# **Pierce Erez-Henderson**

171 E 88th St, New York, NY 10128

## EDUCATION

London School of Economics	MSc	City Design & Social Science	2024-25	London, UK
Harvard University	MEd	Technology, Innovation, & Education	2020-21	Cambridge, MA
Maryland Institute College of Art	BFA	Interdisciplinary Sculpture	2014-18	Baltimore, MD

### EXPERIENCE

#### SELECTED PREVIOUS

Boston Consulting Group

NEW YORK, NEW YORK

**Senior Designer** 

END USERKNOWLEDGE WORKERSCONTEXTDIGITAL PLATFORMREACH448

**Present-2021.** Led product outcomes in 10+ team engagements, working with senior BCG and client leadership. Optimized \$3MM workforce development pilot, cutting time by 20x and boosting participation. Built GPT-integrated product from ground up.

NEW YORK, NEW YORK	END USER	CREATORS; FANS
Co-Founder	CONTEXT	DIGITAL PLATFORM
Fanzine	REACH	300+

**Present-2023.** Co-founded digital platform that makes navigating indie creator economy easier for users and creators. Led product development, focusing on refining user experiences for more intuitive and useful interaction.

WINSTON-SALEM, NORTH CAROLINAEFShortlist WinnerCR3 Design CompetitionRf

ENDUSER VILLAGE CONSTITUENTS CONTEXT MUNICIPALITY REACH 500+

**2024.** Led R3 Design Competition team in Shanxiabao Village, China, focusing on sustainable infrastructure. Designed acoustic intervention that combines technology and audience participation with cultural preservation, boosting tourism and economic development.

Participant
Project Leader
Led 6 volunteers apply well-being curriculum at PS 366 Washington Heights Academy
<b>Guest Critic</b>
<b>Trustee</b>
Strategist
<b>Fellow2021-20, Harvard Ministerial Leadership Program</b> Analyzed Zambian university system's Covid-19 efforts for Minister of Higher Education
<b>Fellow</b>
Consultant
<b>Op-Ed Author</b>
Co-Author
Promoting Education Continuity by Supporting Teachers in Guatemala During Covid-19
Co-Author
Leveraging Human Connection in Virtual Teacher Professional Development Programs
Invited Member2021, Cross-Harvard Future of Work Study Group Interdisciplinary, collaborative project between HKS, HBS, and HGSE
Symposium Speaker
Annual round table discussion, research focus was on lessons to build better schools
Hackathon 1st-place Winner
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Proposed DEIB tech platform with three teammates in 48-hour Future of Work event
Guest Lecturer
Co-Founder
Initiated DIY community venue, serving as platform for local & national artists

# SKILLS

**Statistics:** Advanced quantitative methods using multilevel models with fixed and random effects, survival analysis, logarithmic transformation; **Data Analysis:** Cleaning, merging, appending, and collapsing datasets using STATA; planning and running analyses. **Programming:** Proficient in STATA, familiarity with Python and HTML, CSS, JavaScript; **Software:** Expertise in Adobe Creative Suite: Photoshop, Illustrator, InDesign, and Premiere Pro; familiarity with Rhino and Blender; expertise in Microsoft Office: Word, PowerPoint, Excel; **Qualitative Methods:** Experience planning and conducting semi-structured interviews and focus groups, survey analysis and coding; research set-up and execution;

**Policy Analysis:** International education policy analysis and research utilization in comparative perspective; international development finance; US-focused workforce development policy analysis and strategy; **Aesthetics:** Spatial and visual design; cross-cultural design strategies; experience proposing aesthetic considerations with urban design principles to enhance public spaces; expertise in collaborative social infrastructure projects using form, space, and material; **Management:** Expertise in setting project objectives, timelines, and workplans, managing from inception to execution; skilled in stakeholder management, maintaining strong relationships and alignment with stakeholder, vendor, and client expectations.