Kevin Maret (he/him)	is a multidisciplinary artist and designer. His practice is influenced by emerging technologies and their impact on human society and culture.	<u>kevintmaret@gmail.com</u> <u>kevin-maret.com</u>	
Experience	 Freelance Design Practice Digital and Print Design, 2021 – Present Produce 300+ digital advertisements for an integrated web campaign. Operate with new design system to update digital and print materials. Create promotional ephemera for local arts and culture events. <i>Clients: Tamarack Resorts, Merck Animal Health, Pop Up Prose</i> Stoltz Marketing Group Creative Intern, 6/2022 – 9/2022 Developed brand identity for print, digital, and environmental applications. Collaborated with colleagues in ideation for browser/mobile experiences. Engaged with stakeholders, talent, and external vendors on projects. <i>Clients: Valley Regional Transit, WoodWorks, Safe Routes to School</i> University of Idaho College Tech Assistant, 2/2022 – 5/2022 Aided IT with administrative and student technical support. Managed student design center and shared materials. Oversaw large format printing and scanning operations. Educated students on Adobe and Autodesk softwares. 		
	 NanaMacs Boutique Photographer, 6/2020 – 12/2021 Developed standard operating procedures to streaml Directed and produced editorial and e-commerce pho Worked with Creative Director to develop lookbooks Made photo selects, retouched images, and color con Coordinated daily product launches on e-commerce Led creative team and talent to produce social media 	otography. within brand image. rrection. platform.	
Education	University of Idaho, Moscow, ID Bachelor of Fine Arts, Studio Art and Design, 2019 – 2024 • Graphic Design and New Media Emphasis • Art and Architecture Student Ambassador • Virtual Technology Certificate	Studio Art and Design, 2019 – 2024 d New Media Emphasis re Student Ambassador	
Skills	Graphic Design, Art Direction, UI/UX Design, Experiential Design, Creative Concepting, Art Curation, Copywriting, Product Photography		
Proficiency	dobe (InDesign, Photoshop, Illustrator, XD, After Effects, Premiere Pro), igma, Blender, Mac/Windows OS, Polycam, Stylegan, Midjourney		