

## RRR 01

Over the past fortnight of classes, I found the learning process both thoroughly engaging and constantly enriching. From the lessons, I sensed the teacher's emphasis on valuing the process and iteration over the outcome.

For instance, in our first session we navigated the city using maps to locate items – a classroom experience entirely new to me that I thoroughly enjoyed. Throughout this process, we contemplated our own desires while searching for materials to craft our inaugural piece. Ultimately, we completed this work with clear logic and critical reasoning. In the second session, we first examined case studies of systematic design to identify intriguing clues and objectives, subsequently creating our own systematic design.

For example, Step 1: Each player picks a color to represent themselves. Take turns drawing a "Wi-Fi symbol" (a series of curved lines).

Step 2: The next Wi-Fi symbol must connect at least one of its lines to the previous player's symbol.

Step 3: You can decide the size, length, and direction of your Wi-Fi symbol. At least 1-3 of its lines should connect to the previous one.

We must develop a comprehensive and clear logic to underpin our work, coupled with purposeful reflection and creation. In the input sessions, the

teacher stressed the need for continuous iteration and the importance of critical thinking in design. I believe these are undoubtedly key to mastering communication design. Over these two weeks, I've absorbed numerous vital design principles amidst a sense of enjoyment and curiosity.

### The Manifesto:

1. The answer lies along the way, not at the destination.
2. We seek not complex profundity, but simple depth.
3. Maintain a sense of curiosity and remain hungry for all forms of visual culture.
4. The first edition is always flawed, yet its value begins precisely with these 'errors'.
5. Let the work breathe, grow and evolve like a living organism.
6. Design is not merely about "good-looking"; It is purposeful communication and critical thinking.
7. Our mission is to make design language clearer, more sincere, and more powerful.
8. When logic is clear, the point becomes self-evident.