

# Mavyn Vu

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## ABOUT

Aspiring creative technologist and designer who is passionate about the intersections between art, design, and emergent technologies as mediums of change. Constantly questioning, critiquing, creating.

## EDUCATION

THE UNIVERSITY OF TEXAS AT AUSTIN

**B.S.A. Biology, B.A. Plan II - 2023**

*Informatics (UX, HCI) minor, History minor, Texas Immersive Institute Certificate*

## EXPERIENCE

MUSEUM OF HUMAN ACHIEVEMENT, Austin TX

**Collaborative Art + Technology Situation (CATS+) Resident** | 03/2024- present

- ◇ 3-month collaborative program at The Museum of Human Achievement for artists + tech wizards that is grounded in critical thought, experimentation, and care.
- ◇ Residents participate in weekly gatherings to learn collaboratively, share their processes, and co-create projects to show at MoHA.

THE CONTEMPORARY AUSTIN, Austin TX

**Family and Youth Studio Coordinator** | 07/2023- present

- ◇ Collaborate with the Manager of Family and Community Programs to conceptualize, develop, and execute engaging public programs for the museum, with a primary focus on creating enriching experiences for children and families through interactive art activities and community involvement.
- ◇ Successfully manage multiple aspects of projects, including project planning, art studio management, and event coordination, ensuring seamless execution of museum activities.
- ◇ Demonstrate proficiency in design, actively contributing to the creation of front-facing communication materials and innovative art project ideas that enhance the museum's public image and appeal.

BIG MEDIUM, Austin TX

**Programs Assistant / Community Manager** | 01/2024- present

- ◇ Produce internal reports for directors on the performance of the gallery's programming by compiling data and contextualizing it within the goals of the organization.
- ◇ Design signage, brochures, informational packets, zines, about the artists within the gallery's ecosystem.
- ◇ Greet and introduce visitors to the gallery space, providing knowledge on the artists and exhibitions featured.
- ◇ Support staff in event ideation, production, and execution in various gallery events including exhibitions, workshops, artist talks, etc.

CORDOVAN ART SCHOOL, Austin TX

**Instructor** | 05/2023- 12/2023

- ◇ Developed various age-appropriate lesson plans for art students aged 5-14 for various mediums including painting, illustration, pottery, drawing.
- ◇ Executed lesson plans in three hour per day, week long courses for summer camp students, actively managing materials and a classroom of at least 15 students.
- ◇ Nurtured and guided children through their artistic process, providing one on one support and encouragement.

## SKILLS

Figma prototyping, immersive/experiential design, UX design, visual/graphic design, Adobe CS, SketchUp, Microsoft Office, project management, strategic communications, public speaking, editorial writing

## FEATURED PROJECTS

**The Inbetween:** *An interactive exhibition that aims to engage themes of existentialism through use of immersive design and technologies. Skills used: lighting design, production design, sound design*

**DELL Biosphere:** *A 6 week long commission for an immersive, interactive installation at Dell Technologies World that highlight's Dell's efforts in building toward a net zero world. Deliverables included a 3d model, mockup of AR prototype, Figma website prototype.*