practice*, 2 (1), 63-78. DOI:10.1080/22041451.2016.1155337
- Fordyce, R., T. Neale, & T. Apperley. (2016) Modelling Systemic Racism: Mobilising the Dynamics of Race and Games in Everyday Racism, *Fibreculture*, 27. [http://twentyseven.fibreculturejournal.org/2016/03/18/fcj-199-modelling-systemic-racism-mobilising-the-dynamics-of-race-and-games-in-everyday-racism/]
- Heemsbergen, L. R. Fordyce, B. Nansen, T. Apperley, M. Arnold, & T. Birtchnell (2016) Social practices of 3D printing: Decentralising control and reconfiguring regulation, *Australian Journal of Telecommunications and the Digital Economy*, 4 (3), 110-125. [https://telsoc.org/sites/default/files/tja/pdf/64-626-3-pb.pdf]
- 2015 Fordyce, R., L. Heemsbergen, P. Mignone, & B. Nansen (2015) 3D printing and university makerspaces: Surveying countercultural communities in institutional settings, *Digital Culture and Education*, 7(2). [http://www.digitalcultureandeducation.com/uncategorized/fordyce_html/]
- Fordyce, R. (2015) Manufacturing Imaginaries: Neo-nazis, Men's Rights Activists, and 3D printing, *Journal of Peer Production*, 6 (1). [peerproduction.net/issues/issue-6-disruption-and-the-law/peer-reviewed-articles/manufacturing-imaginaries-neo-nazis-mens-rights-activists-and-3d-printing/]
- 2014 Fordyce, R. & L. van Ryn (2014) Ethical Commodities as exodus and refusal, *ephemera* 14(1). [http://www.ephemerajournal.org/contribution/ethical-commodities-exodus-and-refusal]
- 2013 Fordyce, R. (2013) Grasping at threads, and finding power in networks, *Asia Pacific Media Educator*, 22(1), 229-244.
- Fordyce, R. (2013) Code, DDoS attacks, and Democracy, *SCAN: Journal of Media Arts Culture*, 10(2). [http://scan.net.au/scn/journal/vol10number2/Robbie-Fordyce.html]

- Fordyce, R. (2013) DDoS attacks as political assemblages, *PLATFORM: Journal of Media and Communication*, 5(1), 6-22.
[http://journals.culture-communication.unimelb.edu.au/platform/v5i1_fordyce.html]

Editorial introductions

- 2016 Fordyce, R. & T. Apperley (2016) Introduction: Special section on Platform Studies, *Digital Culture and Education*, 8 (3)
[<http://www.digitalcultureandeducation.com/cms/wp-content/uploads/2016/11/fordyce.pdf>]

Peer-reviewed Conference Proceedings

- 2014 Fordyce, R. (2014) The *Kulturtechniken* of post-autonomist media theory, *Proceedings of the Australia and New Zealand Communications Association 2014 Conference*.
[<http://www.anzca.net/documents/2014-conf-papers/742-anzca14-fordyce.html>]
- 2013 Fordyce, R. (2013) Collapsing action; or, games of life and death, *Association of Computing Machinery: Interactive Entertainment Conference 5 'Matters of Life and Death'*, October 2013.
DOI: 10.1145/2513002.2513017
- Fordyce, R. (2013) Discourses of power: comparing Castells and Negri on global networks of power. *Proceedings of the Australia and New Zealand Communications Association 2013 Conference*.
[http://www.anzca.net/component/docman/doc_download/656-anzca-2013-fordyce.html]

Research outputs submitted

- Fordyce, R., et al. Research on videogames, race, and identity. Book chapter. First author. Invited submission. Publisher University of Washington Press. [Accepted for publication]
- Fordyce, R., et al. Research on videogame avatars. Target publication: *Games and Culture*. [Submitted: 9 November 2017]

Academic peer reviewing

Conference Track Chair:

Communication Theory, Australia and New Zealand Communication Association 2014-2017;
Platforms track, Digital Games Research Association 2018.

Journal reviewing

Angelaki; Journal of Peer Production; Games and Culture; Media International Australia; M/C Journal;
International Journal of Human-Computer Studies; Continuum: Journal of Media & Cultural Studies;
Refractory: a Journal of Entertainment Media; PLATFORM: Journal of Media and Communication;
Transactions of the Digital Games Research Association 2015, 2017; Death Studies; School of Culture and
Communication Work In Progress 2012 abstracts Summer & Winter Symposiums; emaj – online journal of
art;

Conference reviewing

Association of Internet Researchers; ANZCA 2015-2017 Conference Proceedings – Communication Theory
Stream review coordinator; ANZCA 2013, 2014, & 2018 Conference Proceedings; OzCHI 2015-2016.

Top Reviewer Award, Australia and New Zealand Communications Association 2018 Conference.

Book reviews

2016 *Meaning in the Age of Social Media*, G. Langlois. *Communication Research and Practice* 2(2): 264-265.

2012 *The Textures of Time*, M. Flaherty, for *Time & Society* 21(2)

NON-TRADITIONAL RESARCH OUTPUTS

Whitepapers

2018 M. Gibbs, M. Carter, D. Cumming, R. Fordyce & E. Witkowski (2018) *Esports Spectatorship in Australia*.
Networked Society Institute.

2016 Heemsbergen, L., R. Fordyce, T. Apperley, M. Arnold, T. Birtchnell, & B. Nansen. (2016) *3D Printing: Civic
Practices and Regulatory Challenges*. Melbourne Networked Society: Melbourne.
[[http://networkedsociety.unimelb.edu.au/__data/assets/pdf_file/0016/1921300/3D-Printing-MNSI-
Research-Paper-2-2016.pdf](http://networkedsociety.unimelb.edu.au/__data/assets/pdf_file/0016/1921300/3D-Printing-MNSI-Research-Paper-2-2016.pdf)]

— Heemsbergen, L., R. Fordyce, T. Apperley, M. Arnold, T. Birtchnell, & B. Nansen. (2016) *3D Printing Rights
and Responsibilities: Consumer perceptions and realities*. Australian Communications Consumer Action
Network. [http://www.3dprintinginfo.org/130/wp-content/uploads/2016/08/3DP-WP-final_web.pdf]

Websites

2016 3D Printing Info – 3dprintinginfo.org

2015 Cultural Media Futures – culturalmediafutures.com
Deprecated by UNSW School of Arts and Media in 2017

SELECTED PRESENTATIONS

Invited Talk

- 2017 'The City and the Sky' University of Technology, Sydney. 20 November.
- '3D Printing Research' ACMI-X and The University of Melbourne collaboration session, University of Melbourne Open Day, 20 August.
- 2015 '3D Printing Things: Cultures, Networks, Objects', presented at the *Media@Sydney* symposium series. University of Sydney, Sydney.
- 'The economies of *Dwarf Fortress*', presented at the *Game Studies Seminar Series*, School of Arts and the Media, University of New South Wales, Sydney.

Conference panels

- 2018 Games in the City, Games in the Home
R. Fordyce, M. Butt, K. Moore, M. Rogerson, X. Chen.
R. Fordyce (2018) The City, The Home, and the Wilds. *Society for the Social Study of Science 2018 Conference*, Sydney.
- Digitised Medicine and Healthcare Practices
D. Lupton. L. Heemsbergen, R. Fordyce, V. Bartlett, N. Nickelsen, & C. Jeon.
L. Heemsbergen & R. Fordyce (2018) Critical Discourses and Deliberations for 3D Printing in Medicine. *Society for the Social Study of Science 2018 Conference*, Sydney.
- 2017 Mediating the body: questioning new health technologies in practice
J. Coles-Black, K. Ellis, R. Fordyce, L. Heemsbergen, & S. Jethani.
Heemsbergen, L. R. Fordyce, & J. Coles-Black. "3D printing in biomedical settings: innovations in healthcare/media ecologies" *Australia and New Zealand Communication Association 2017 Conference*, University of Sydney.
- 2016 Convenience vs. Privacy: the consumer's dilemma in a networked society
R. Fordyce, L. Heemsbergen, & J. Kennedy.
R. Fordyce, & L. Heemsbergen. "Objects, Networks, Cultures: 3D Printing in Australia for Citizens, Users, and Consumers" *Melbourne Networked Society Annual Symposium 2016*, University of Melbourne, 11 November, 2016.
- 3D Printing as Communicative Practice: Emergent Affordances, Collaborative Relationships, and Social Implications – *International Communication Association (ICA) 66th Annual Conference*.
- R. Fordyce, L. Heemsbergen, & L. Forlano
R. Fordyce. 'When Things Communicate: A SNA based analysis of Thingiverse's Object Oriented Networks' at the *International Communication Association 66th Annual Conference*, Fukuoka, Japan (8-15 June, 2016).
- 2015 Digital Methods Panel – Australia and New Zealand Communications Association Conference.
J. Hutchinson, T. Highfield, T. Leaver, R. Fordyce, C. Dowd.

R. Fordyce. 'Things, Tags, Topics: Thingiverse's object-centered network' at the *Australia and New Zealand Communications Association Conference 2015*, Queenstown, (8 – 10 July 2015).

- 2014 Avatars, Affect, and Agency Panel – Australian Association for Literature Conference.
T. Apperley, J. Clemens, L. van Ryn, R. Fordyce. Respondent: A. Ndalianis.
R. Fordyce. 'God games without avatars' at the *Australian Association for Literature – Literature and Affect Conference 2014*, University of Melbourne, (2 – 4 July 2014)

Peer-reviewed conference presentations

- 2018 R. Fordyce & K. Mannell. (2018) Moving past the framework of individual privacy, *SWARM Symposium*, 29 August, Melbourne.
- F. Yang & R. Fordyce. (2018) 'Everybody Raising Cows', *Australia and New Zealand Communication Association (ANZCA) 2018 Conference*, University of Auckland. 4-6 July.
- 2017 R. Fordyce, E. van der Nagel, & D. Golding. (2017) Avatars of Lust, *Digital Intimacies 2017*. 13 November.
- L. Heemsbergen, & R. Fordyce. (2017) 3D Med Meets Society: Interfaces of Practices and Practicalities, *3DMedLab17*. 25 August.
- R. Fordyce, T. Neale, & T Apperley. (2017) The Gamification of Australian Racism and Anti-Racist Gaming, *International Media and Communication Research Association Conference (IAMCR) 2017*. Cartagena, Colombia. 16 – 20 July.
- R. Fordyce, B. Nansen, M. Arnold, T. Kohn, & M. Gibbs. (2017) From self to person through posthumous digital presence, *International Media and Communication Research Association Conference (IAMCR) 2017*. Cartagena, Colombia. 16 – 20 July.
- M. Gibbs, M. Carter, R. Fordyce, E. Witkowski. (2017) eSports Futures in Australia, *Digital Games Research Association Annual Conference (DiGRA) 2017*. 6-8 July.
- R. Fordyce (2017) "Early Access & New Readings of Seriality in Games" *Australia and New Zealand Communication Association (ANZCA) 2017 Conference*, University of Sydney. 5-7 July.
- K. Moore & R. Fordyce (2017) "Tracking the Quantified Self in Digital Gaming" *Australia and New Zealand Communication Association (ANZCA) 2017 Conference*, University of Sydney. 5-7 July.
- K. Mannell & R. Fordyce (2017) "Towards a Social Model of Privacy" *Theorizing the Web '17*. New York. 7-8 April.
- 2016 R. Fordyce & L. van Ryn 'Unhidden social media: games platforms as social media sites.' *Crossroads 2016*. University of Sydney, Sydney. 14-17 December.
- R. Fordyce & C. Møhring Reestorff 'Digital Whiteness: white supremacist tech platforms.' *Crossroads 2016*. University of Sydney, Sydney. 14-17 December.
- R. Fordyce, T. Neale & T. Apperley. 'Everyday Racism and the problems of anti-racist gaming' *First joint DiGRA/FDG Conference, 2016*. University of Abertay, Dundee. 1-6 August, 2016.

- 魏田田 (Wei 'Grace' Tian Tian) & R. Fordyce. 'JX3: Rebuilding a Virtual World' 2016 *Chinese Digital Games Research Association 3rd Annual Conference*. Providence University, Taiwan. 1-2 July, 2016.

- 2015 B. Abrahams, R. Fordyce & D. Jayemanne. 'Minority Players: Negotiating Harassment in Gaming Culture' *Cultural Studies Association of Australasia Annual Conference (CSAA) 2015*. University of Melbourne, 1 December 2015.

- 2014 L. van Ryn and R. Fordyce 'The ethical terrain of players vs code' *Games, Ethics, War*. (November 2014). Macquarie University, Sydney.

- R. Fordyce, T. Neale, and T. Apperley 'Modelling Systemic Racism: Mobilising the dynamics of race and games in *Everyday Racism*', *Knowledge Culture Economy*. (November 2014). University of Western Sydney. Sydney.

- R. Fordyce 'The *Kulturtechniken* of post-autonomism' at the *Australia and New Zealand Communications Association Conference (ANZCA) 2014*, Swinburne University of Technology, (9 – 11 July 2014).

WORKSHOPS

Invited Workshops

2017 Desire Lines Workshop. University of Technology, Sydney. 17 November. Presenter.

Workshops Convened or Organised

2018 Valuing Research Outputs. Networked Society Institute. University of Melbourne. Convener.

– Precarious Futures I. Networked Society Institute, University of Melbourne. Convener.

2017 Regionalised eSports workshop. *DiGRA 2017*. RMIT University. Convener.

– Diversity workshop. *DiGRA 2017*. The University of Melbourne. Co-Organiser w/ D. Jayemanne.

– Interdisciplinary research workshop into medical 3D printing research and ethics. *Melbourne Networked Society Institute*. Co-convener w/ L. Heemsbergen

– Peer-review workshop for early-stage PhD candidates. The University of Melbourne. Convener.

2016 eSports workshop with Mia Consalvo, RMIT University, Melbourne. Presenter.

– Rustom Bharucha Masterclass, University of Melbourne, Melbourne. Presenter.

2015 'Introduction to Social Network Analysis'. The School of Arts and Media. University of New South Wales, Sydney. Convener & Demonstrator.

RESEARCH ASSISTANCE

2018- Exploratory research project into data ethics. Melbourne Networked Society Institute.

2017- *DP140101871 Digital Commemoration*. Research Project into the issues and consequences of online personas and information outlasting the life of the user. CIs: M Arnold, M Gibbs, B Nansen, & T Kohn.

2014-2018 *DP140101503 Avatars and Identity*. Research into the role of digital avatars within videogames and computer interfaces. Discovery Project. CIs: J. Clemens, T. Apperley, & J. Frow.

2016-2017 *eSports and Australia*. Internal grant. CIs: M. Gibbs, M. Carter, E. Witkowski.

2016-2017 *Corporate and personal social media*. Internal grant. CIs: E. Milne, A. McCosker, D. Bossio, C. Albarrán-Torres, D. Golding.

2017 *LP150100394 Superheroes: Creative Force, Cultural Zeitgeist and Transmedia Phenomenon*. Linkage Grant. CIs: A. Ndalianis, E. MacFarlane, W. Haslem, H. Simondson.

RESEARCH FUNDING & AWARDS

Category 1 Grants

2016 *ARC Linkage project application*. Employed as grant-writer for research project into eSport spectatorship in Australia. Linkage partner withdrew, application retained for future round.

Category 2 Grants

2015 “‘You wouldn’t download a car’”: Emerging consumer issues for online access, communication and sharing of 3D printer files’ *Australian Communications Consumer Action Network 2014*; CI with Luke Heemsbergen (AUD\$49,267.00).

Internal Research Funding

2016 *Melbourne Networked Society Institute Seed Funding Grant 2016* – application proposed research into media ecologies and practices in community health settings. Grant not awarded.

2014 *Melbourne Networked Society Institute Seed Funding Grant 2014*; Domestic 3D Printing Initiative, seed funding grant from joint proposal with Luke Heemsbergen (AUD\$33,660.00).

2013 *Institute for a Broadband-Enabled Society Seed Funding Grant 2013*; proposed research into household uptake of 3D printing systems (AUD\$30,000.00). Grant not awarded.

Awards and Scholarships

2015 Award: *Excellence in Sessional Teaching Award*, School of Culture and Communication, (award prize, AUD\$2,500.00)

2011-2014 Award: *Australian Postgraduate Award*, Commonwealth of Australia – awarded on the basis of academic merit (AUD\$24,653.00, p.a.).

2013-2015 Scholarship: *Institute for a Broadband-Enabled Society Scholarship* – granted for research on the impacts of high-speed internet (AUD\$5,000.00 p.a.).

Further Grant-writing Experience

2014 Employed by the Faculty of Arts Research office, at the University of Melbourne, as a budget assessor. Assessed budgets and budget justifications for policy adherence. Faculty of Arts submissions for ARC DP15 round in 2014. Administrated budgets for 5 ARC DP15 grants, 2 DECRA grants.

TEACHING

Teaching Awards

- 2015 *Excellence in Sessional Teaching Award*, School of Culture and Communication, (award prize, AUD\$2,500.00)
Awarded by Prof. Rachel Fensham, Head of School.
- Nominated for University-wide *Barbara Falk Excellence in Teaching Award*, University of Melbourne, by Professor Rachel Fensham.

Teaching Qualifications & Education

- 2016 *Melbourne Teaching Certificate* (MTC). The University of Melbourne
- 2015 *Research Supervision Training*, The University of Melbourne

Supervision

- 2016-2017 Masters coursework full-year (July-June) minor thesis. Research project on feminism and online harassment. [student received a 94]
- 2016 Masters coursework full-year minor thesis. Research project on race and class dimensions of Australian comedy television. [student received a 78]
- Masters coursework full-year minor thesis. Research project on Indonesian film censorship and techniques for avoidance. [student received a 77]
- 2015 Masters coursework full-year minor thesis. Research project on political economic aspects of Chinese/English translation software. [student received a 78]

Doctoral Academy Coordination

- 2018 *Networked Society Institute Doctoral Academy 2018*, University of Melbourne
12-month PhD candidate course in interdisciplinary research
Competitive entry, 16 accepted.
Seminar-based teaching environment, focused on developing research interaction between students from different faculty, professional development, public engagement methods
- 2017 *Melbourne Networked Society Institute Doctoral Academy 2017*, University of Melbourne
12-month PhD candidate course in interdisciplinary research
Competitive entry, 13 accepted.
Seminar-based teaching environment, focused on developing research interaction between students from different faculty, professional development, public engagement methods.

Course Design

- 2016 *Perspectives on Global Media Cultures* (undergraduate capstone subject) – Semester 2
Media and Communication Program, School of Culture and Communication, University of Melbourne.
Resdesigned lecture series towards a narratively cohesive course

Course Convener (Postgraduate Coursework)

- 2018 *Global Media Policy and Governance* (143 students) – Semester 1
Media and Communication Program, School of Culture and Communication, University of Melbourne.
Component of degree(s): *Master of Global Media Communication*.

- 2017 *Approaches to Computational Media* (57 students) – Winter intensive
Media and Communication Program, School of Culture and Communication, University of Melbourne.
Component of degree(s): *Master of Global Media Communication, Graduate Diploma in Arts (Advanced) - Media and Communications, Graduate Certificate in Arts (Advanced) - Media and Communications.*
'Overall well co-ordinated' Student Evaluation score: 4.4/5.0.
- Global Media Policy and Governance* (111 students) – Semester 1
Media and Communication Program, School of Culture and Communication, University of Melbourne.
Component of degree(s): *Master of Global Media Communication.*
'Overall well co-ordinated' Student Evaluation score: 4.0/5.0
- 2016 *Global Media Policy and Governance* (126 students) – Semester 1
Media and Communication Program, School of Culture and Communication, University of Melbourne.
Component of degree(s): *Master of Global Media Communication.*
'Overall well taught' Student Evaluation score: 4.2/5.0
- *Media Public Policy* (20 students) – Semester 2
Faculty of Health, Arts and Design, Swinburne University of Technology.
Component of degree(s): *Master of Media and Communication, Bachelor of Arts (Honours)*
'Overall satisfaction' student evaluation: 9.0/10
- *Media 2.0* (27 students) – Semester 2.
College of Arts and Education, Victoria University.
Component of degree(s): *Master of Digital Media, Graduate Diploma in Digital Media, Graduate Certificate in Digital Media*
- *Public Relations and Communication* (173 students) – Semester 1.
Media and Communication Program, School of Culture and Communication, University of Melbourne.
Component of degree(s): *Master of Marketing Communications, Master of Publishing and Communications, Master of Global Media Communication, Graduate Diploma in Arts (Advanced) - Media and Communications, Graduate Certificate in Arts (Advanced) - Media and Communications*
'Overall well taught' Student Evaluation Score: 4.1/5.0.
- 2014-17 *Research Principles and Practices: Culture Stream.* (Interdisciplinary Honours and Masters subject for students undertaking a minor thesis) – Semester 1 & 2
School of Culture and Communication, University of Melbourne.
Lectured for 7 iterations of the unit.
Component of degree(s): Any minor thesis in the School of Culture and Communication.
Seminar design and delivery.

Course Convener (Undergraduate)

- 2018 *Principles of Play 1* (First year Game design subject – 70 students)
Department of Games, Digital Design Cluster, RMIT University. Semester 1.
Component of degree(s): *Bachelor of Design (Games)*
'Overall satisfaction', student evaluation: 79%
- 2017 *Media and Communications Research Project* (Final year course – 78 students) – Semester 1.
University of Melbourne.
Component of degrees: *Bachelor of Arts with Major in Media and Communications, Graduate Diploma in Arts – Media and Communications*
'Overall well taught' Student Evaluation Score: 4.3/5.0.
- 2014 *Network Communication* (Upper level course – 270 students) – Semester 2.
University of Melbourne. Semester 2.
Component of degrees: *Bachelor of Arts with Major in Media and Communications, Graduate Diploma in Arts – Media and Communications*

'Overall well taught' Student Evaluation Score: 3.9/5.0.
Information technology in teaching received a 4.3 grade.

Tutor/Teaching Assistant:

My methods for teaching into small-group learning environments is focused around two general themes: using scenario-planning as a teaching device to encourage students to engage in applying theory to believable scenarios; and driving students to assess readings through group discussions and developing conceptual skills.

- 2017 *Digital Communities*. (Upper level undergraduate course) MDA20009. Swinburne University of Technology. Semester 1
- 2015-16 *Public Relations and Communication*. (Masters coursework subject) MECM40006. University of Melbourne. Semesters 1 and 2.
- 2015-16 *Comparing Media Systems*. (Upper level undergraduate course) MECM20010. University of Melbourne.
- 2012-2014 *Network Communication* (Upper level undergraduate course) MECM20003. University of Melbourne.
- 2012-2013 *Media and Society* (First year course) MECM10003. University of Melbourne.
- 2009-2010 *Film Theory* (Third year capstone course) FIME301. University of Otago. Incl. software demonstration work.

Selected Guest lectures:

I have delivered guest lectures into subjects in media, communications, public relations, film, screen, and cinema studies. For these subjects, I have taught on the topics of 3D printing, social media, censorship, terrorism, Social Network Analysis, hacking and hacking cultures, digital and networked activism, political economy, film montage techniques, and film aesthetics. Lectures listed by course title.

- 2018 *Perspectives in Global Media Cultures* (Third year capstone subject) University of Melbourne.
- *Power* (First year breadth subject. n: ~900). University of Melbourne. 2 lectures + 2 repeats.
- 2017 *Digital Screenscapes* (Second/Third year coursework subject) University of Melbourne.
- *Internet Meets Society* (First year breadth subject) University of Melbourne. 2 lectures.
- 2016 *Censorship: Film, Art & Media* (Masters level coursework subject) University of Melbourne.
- *Internet Meets Society* (First year breadth subject) University of Melbourne. 2 lectures
- *Public Relations and Communication* (Masters level coursework subject) University of Melbourne. Semester 2.
- *Power* (First year breadth subject. n: ~900). University of Melbourne. 1 lecture + repeat.
- *Critical and analytical skills* (Second year breadth subject n:~100) University of Melbourne
- 2015 *Censorship: Film, Art & Media* (Masters level coursework subject) University of Melbourne.
- *Internet Meets Society* (First year breadth subject) University of Melbourne. 2 lectures
- *Perspectives in Global Media Cultures* (Third year capstone subject) University of Melbourne.
- *Network Communications* (Second year subject) University of Melbourne
- 2014-2015 *History of Networked Media* (Masters level coursework) University of Melbourne. Delivered for both Summer and Winter intensive subjects.
- 2013-2015 *Media & Society* (First year subject), University of Melbourne
- 2014 *Digital Blacksmith 3D printing workshop* (Summer & Winter School non-credit workshops); University of Melbourne.

Dissemination of teaching practices:

- 2015 Presented to school: 'Some basic tutorial organisation methods' *School of Culture and Communication Teaching and Learning Forum*, 24 August.
- 2014 Presented to school: 'Digital pedagogy' *School of Culture and Communication Teaching and Learning Forum*, 21 August.
- 2014 Ran weekly reading group for 3 months dedicated to digital pedagogy in 2014 – covered cMOOCs, xMOOCs, open access readings, digital teaching environments online publishing
- 2013 Developed and shared package of digital materials for tutors and coordinators to use in teaching lecturing and lesson plan development, including links to useful pedagogy. Including: Copy of open-source teaching handbook *Effective Tutorial Teaching*, by Dawson. Customised, editable Microsoft Excel Spreadsheet for grading students and monitoring bell-curve distribution. Teaching portfolio guidebook

PUBLIC ENGAGEMENT:

Interviewee

- 2018 Esports and the NBN segment. Byte Into It. 5 September 2018. *Triple R Radio*.
- 2017 "'Hey dude, do this': the last resort for female gamers escaping online abuse" *The Guardian*, 24 October, 2017. [<https://www.theguardian.com/culture/2017/oct/24/hey-dude-do-this-the-last-resort-for-female-gamers-escaping-online-abuse>]
- 2016 Pokemon Go Segment. July 18, 2016. *Panorama 90.7 SYN Network*.
- 2014 "US start-up Eterni.me aims to create virtual immortality", *The Saturday Paper*, June 21, 2014. P. 26 [<http://www.thesaturdaypaper.com.au/2014/06/21/us-start-eternime-aims-create-virtual-immortality/1403272800>]
- "Researchers can be 'digital blacksmiths' with 3D printers", *The Conversation* March 10, 2014 [<https://theconversation.com/researchers-can-be-digital-blacksmiths-with-3d-printers-23475>]
- "How Silk Road gave international police the slip", *The New Daily* Chris Shearer [<http://thenewdaily.com.au/news/2014/01/05/silk-road-gave-international-police-slip/>]
- 2013 Facebook segment, *ABC Weekend Breakfast*: December 29, 2013, 11:00am–11:10am.
- 'Fair Trade Phones' interview. *Afternoon Drive Show, with Ray Kington 103.2 HopeFM Sydney*. 10 December, 2013. Radio interview.

Publications

- 2018 Building a national broadband for everyone...even gamers. *Pursuit*. 6 August, 2018. Available at: [<https://pursuit.unimelb.edu.au/articles/building-a-national-broadband-for-everyone-even-gamers>]
- 2016 Australia's Unsatisfying Political Landscape Won't Be Fixed by E-Voting *NovaraMediaUK* July 18, 2016. Available at: [<http://wire.novaramedia.com/2016/07/australias-unsatisfying-political-landscape-wont-be-fixed-by-e-voting/>]
- 'Pokémon Go a walk in the park' *Pursuit*, 13 July, 2016. With Kate Mannell, and Thomas Apperley. <<https://pursuit.unimelb.edu.au/articles/pokemon-go-a-walk-in-the-park>>
- 'Good Like, Bad Like: Facebook's emotional facelift' *Pursuit* 25 February, 2016. <<https://pursuit.unimelb.edu.au/articles/good-like-bad-like-facebook-s-emotional-facelift>>
- 2015 'Australia's #Libspill: The Regicide of Tony Abbott' *NovaraMediaUK* 15 September 2015
- 'Interview with Terry Wohlers' *3D Printing Industry* 29 April 2015
R Fordyce & L Heemsbergen
- 'Interview with Omer Krieger' *3D Printing Industry* 29 April 2015
L Heemsbergen & R Fordyce
- 'Manufacturing Imaginaries: Neo-Nazis, Men's Rights Activists and 3D printing' *3D Printing Industry* 29 April 2015

- ‘Business Fish Goes All In: Affect-Images and the Facebook Machine’
The Interdisciplinary Internet Institute 8 May 2015
- ‘Science Fiction Film And The Idea That The Internet Is Actually A Person’
The Interdisciplinary Internet Institute 7 August 2015
- 2014 ‘Cyber threats at the G20 (and why they don’t pose much of a risk)’ *The Conversation*, November 11 2014,
R Fordyce & T. Apperley
- ‘Facebook emotions can be ‘viral’ but aren’t very contagious’ *The Conversation*,
3 June 2014, L van Ryn & R Fordyce
- ‘Snowden and Berners-Lee’s campaign for an open internet’ *The Conversation*,
13 March 2014
- 2013 ‘Middleclass pipedreams – critiquing *Bored to Death*’ *Screenmachine* 5. Oct/Nov 2013.
- ‘If you don’t like Facebook, you can leave – it’s easier than you think’ *The Conversation*, 23 December
2013. R Fordyce & L van Ryn
- ‘Will your next phone be Fair Trade?’ *The Conversation*, 6 December 2013. R Fordyce & L van Ryn
- ‘Sorry NSA, but the Tor network is secure – and it’s here to stay’ *The Conversation*,
7 October 2013. R Fordyce & L van Ryn
- ‘End of the Silk Road: how did Dread Pirate Roberts get busted?’ *The Conversation*,
4 October 2013. R Fordyce & L van Ryn
- ‘Is *the Hobbit* even a film anymore?’ *Screenmachine* 4. Feb/March 2013.
- 2012 ‘Textual Promiscuity is not a crime.’ *Screenmachine* 3. Nov/Dec 2012.

PROFESSIONAL ASSOCIATION & CONTRIBUTIONS:

External Associations

Oxford Internet Institute Summer Doctoral Programme, alumni.
 Digital Games Research Association of Australia
 Association of Internet Researchers
 International Communication Association.
 Cultural Studies Association of Australasia.
 Australia and New Zealand Communications Association Postgraduate Representative, 2013-2016.

Internal to University of Melbourne

School of Culture and Communication Friday Writing Group, convenor 2012-2013, 2016-2017.
 Research Higher Degree Supervision training seminars, February 2015.
 President of the Culture and Communication Graduate Committee, University of Melbourne 2012.
 Convenor of the School of Culture and Communication Technology and Culture Reading Group 2012-present.
 Convenor of the School of Culture and Communication Work in Progress Day, postgraduate student
 conference, November 2012. (50+ presenters).
 Convenor of postgraduate seminar series for the School of Culture and Communication, 2012.

External service

Advisory role, ANZCA postgraduate conference, 2015, 2016.
 Oxford Internet Institute Doctoral, Coordinator for the students’ legacy wiki project 2013.
 Conference panel chairing for the Cultural Studies Association of Australasia 2012, 2015 Conference
 Conference panel chairing for the Australia and New Zealand Communications Association 2014, 2015, 2016
 Conference.
 Interdisciplinary Internet Institute, contributing member, 2015-present.

REFEREES

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