

NATALIE VAUGHAN

multidisciplinary designer based in NYC

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EDUCATION

DREXEL UNIVERSITY

09.2014 - 06.2018 Philadelphia, PA Bachelor of Science in Graphic Design Minor in Fine Arts and Art History

FOUNDATION FOR INTERNATIONAL EDUCATION 06.2016 - 09.2016 London, England

COOPER UNION PAPER ENGINEERING

05.2021 - 08.2021 New York, NY

TECHNICAL SKILLS

Adobe Illustrator Adobe Photoshop Adobe InDesign Adobe After Effects SketchUp Cinema 4D Figma Sketch HTML / CSS TouchDesigner Keynote Powerpoint

CREATIVE HOBBIES

Paper Engineering Handcraft Sculpture Origami Illustration Book Binding Photography 3D Printing Creative Coding

EXPERIENCE

IA COLLABORATIVE, PRINCIPAL DESIGNER

Senior Designer: 06.2022 - 12.2023 Principal Designer: 12.2023 - Present

• Led multi-disciplinary teams of researchers, strategists, technologists, and designers, collaborating to uncover user needs, identify insights, and design multi-channel solutions

 Oversaw the quality and output of creative deliverables including design systems, digital products, branding, interactive experiences, physical presentations, and corporate storytelling

• Orchestrated ethnographic research and translated complex insights into clear designs presented as journey maps, blueprints, frameworks, value propositions, and iterative prototypes

• Managed client communications and aligned project stakeholders throughout all phases of projects including collaborative moments of concepting, co-creating, and buy-in socialization

• Instituted internal initiatives to create best practice protocols, bring efficiency to processes, test and integrate new tools, and build methods to grow inclusivity and diversity culture

MICROSOFT, LEAD EXPERIENTIAL DESIGNER

11.2021 - 05.2022

• Spearheaded the entire visual identity of the yearly Start Partner Summit, bringing to life Microsoft's new rebrand while reimagining it in an in-person, immersive setting in Honolulu

• Collaborated and communicated with a team across many timezones – including a team in the Netherlands and the on-site installers in Hawaii

• Delegated tasks to and oversaw various partners including developers building the website, internal team creating email invites and other small design items, fabricators producing merch and other takeaway collateral, AV production team setting up the stages, and furniture rental partners designing the audience seating layout

• Oversaw the production and installation of large-scale signage, artwork, banners, and the stage as well as set up the files for print according to various guidelines and specs

FREELANCE, BRAND AND PACKAGING DESIGNER

08.2021 - 07.2022

• Designed new on-brand visual identity systems to effectively convey company messaging and comply with legal requirements for packaging

• Maintained consistent use of graphic imagery in material and other marketing outreach of various scales to retain a strong, recognizable visual identity

• Enhanced sales through website development with clear user flow and engaging graphics and informational one-sheets with product information

THE PARTICIPATION AGENCY, GRAPHIC AND INTERACTIVE DESIGNER 07.2018 - 08.2021

• Navigated many roles including concept strategy, art direction, pitch deck design, mock-up creation, brand development, animation, photo and video editing, print and web design, and fabrication production

• Oversaw multiple interns as design lead and acted as communication liaison for clients ranging from start-ups to Fortune 10 companies

• Sourced production vendors, managed all vendor communications for design assets, tracked the design budget, and oversaw the install

• Amplified engagement and awareness for clients' brands through building activations in a high-energy, fast-paced work environment

WEBJUNTO, PRODUCT DESIGNER

04.2017 - 03.2018

• Examined the existing user flow of apps and websites and reworked them to create wireframes with a seamless user experience

• Built prototypes to optimize the flow, outline the onboarding experience, and showcase custom transitions and animated features

• Created brands consisting of logos, color schemes, and brand guidelines that were all fully ADA-compliant

• Designed custom illustrations, icon systems, and supporting advertising campaigns