

GAB DESIGN.



◆ **Master Portfolio** ◆

Gabriel

Buckland-Willis

Hello! I am a home grown Australian designer who specializes in Graphic Design, Photography and Web/App Design.

I'm a very colourful designer who loves to learn new skills and add variety to his portfolio.




I'm passionate about creating designs that work towards making positive change in the industry, creating sustainable practices and promoting equality.



Contents

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Programs Used

-  Illustrator
-  Indesign
-  Photoshop
-  Lightroom
-  Premier Pro
-  After Effects
-  XD
-  Clip Studio Paint
-  Maya
-  Blender
-  Figma

The Tenant Project

University Work. (2024)

.App Prototype.    

The Tenant Project is an app designed for Tenants to help them find and stay in rental homes amidst the housing crisis as of 2024.

This was my Major Project for my final year at Uni, it presented many fun challenges and made me learn many new skills. Overall I was very satisfied with the results!

The Tenant Project





Roommate Profiles

 Two smartphones are shown against a yellow brick wall background. The phone on the left is tilted and displays a profile for 'Thalanator 21 | \$400/wk' with a photo and a bio. The phone on the right is upright and shows a similar profile with a bio and a 'Week-Day' button.

Share House Listings

 Two smartphones are shown against a yellow brick wall background. The phone on the left displays a house listing for '77 Macaulay St Leichhardt \$150/wk'. The phone on the right displays another listing with a photo of a house and a 'Rent' section showing '\$850/wk | \$170/wk'.

Tenant Law and Advice

 Two smartphones are shown against a yellow brick wall background. The phone on the left displays a 'Starting Out' section with 'Download Printable' and 'Related Forms' buttons, along with text about tenancy. The phone on the right displays a grid of legal advice topics: 'Share Housing Agreement', 'Repairs Before Tenancy', 'Holding Fee Dispute', and 'Bond Top Up'.

Beach Sweep

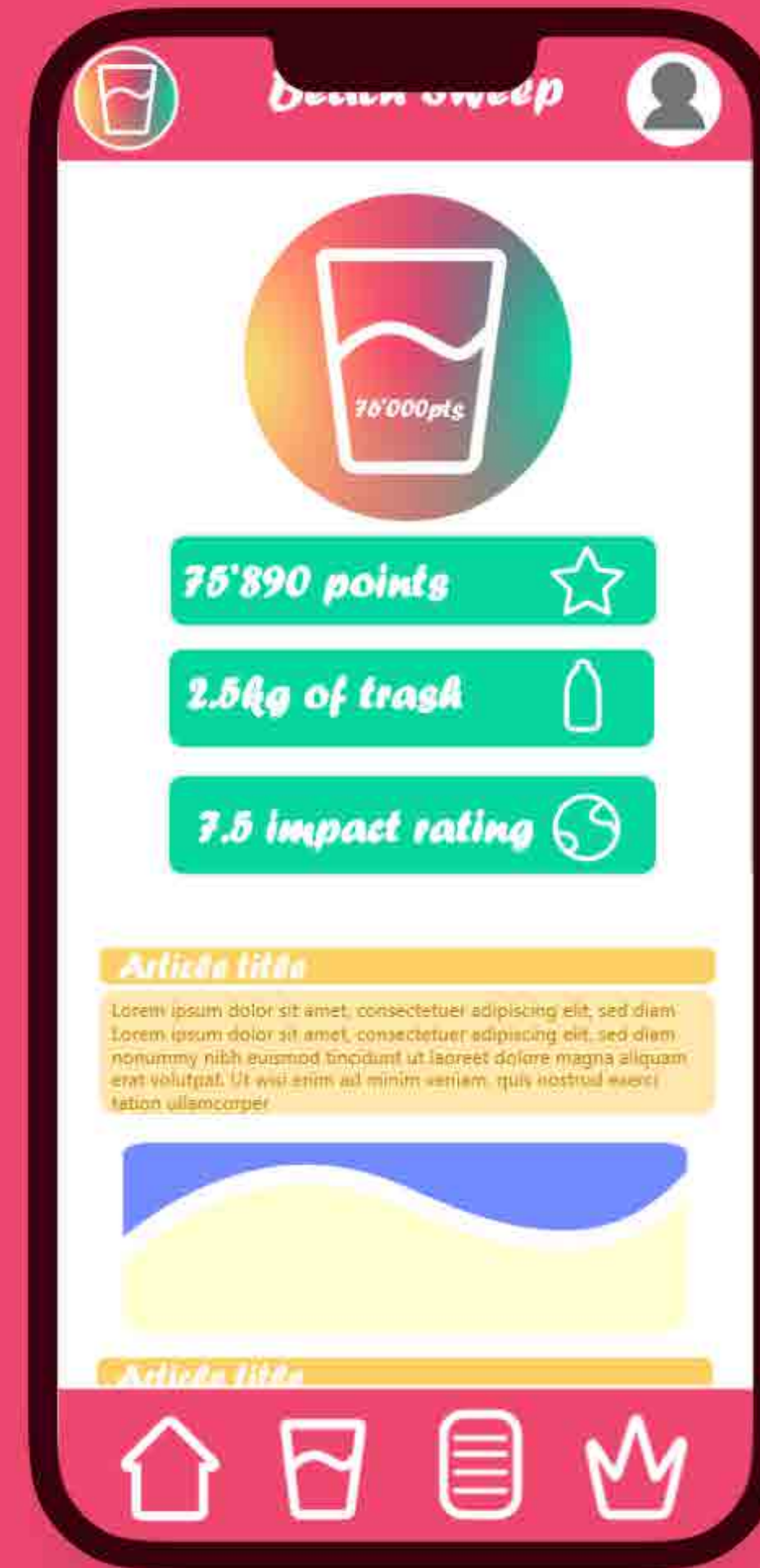
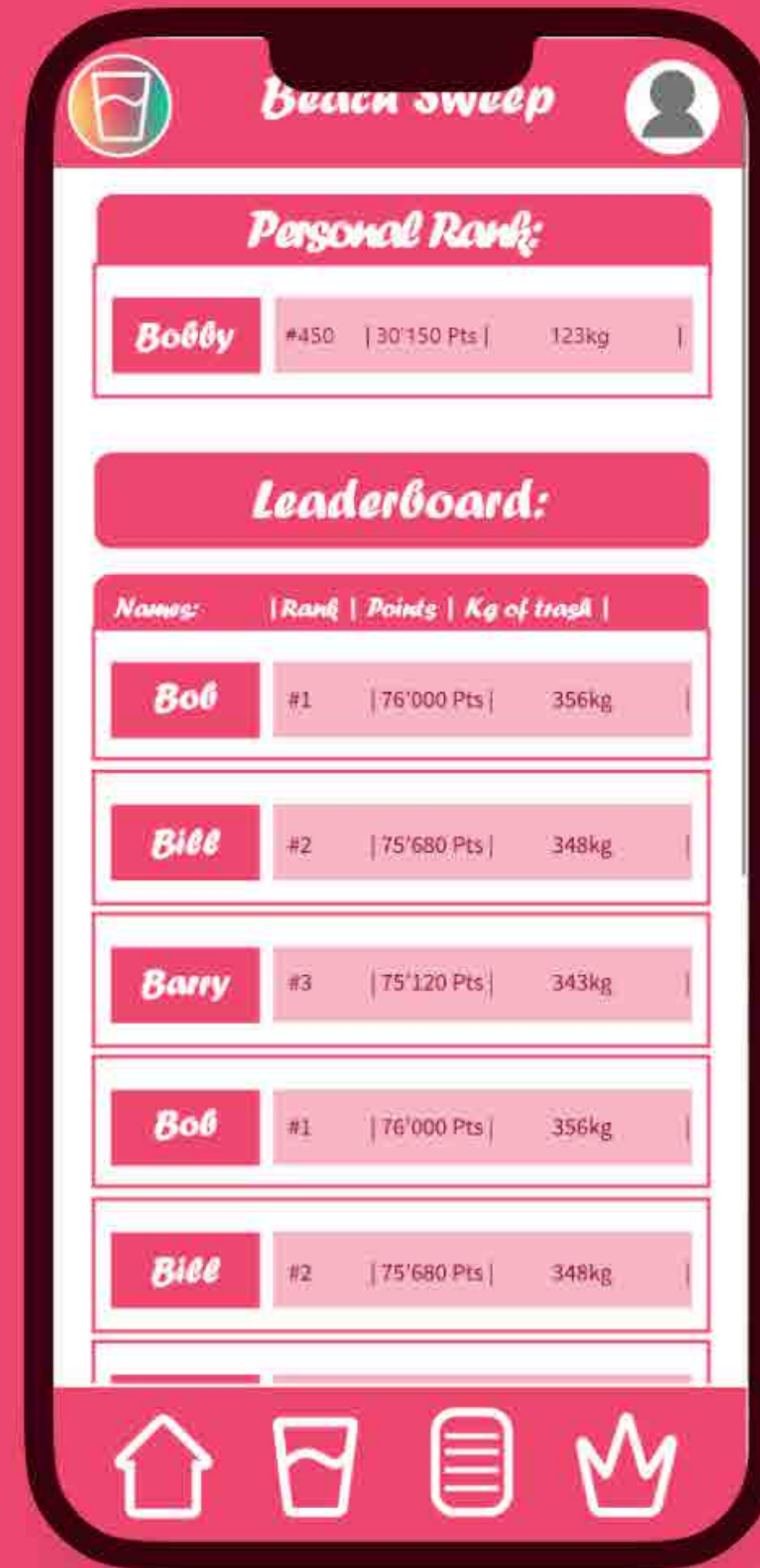
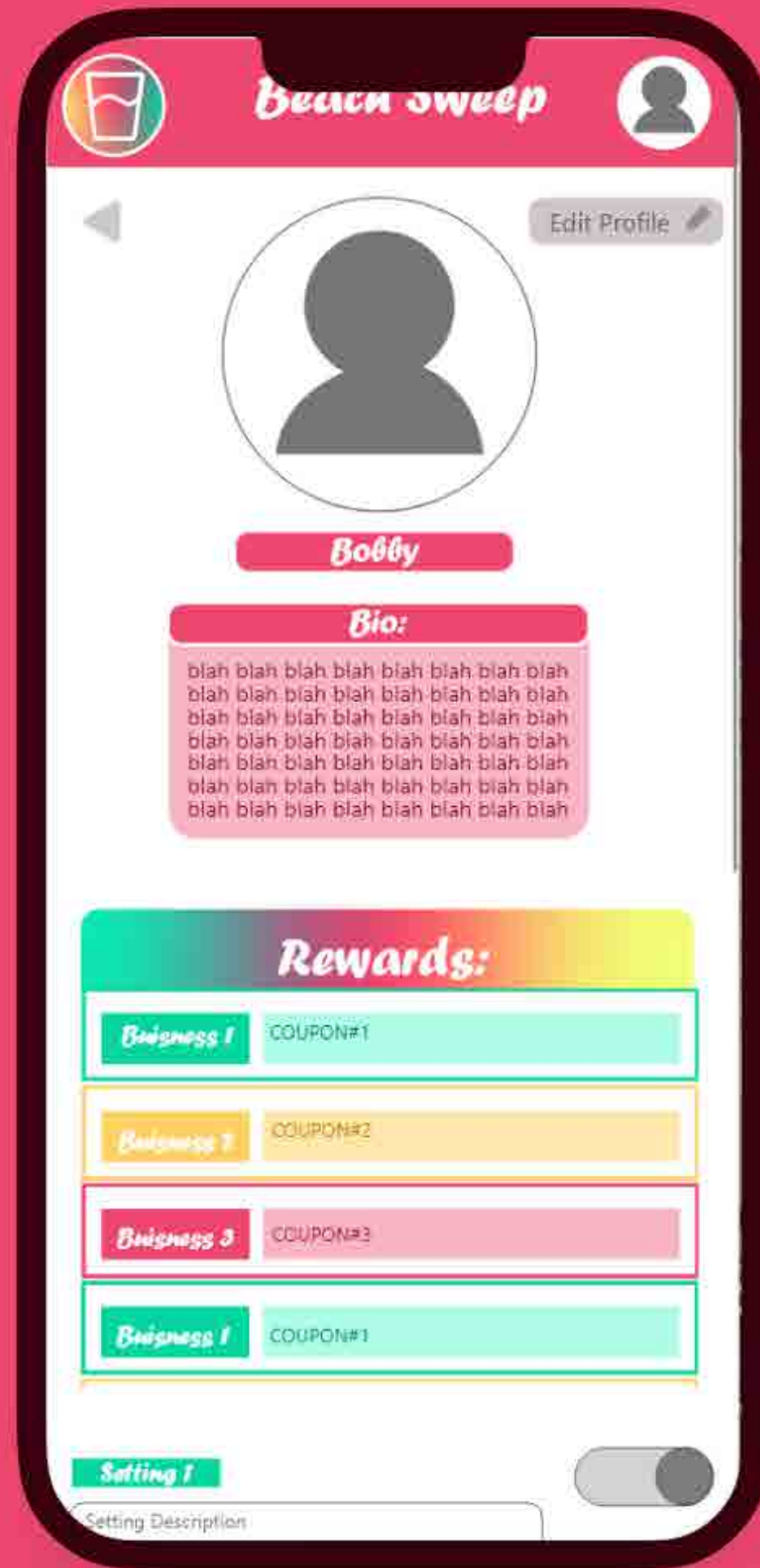
University Work. (2022)

.App Prototype. 

Beach Sweep was an app prototype that aimed to gamify and reward cleaning up your local beach.

Broadly the concept would work like 'Return & Earn' with an app tracking your progress and an interactive leaderboard.





My Time

University Work. (2024)

.App Prototype. 

My Time was a project concept proposal for an app to help people find their "Me Time" through meditation and relaxation.

This also included promotional material for the branding in the form of pamphlets





Homage to Fruits

University Work. (2024)

.Magazine Photoshoot.

Ai **Id** **Lr**

This work is based off a magazine called fruits from the early 00's that centered around Y2K, Alt fashion and other youth fashion styles of the time.





PHAIDON

FRUITS

ISBN 0-7148-4083-1 £ 19.95
 \$ 29.95
 € 35.00
 CAN \$ 45.00
 AUS \$ 55.00



PHAIDON

50's Mens Fashion Shoot

University Work. (2024)
.Photo Collection.

Ai **Id** **Lr**

This photographic narrative is based off the text from the popular Mitski song 'My Love is Mine all Mine'.

Personally I'm a big fan of this artist so I really enjoyed making this piece.





Novella VOL2: Yearning

University Work. (2024)
.Photographic Narrative.

Ai **Id** **Lr**

This work was a Homage to an existing independent magazine, Novella that only had one volume.

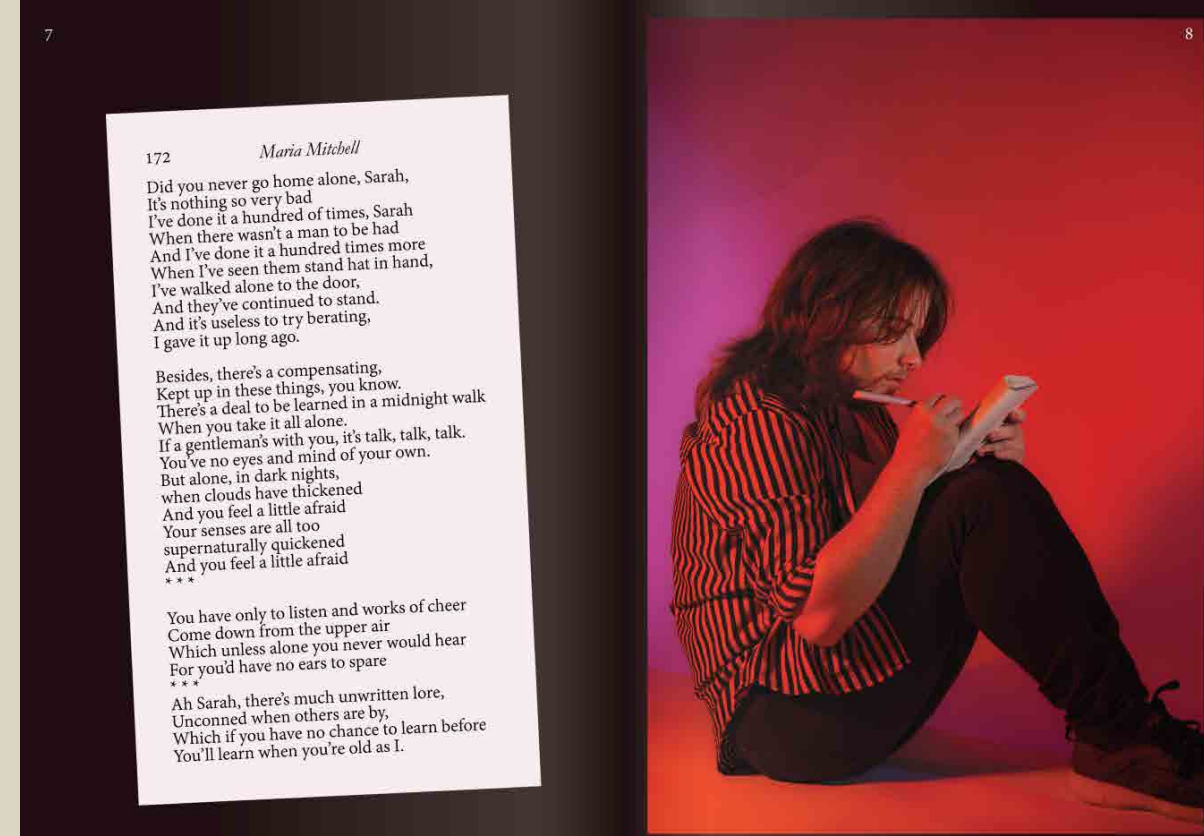
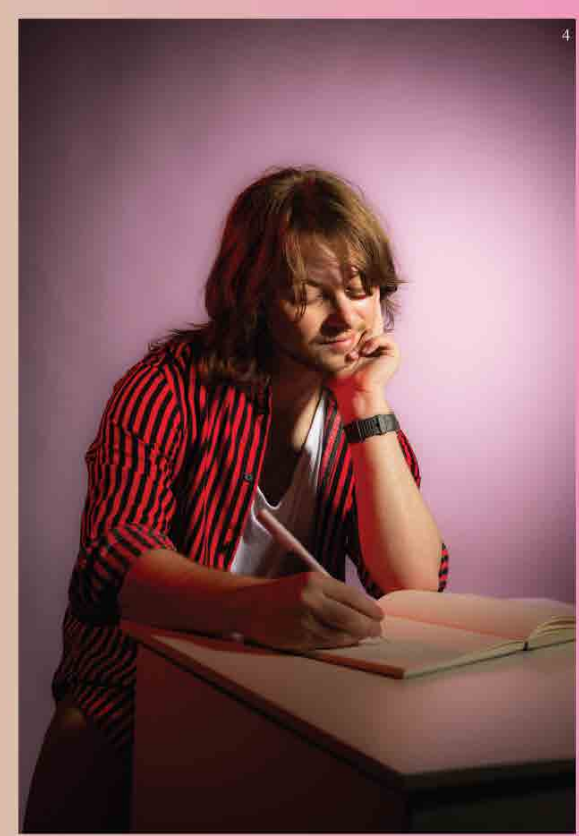
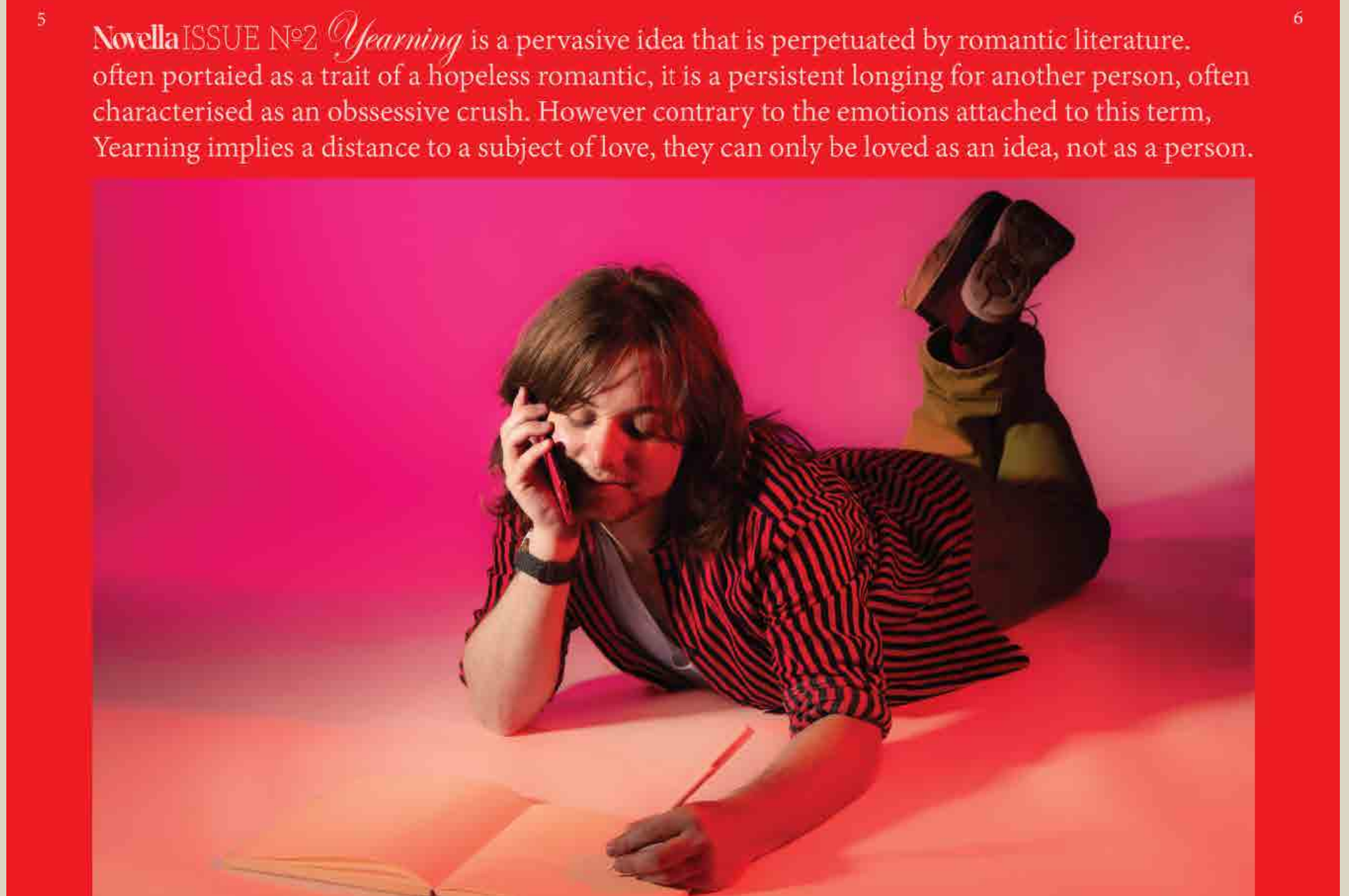
The volume tells the story of how one can become consumed in their obsession with another, loosing thier identity trying to be loved by this person.

Yearning



2

GREEN WESTERN
PANTS ✦ THE
TRAGIC ROMAN-
TIC ✦ A MIDNIGHT
WALK ALONE ✦
HOW CHARMING
IS THE DIVINE
PHILOSOPHY ✦
YEARNING FOR
BESOTTEDNESS ✦



172 Maria Mitchell
Did you never go home alone, Sarah,
It's nothing so very bad
I've done it a hundred of times, Sarah
When there wasn't a man to be had
And I've done it a hundred times more
When I've seen them stand hat in hand,
I've walked alone to the door,
And they've continued to stand,
And it's useless to try berating,
I gave it up long ago.
Besides, there's a compensating,
Kept up in these things, you know,
There's a deal to be learned in a midnight walk
When you take it all alone.
If a gentleman's with you, it's talk, talk, talk,
You've no eyes and mind of your own.
But alone, in dark nights,
When clouds have thickened
And you feel a little afraid
Your senses are all too
supernaturally quickened
And you feel a little afraid
* * *
You have only to listen and works of cheer
Come down from the upper air
Which unless alone you never would hear
For you'd have no ears to spare
* * *
Ah Sarah, there's much unwritten lore,
Unconned when others are by,
Which if you have no chance to learn before
You'll learn when you're old as I.



Old Threads

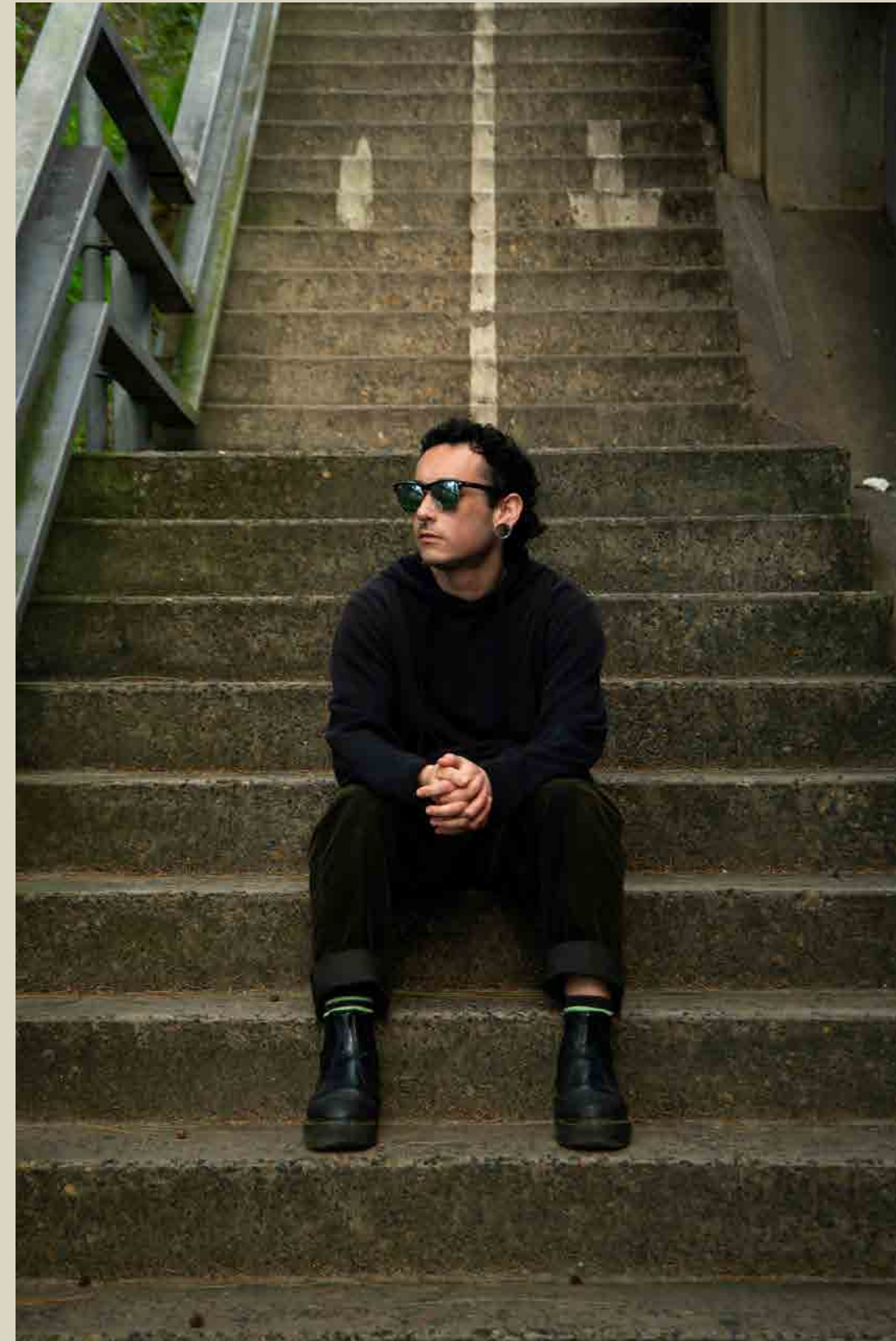
University Work. (2024)

.Fashion Photography.

Ai **Id** **Lr**

This was my first foray into fashion photography. My concept was to present the unique personality traits that are expressed with well worn and secondhand clothing.





My Love is Mine All Mine

University Work. (2024)
.Photographic Narrative.

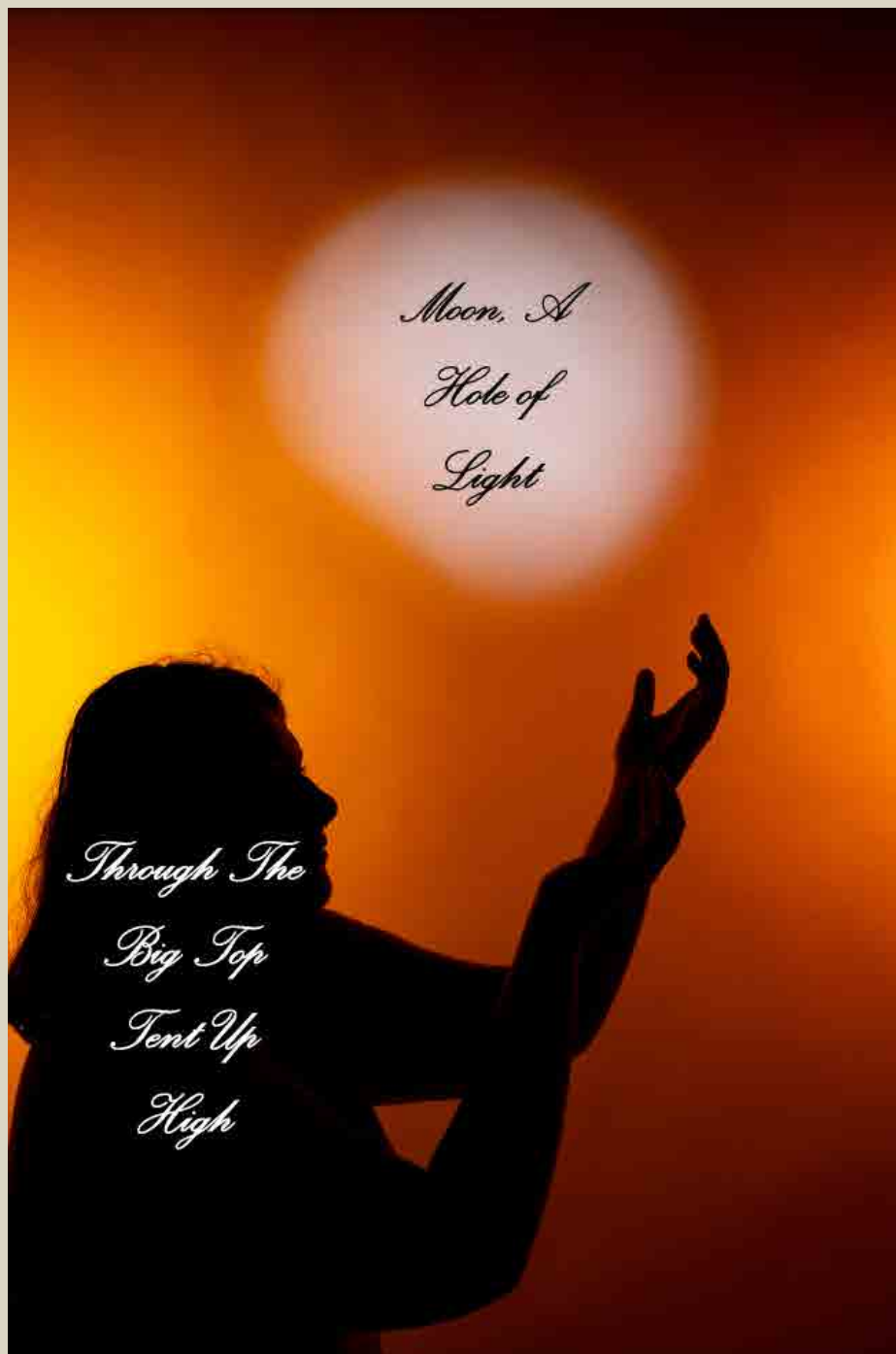
Ai **Id** **Lr**

This photographic narrative is based off the text from the popular Mitski song 'My Love is Mine all Mine' .

Personally I'm a big fan of this artist so I really enjoyed making this piece.

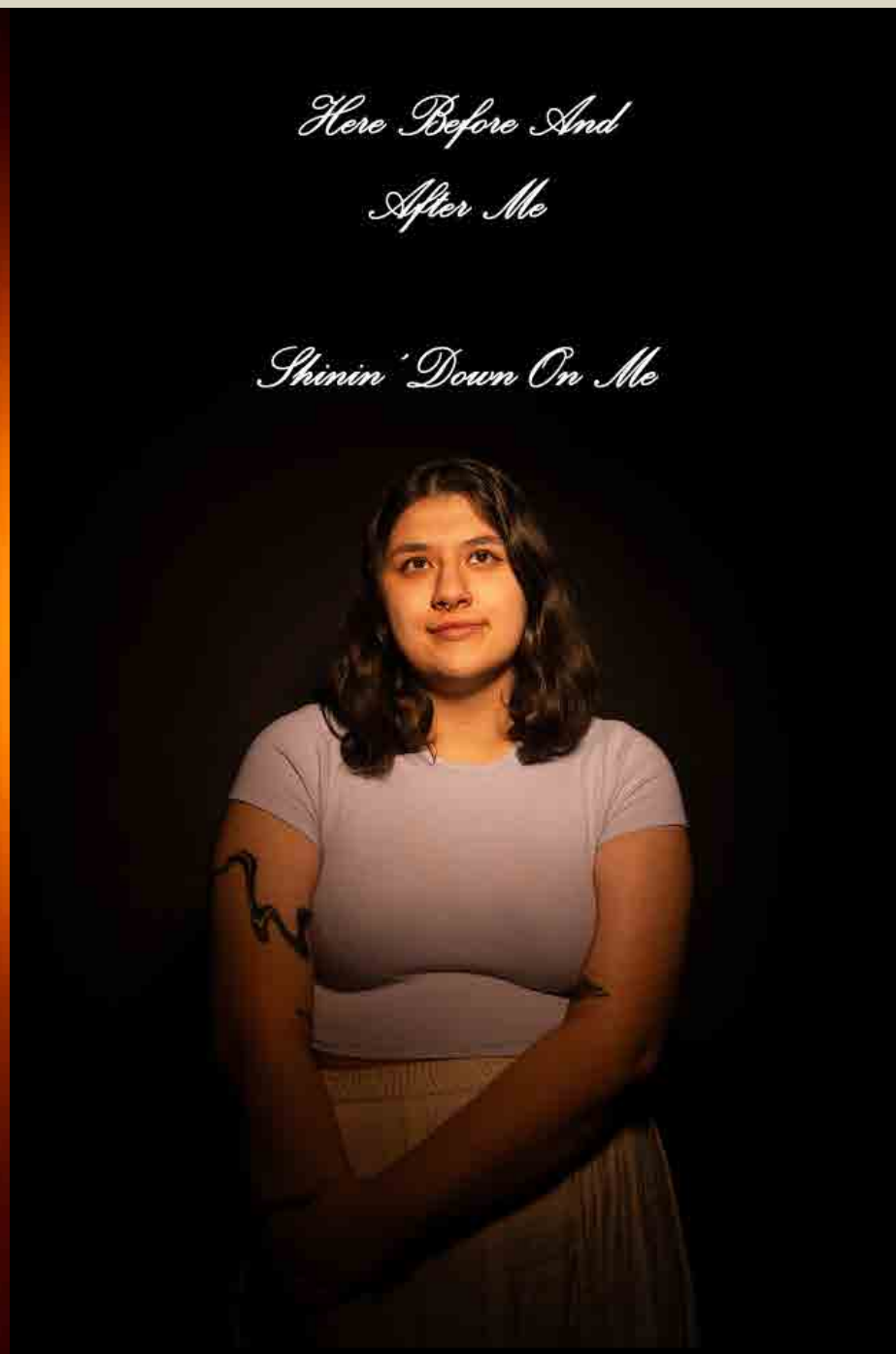


*My Love Is
Mine All
Mine*



*Moon, A
Hole of
Light*

*Through The
Big Top
Tent Up
High*



*Here Before And
After Me
Shinin' Down On Me*

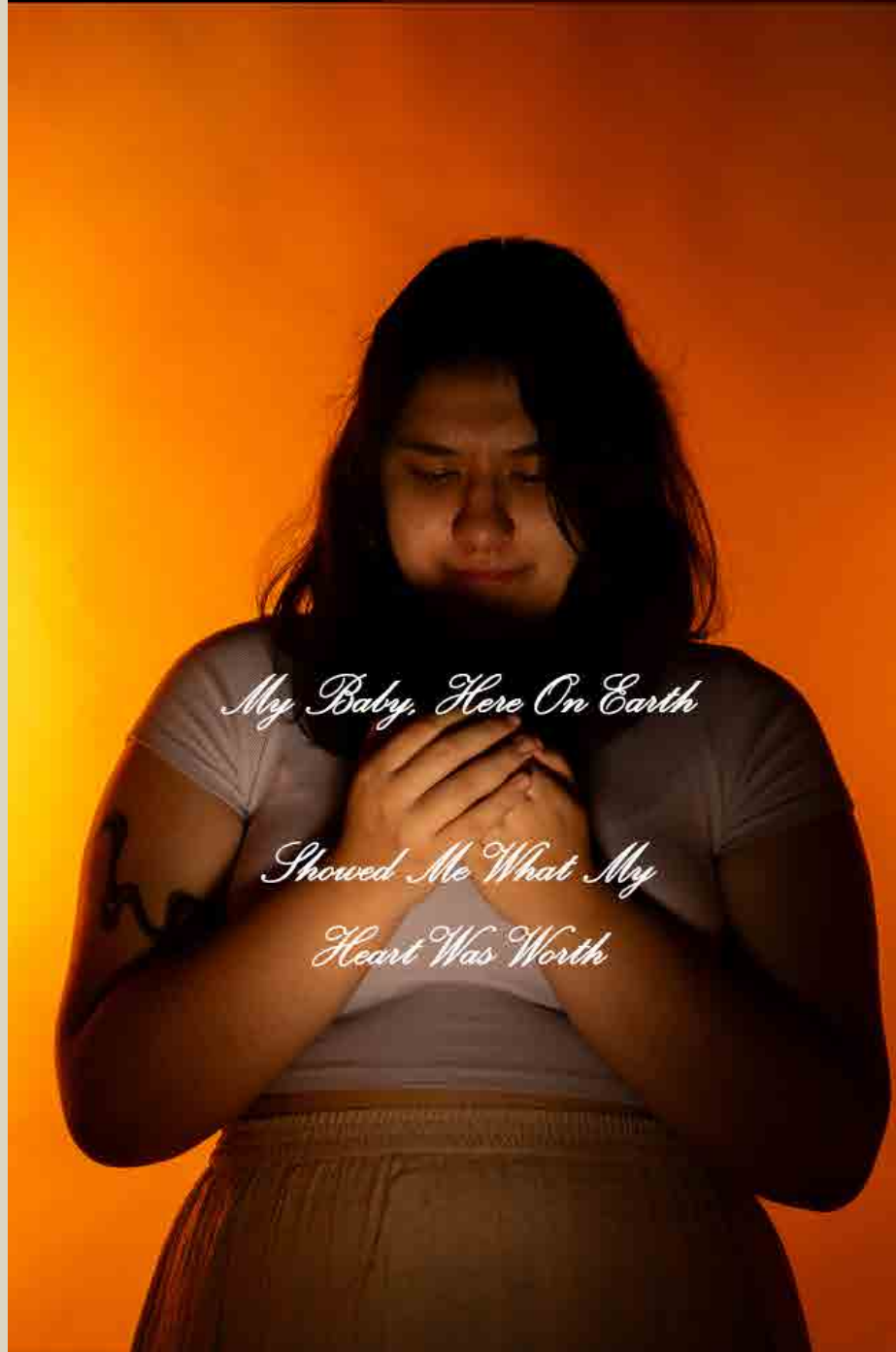


*Moon, Tell Me
If I Could
Send Up My
Heart To You?*



*So, When I Die Which I
Must Do*

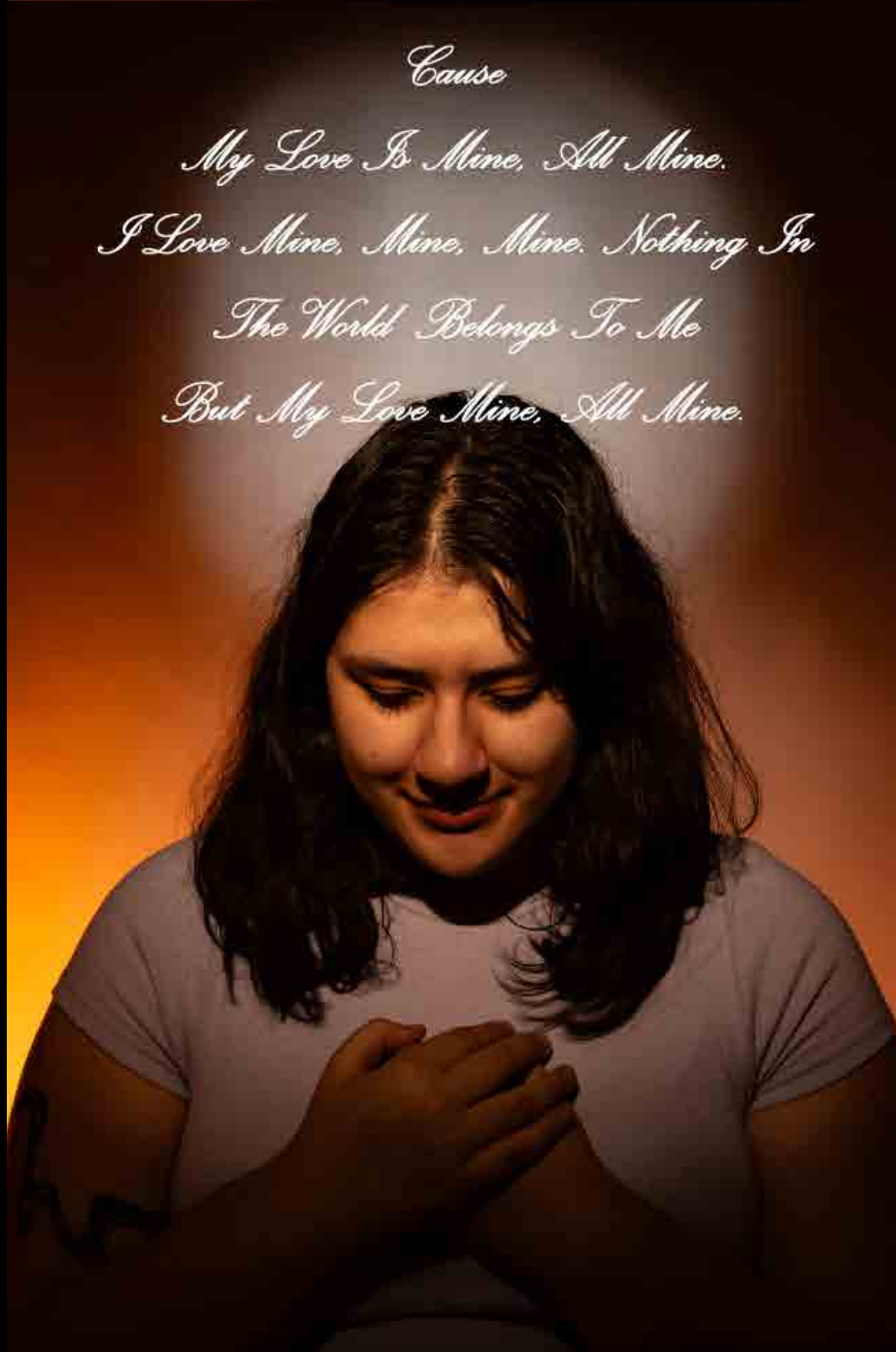
*Could It Shine Down
Here With You?*



*My Baby, Here On Earth
Showed Me What My
Heart Was Worth*



*So When It Comes To Be My Turn
Could It Shine Down Here For Her?*



*Cause
My Love Is Mine, All Mine.
I Love Mine, Mine, Mine. Nothing In
The World Belongs To Me
But My Love Mine, All Mine.*



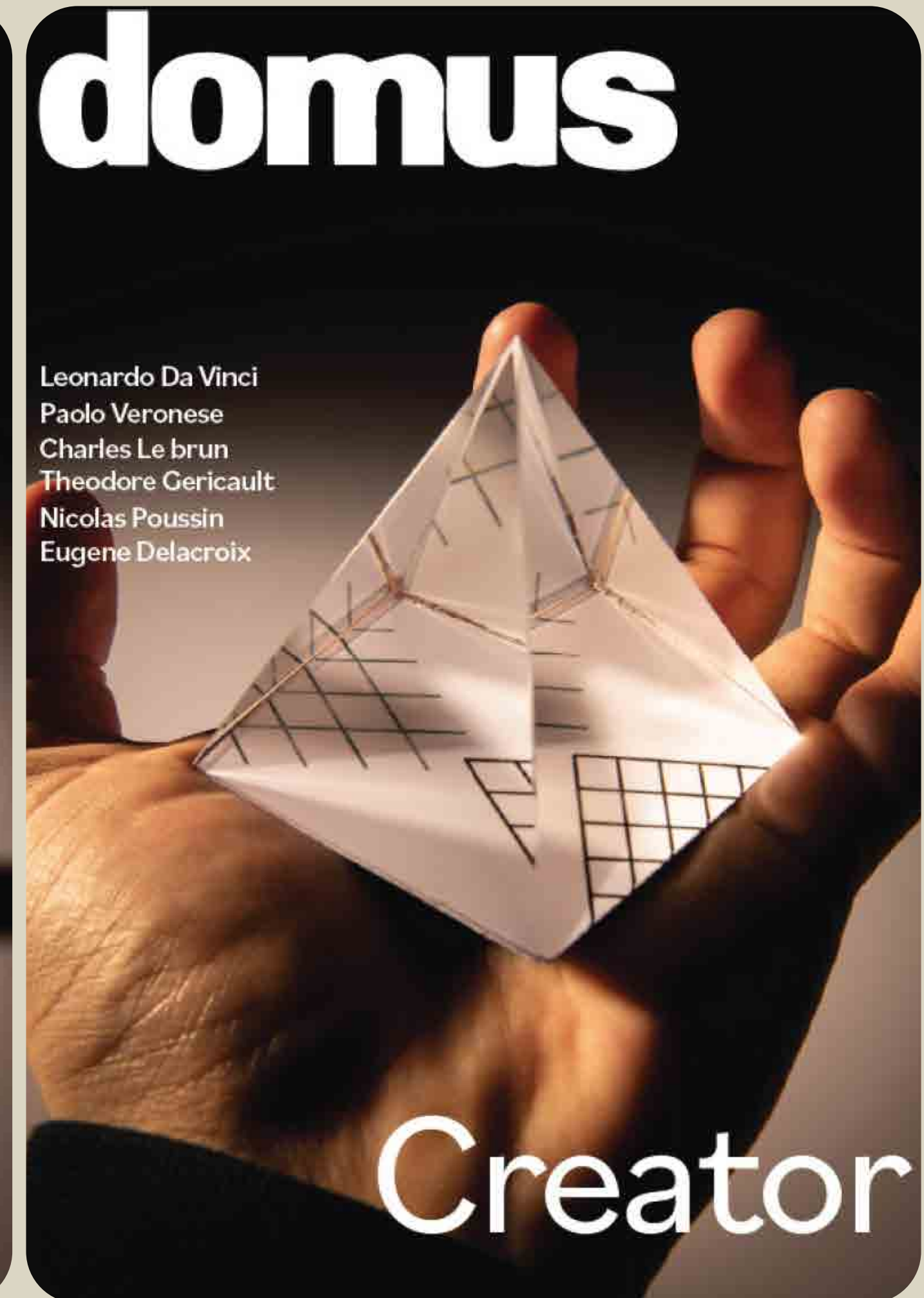
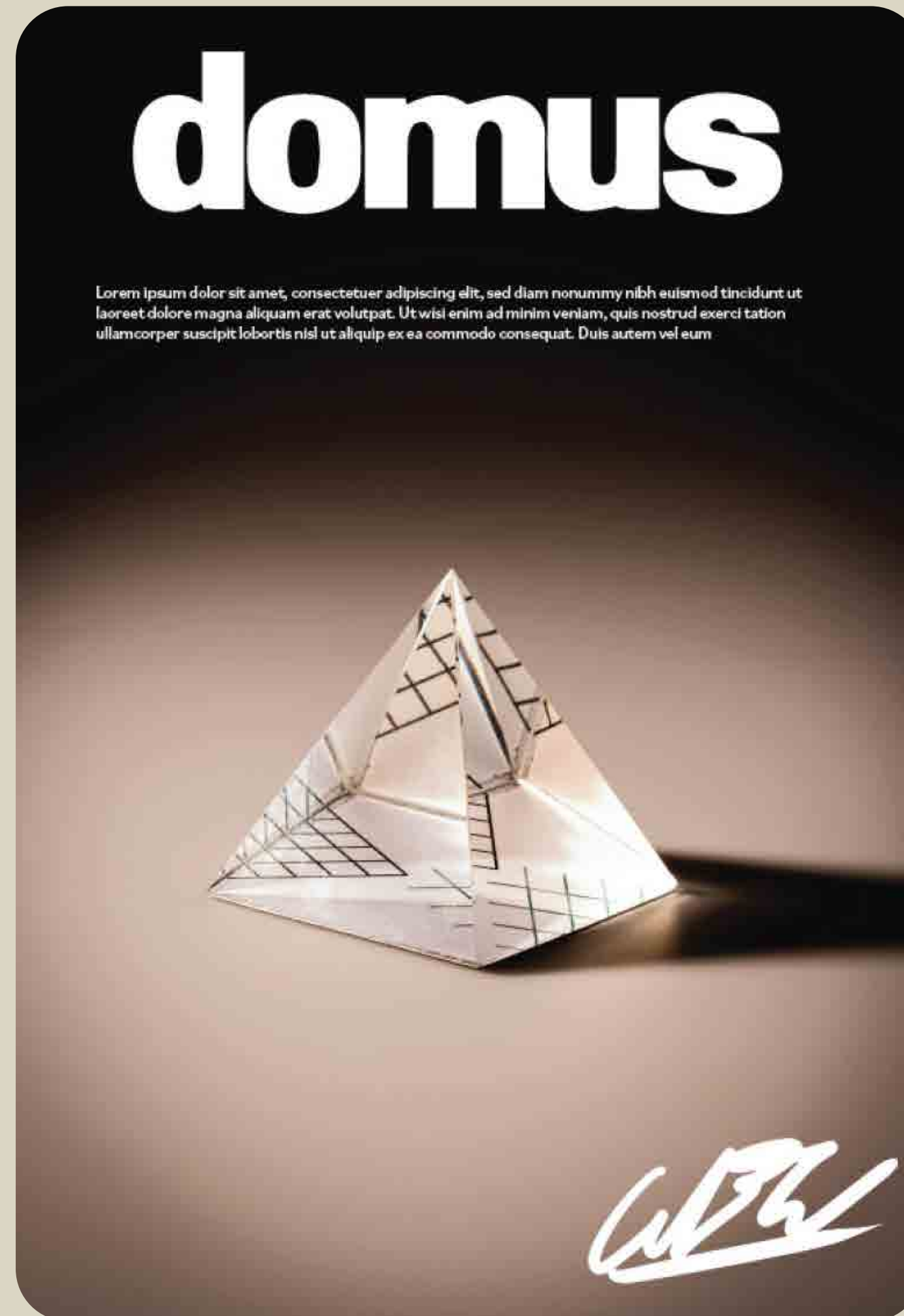
*Nothing In The World Is Mine For Free
But My Love Mine, All Mine*

Product Photography

University Work. (2024)
.Studio Photography.  

These covers are based on an existing magazine, Domus, and were shot in a professional photo studio.

The theme was architectural and the object chosen was an artistic rendition of the Louvre.

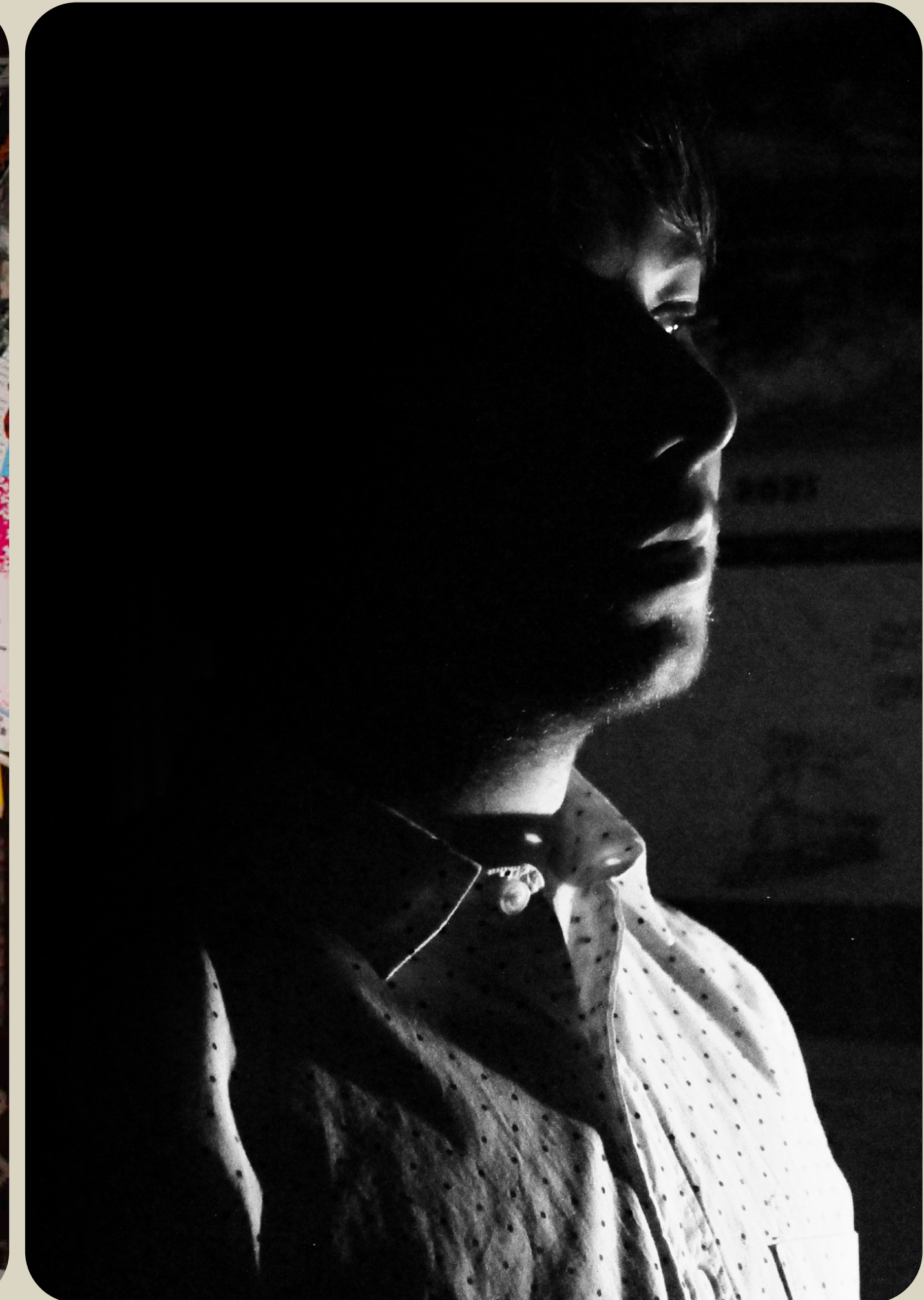


Two Faced

University Work. (2023)
.Portrait Photography.  

This two image piece aimed to show two opposing sides of the subjects personality, the public and the private.

Additionally this shoot required a creative setup as the subject was also the photographer.



AI Can't Creativity Can

University Work. (2024)
.Social Media.   

AI Can't, Creativity Can is a social media campaign that focuses on highlighting the benefits of human made creative work and the issues with Generative AI.

I Had a lot of fun creating this campaign as its a topic I'm very passionate about!



Why do we need Artists?

"The expression or application of human creative skill and imagination, typically in a visual form such as painting or sculpture, producing works to be appreciated primarily for their beauty or emotional power."

Oxford Dictionary (2024)

So can AI create "Art"?

AI by definition cannot create real art as it does not possess the free will, understanding, and creativity to imagine ideas of its own.

Fundamentally it does not create with intent, it does not understand the cultural/contextual reasoning that goes into even the simplest artworks.

What can AI be used for?

AI can be used as another tool in an artists toolkit, [insert more uses] Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed diam

laoreet dolore magna aliquam erat volutpat. Ut wisi enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut

AI And Gen AI

Whats all the fuss about Generative AI?

And how is it any different from normal AI?

"AI is the ability of a computer system to perform tasks that would normally require human intelligence, such as learning, reasoning, and making decisions."

Different types of AI include, but are not limited to:

- Generative AI
- Machine Learning (ML)
- Natural Language Processing (NLP)
- Computer Vision

Generative AI (Gen AI) is a type of AI Model that uses large sets of data, usually text, images, audio or videos, to create an advanced pattern recognition algorithm.

This algorithm is then used to create new content from prompts that similar to the data it was trained on



AI Has an exponentially increasing usage with energy consumption. The IEA reported that energy consumption in data centers globally is predicted to increase from 460 TWh (2022) to between 600-1,000 TWh by 2026. They attribute this to the massive boom in Generative AI and Cryptic Currency development and usage.

The CEO of one of OpenAI, Sam Altman is quoted as saying "There's no way to get there without a breakthrough." He said "It motivates us to go invest more in fusion."

However as of 2023 only 38% of the world's energy generation is from renewable energy, the rest being fossil fuels. This is having an extremely detrimental impact on the climate crisis.

The question is, are the advances in Gen AI tech worth potentially putting more strain on the globe's power consumption? At a time when we're struggling to stop burning fossil fuels for most of our power?

Artists VS AI

A bit about [Artists Name]

>Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut aliquip ex ea commodo consequat. Duis

A bit about Adobe Firefly

>Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut aliquip ex ea commodo consequat. Duis

Assignment

Each participant is required to create a version of this iconic spaceship, the Swordfish II from the classic 1998 anime Cowboy Bebop.

They are free to use any medium of their choice!

Artist

Firefly

Do you think you can do better than an AI? Create your own work under the **challenge** and the **top 10 best** responses will be picked each week!

Behind The Scenes

Project Name: _____ Medium: _____

Artists Name

Specialty

Specialty of the artist

[Artist Name]

Reference Material

Exploring this part of the process

Modeling

Exploring this part of the process

Materials

Exploring this part of the process

Rendering

Exploring this part of the process



AI And Gen AI

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Weekly Art Challenge		3	4
1	2	5	6
9	10	7	8

Next Week...

[This is where you would place the next weeks assignment.]

Post under **aiart** and have a chance for your art to be featured on next weeks post!

[Ref Image here]

Froots

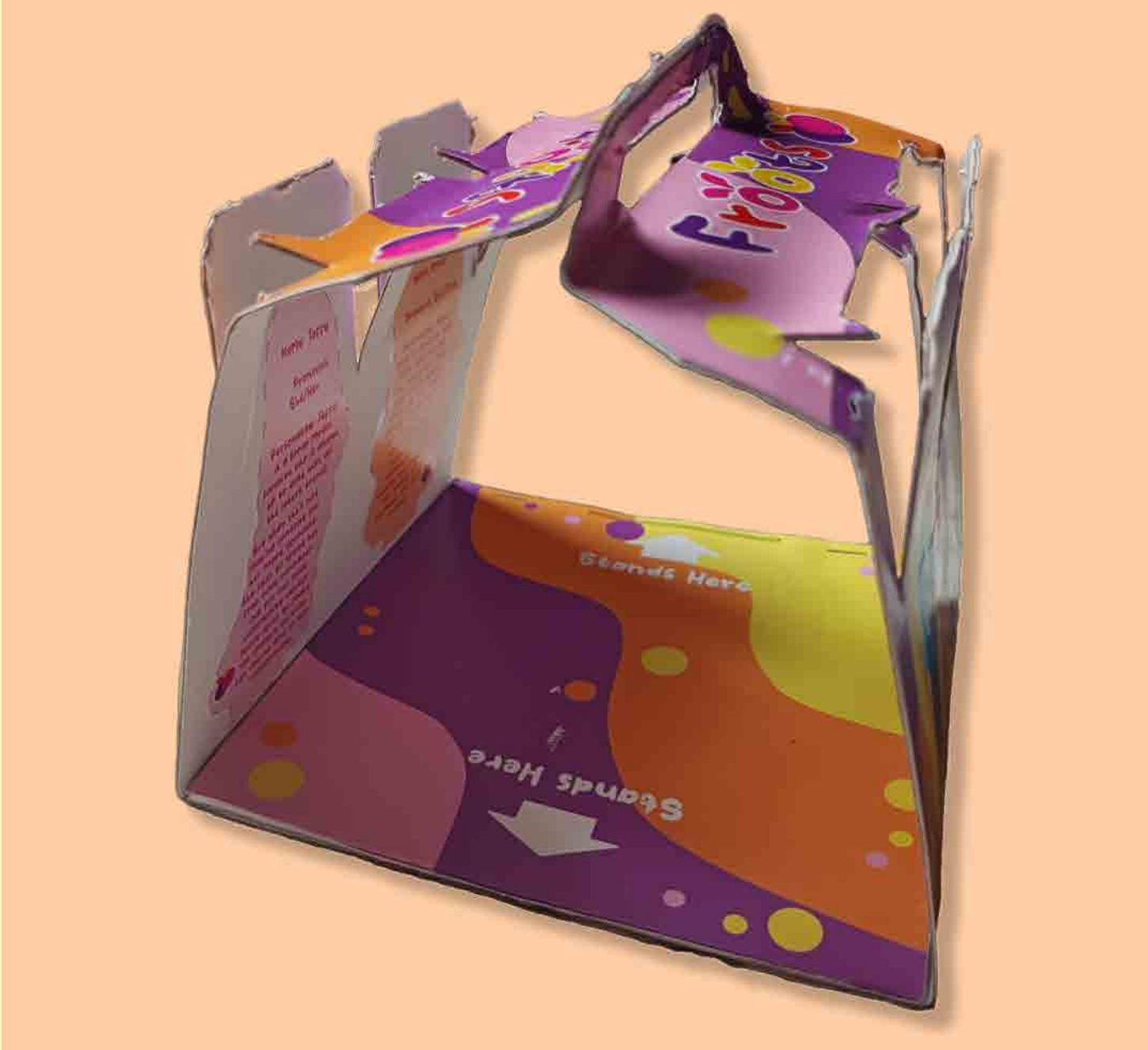
University Work. (2022)

.Product Design.   


Froots is a branding/
product design project
where I created a brand
idea for a flavoured fizzy
drink brand.

Another aspect of the
product was that the
packaging could be used
to create cutouts of the
brands cast of colourful
characters.





UNAA Student Placement Program

The Burrow. (2024) 
.UNAA (NSW) Rebrand.

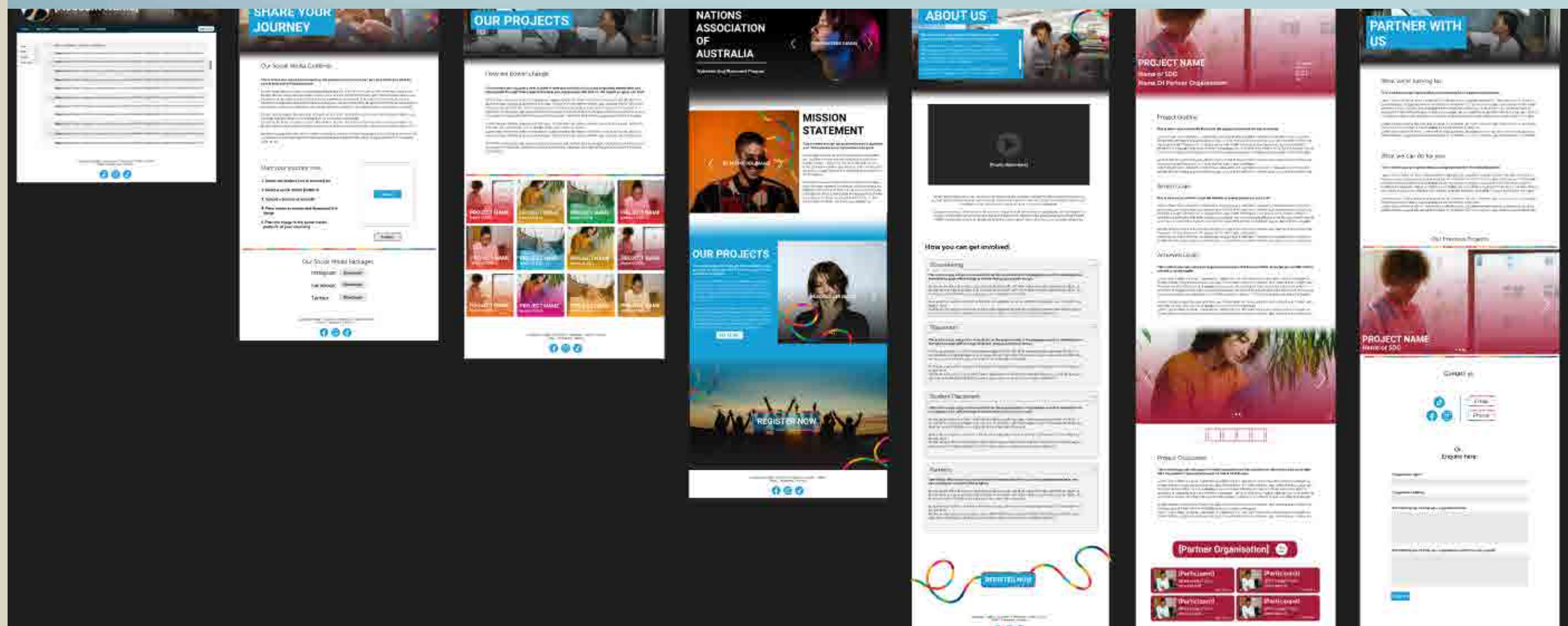
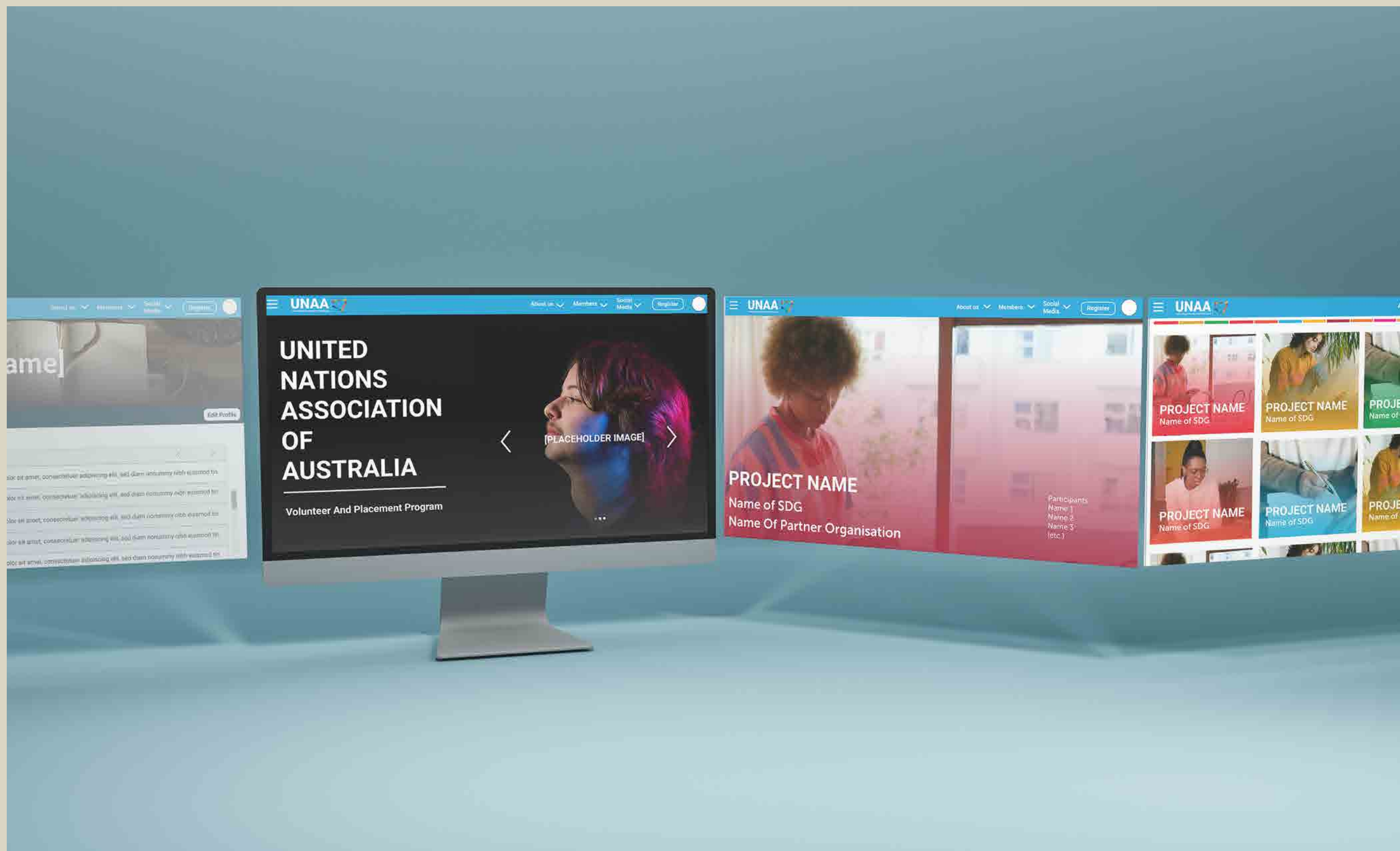
For this project I worked with a team of my peers, and together we developed a small variety of initiatives to rebrand the NSW branch of the UNAA.

All elements present here were done by me.

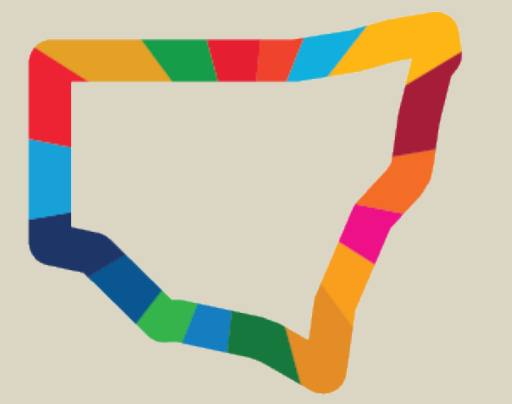
UNAA
VOLUNTEER PLACEMENT PROGRAM



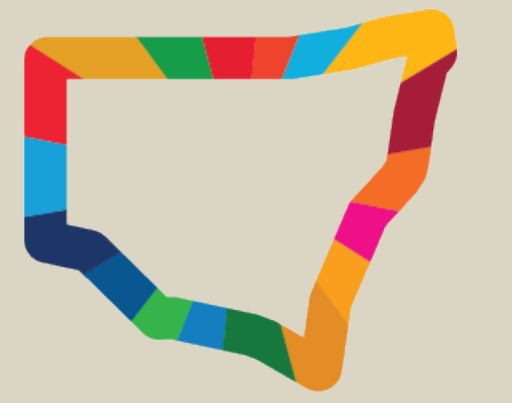
By Lucy Michelle, Parmida Zen, Gabriel Buckland-Willis,
Andrew Phan and Ferdinand Chen



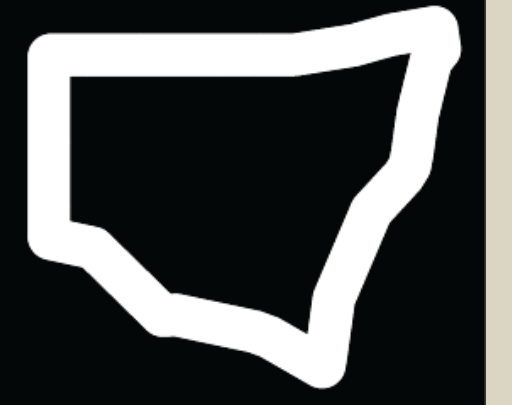
UNAA
VOLUNTEER PLACEMENT PROGRAM



UNAA
VOLUNTEER PLACEMENT PROGRAM





UNAA
VOLUNTEER PLACEMENT PROGRAM



Cabinet Man

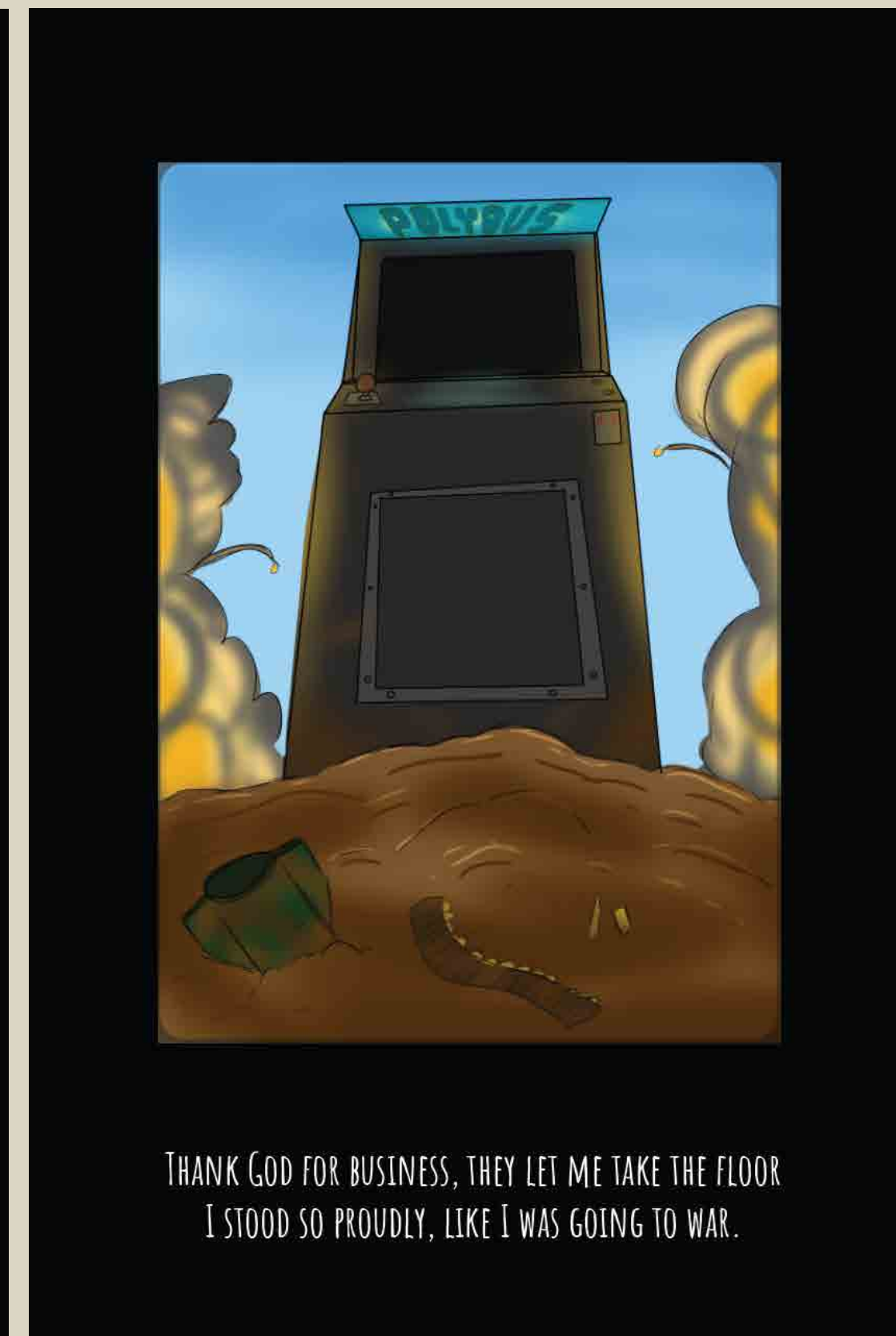
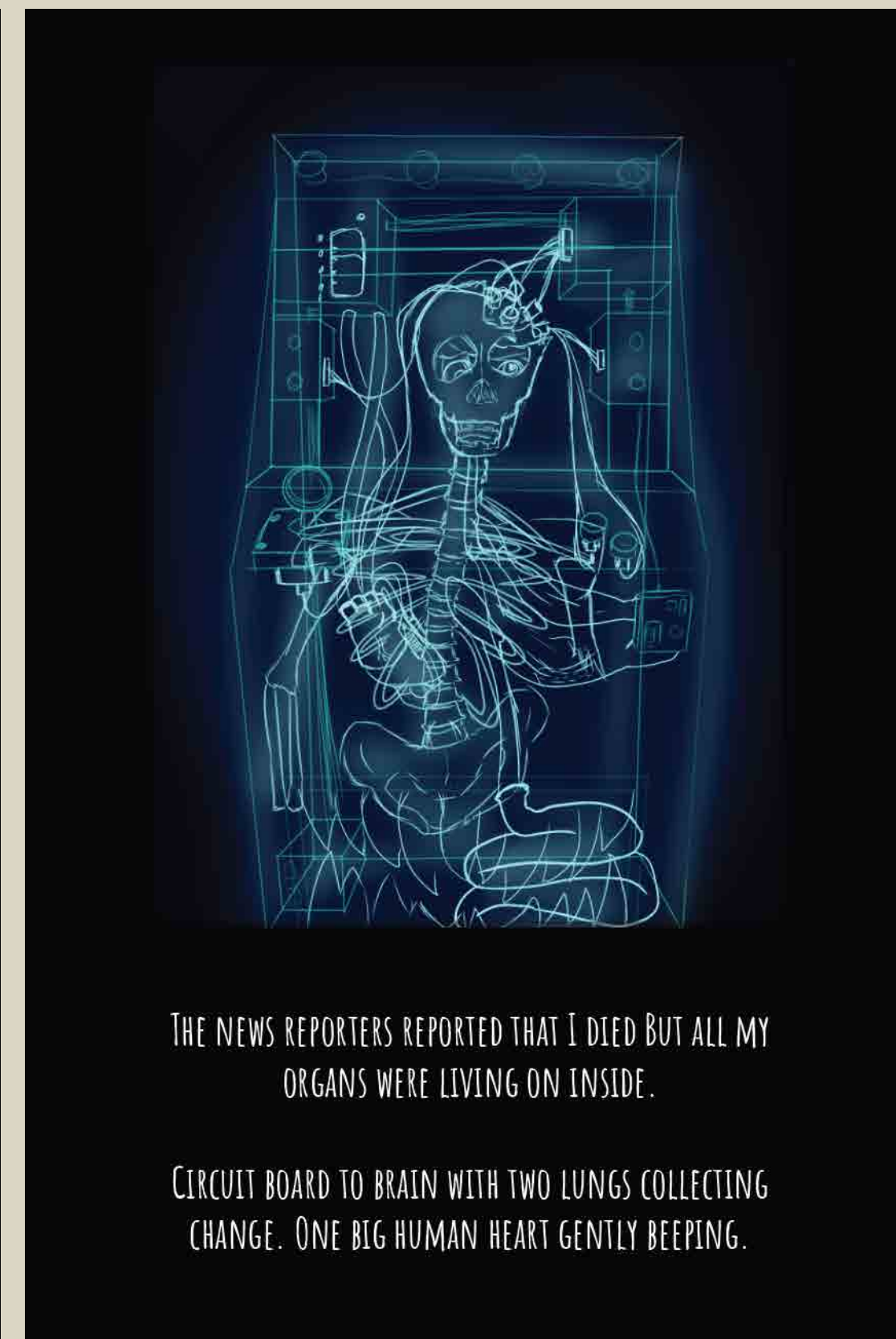
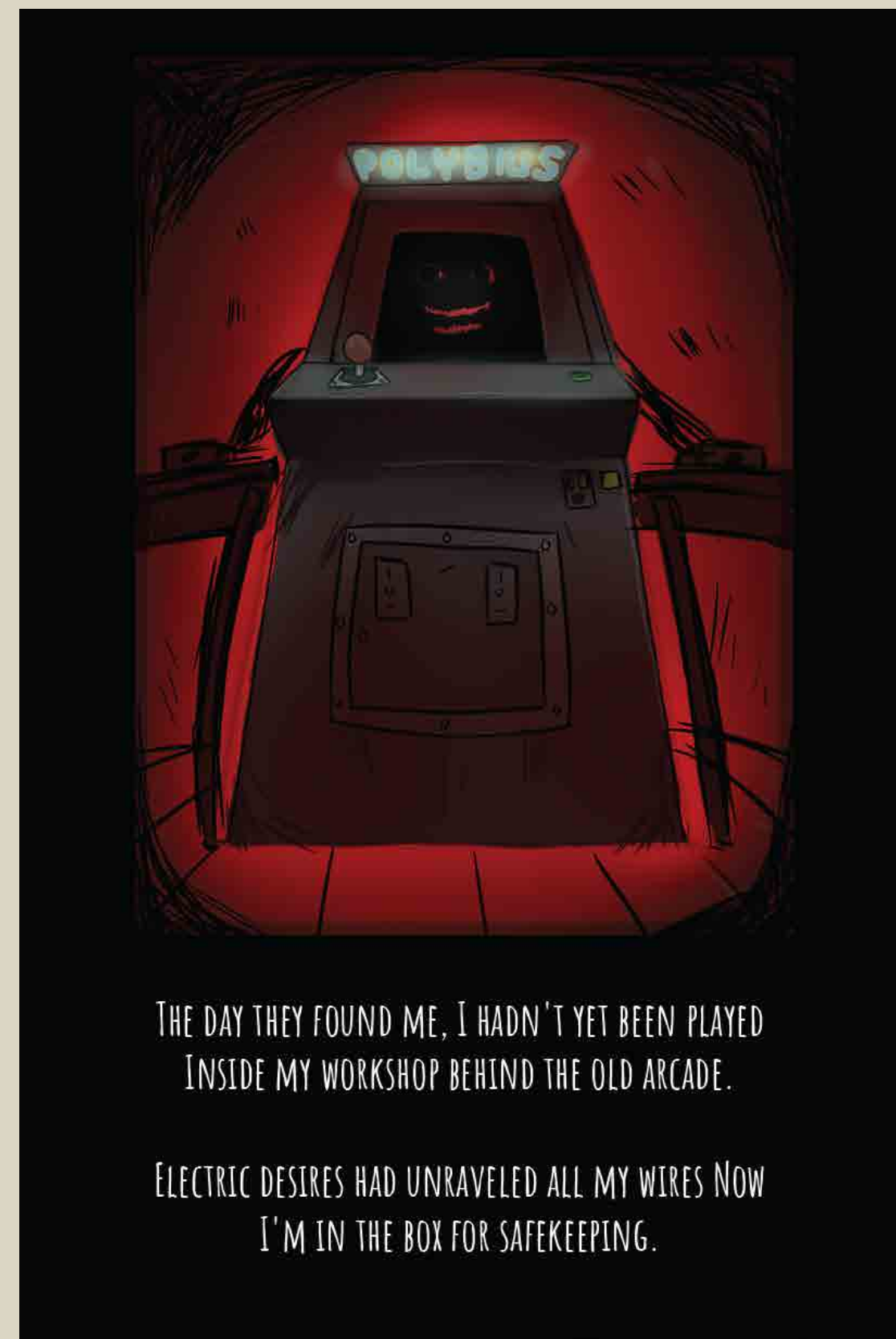
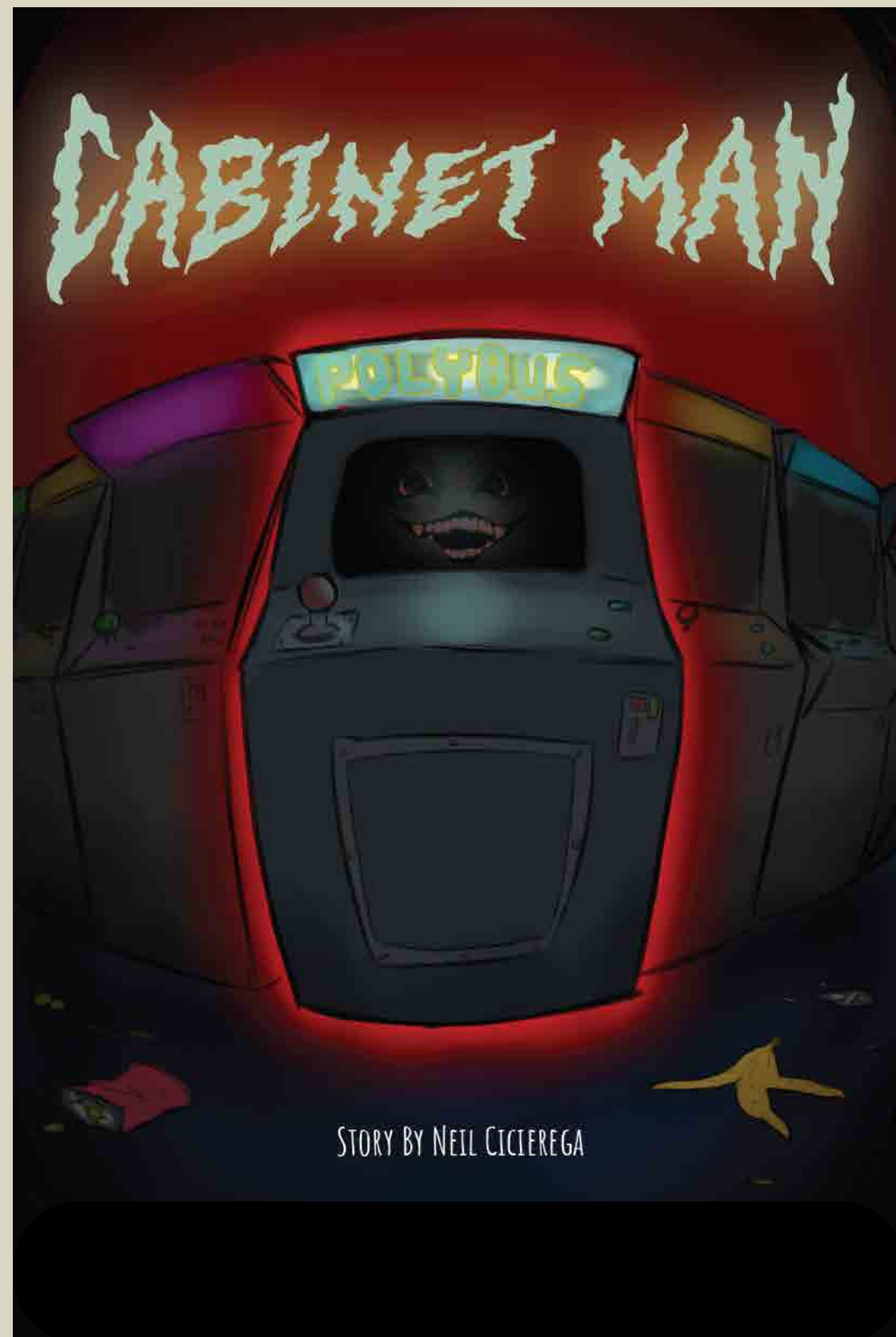
University Work. (2022)

.Digital Zine.  

This project is an illustrated zine based on a song by Neil Cicierega.

I also drew inspiration from the internet legend of polybus which is a creepy story about an arcade machine that isn't exactly what it seems...



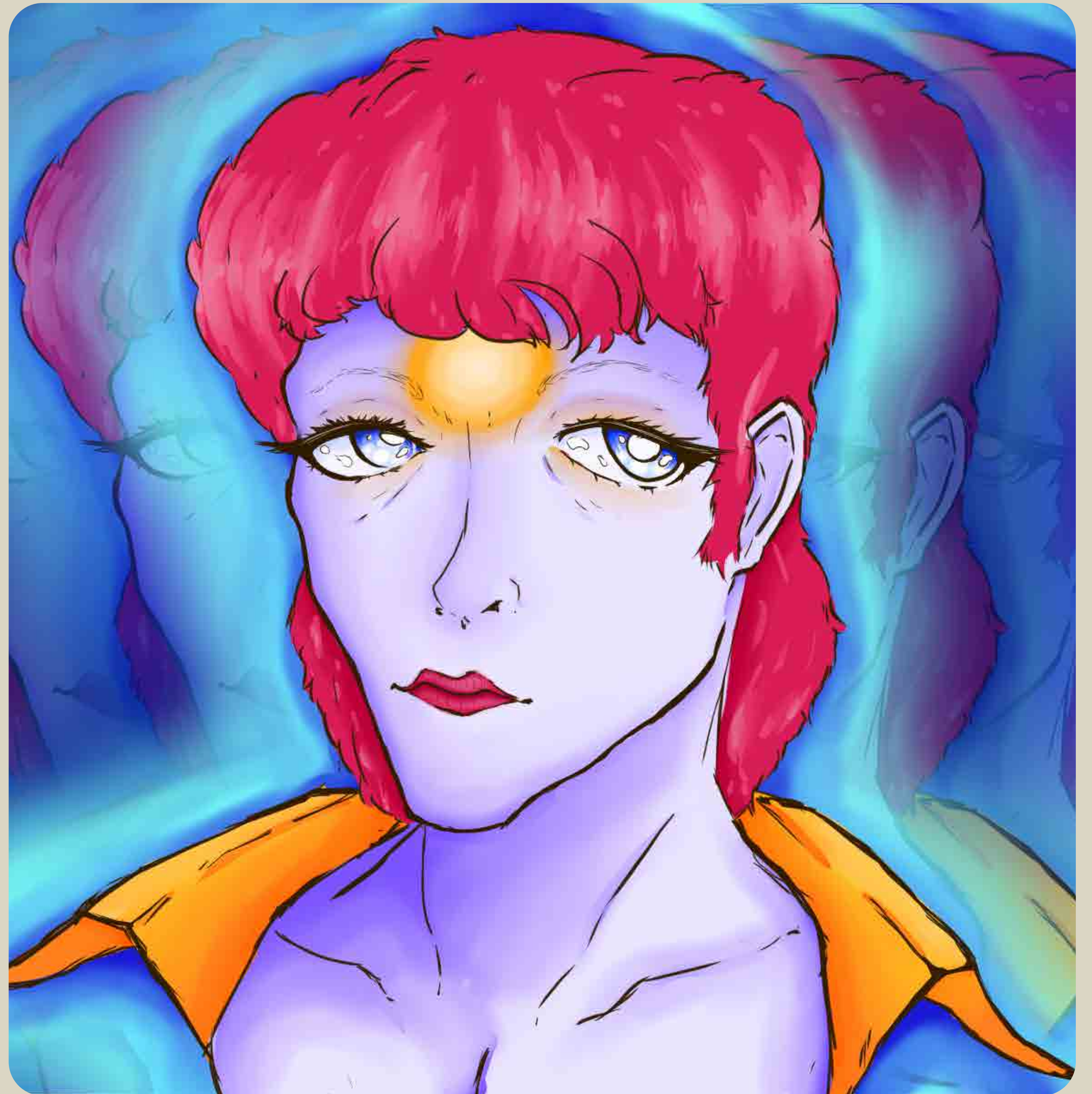


David Bowie

University Work. (2022)
.Digital Artwork For
Article. 

This work was designed
with an article format
in mind, being used as
a thumbnail image for a
Bowie retrospective.

I personally admire Bowie
a lot and really enjoyed
creating this piece.



Krait MKI

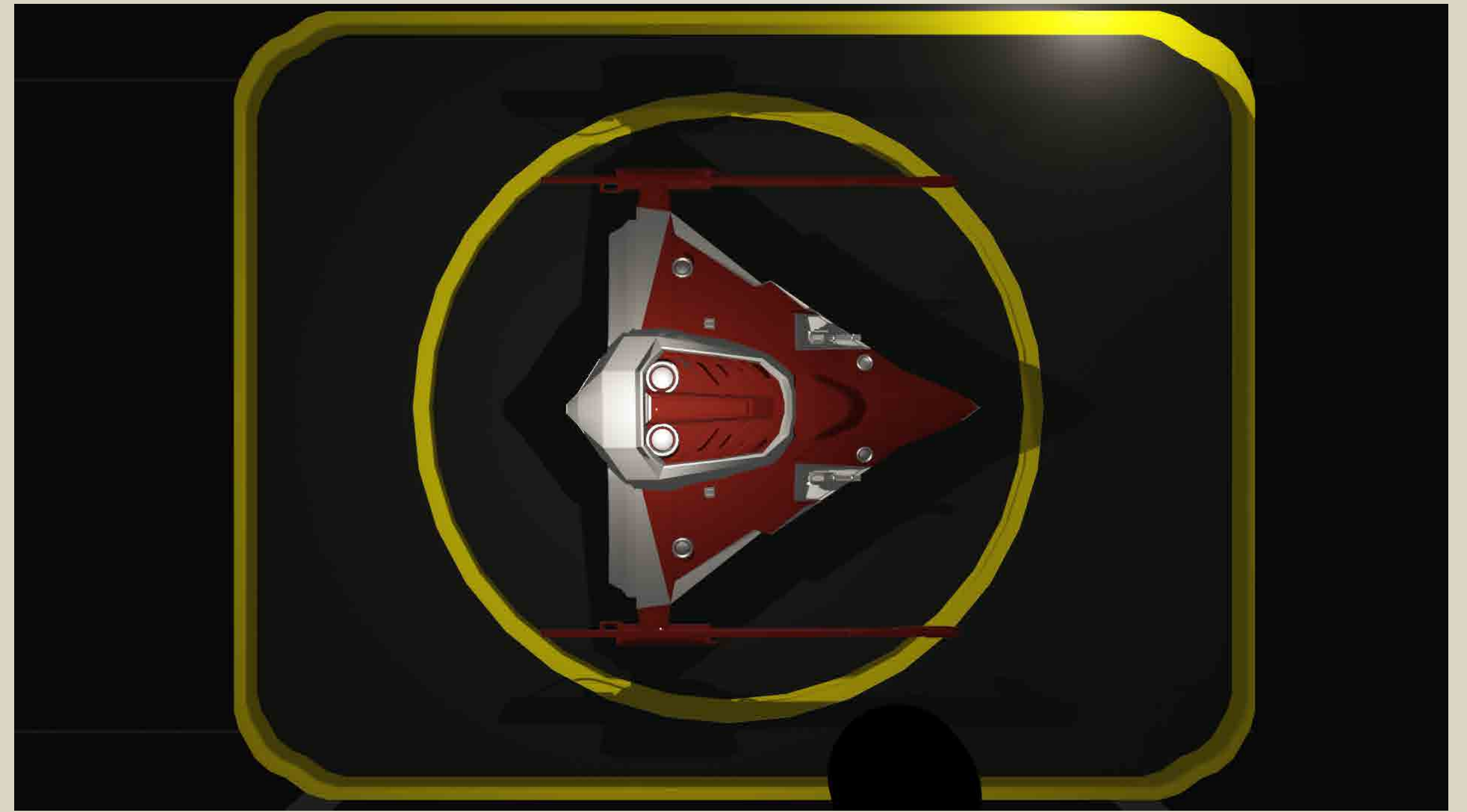
University Work. (2023)

.3D Model. 

This detailed model was based off concept art for a ship based in the Elite Dangerous Universe.

The landing gear and turrets were also rigged so the model has functionality as well.





The Swordfish

Personal Project. (2024)

.3D Model. 

The Swordfish is an iconic ship from hit classic: Cowboy Bebop, this personal project is a simple rendition of this ship in Blender.

This was created use references to ensure the model was as accurate as possible



SWORDFISH II



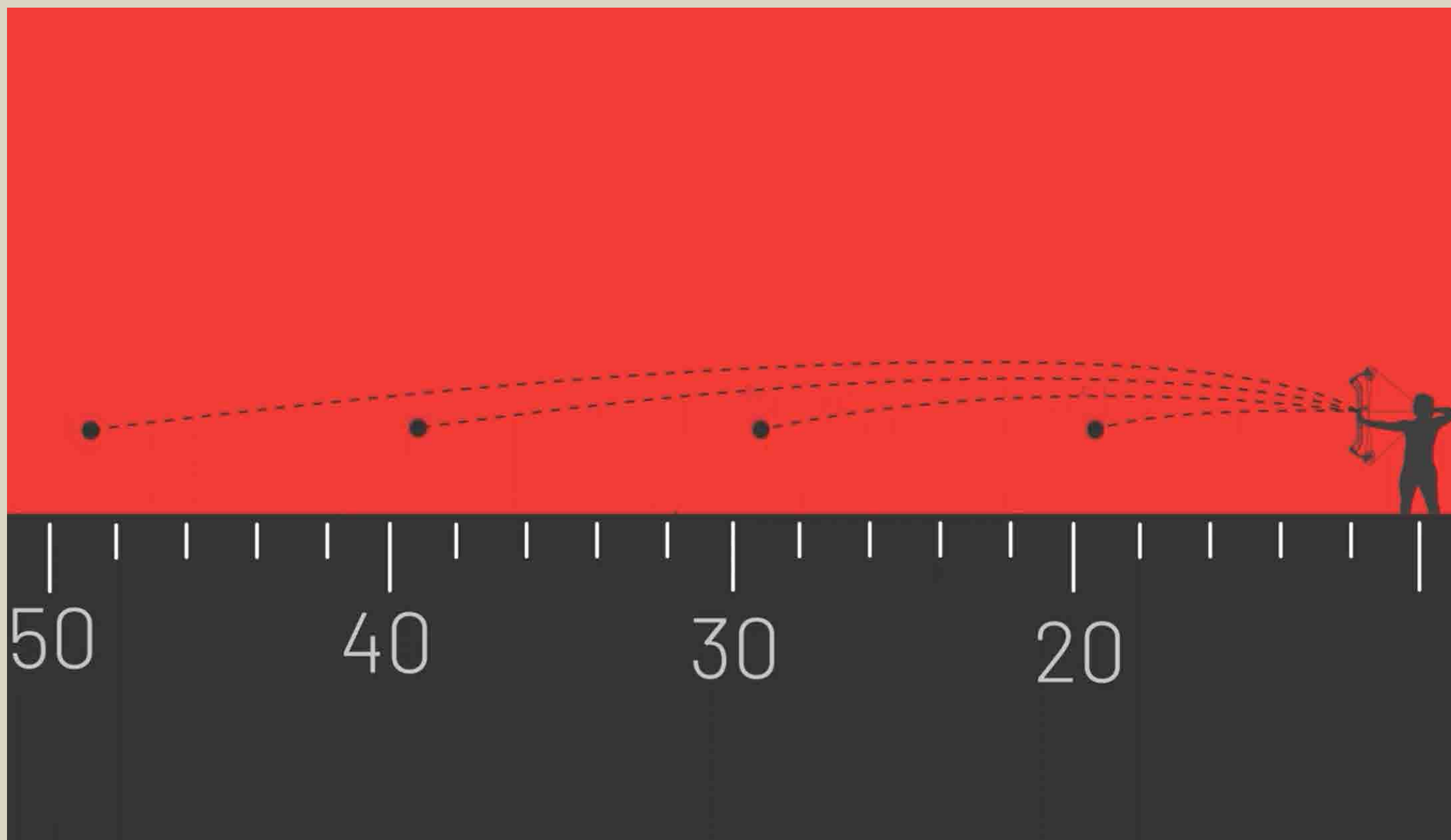
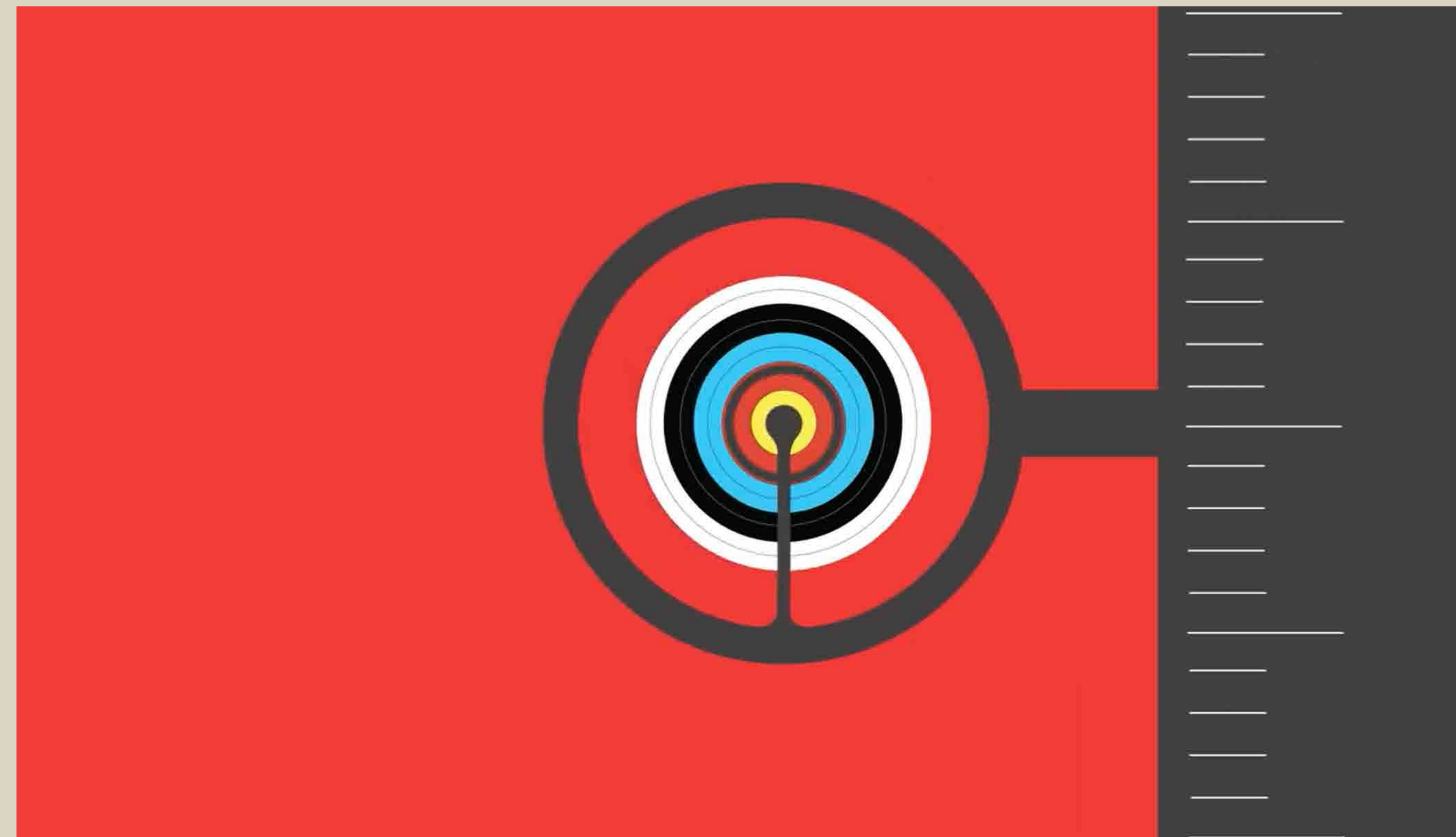
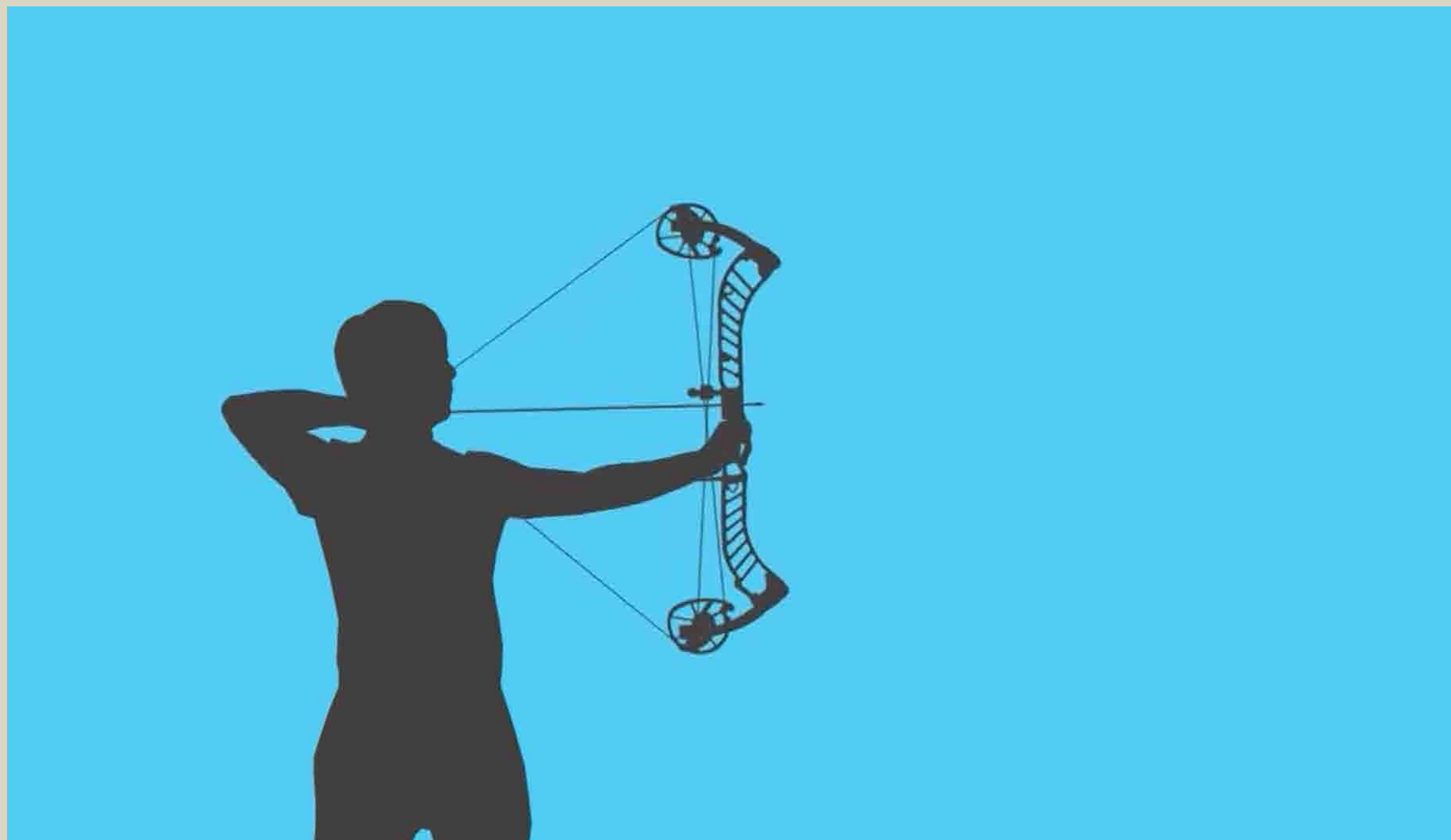
Shoot Your Shot!

University Work. (2023)
.Animated Short. 


Shoot your shot is a short animated video on a small variety of things an archer needs to be aware of to execute a good shot.

This video was based on my own personal knowledge from my training as an archer.





Trajectory

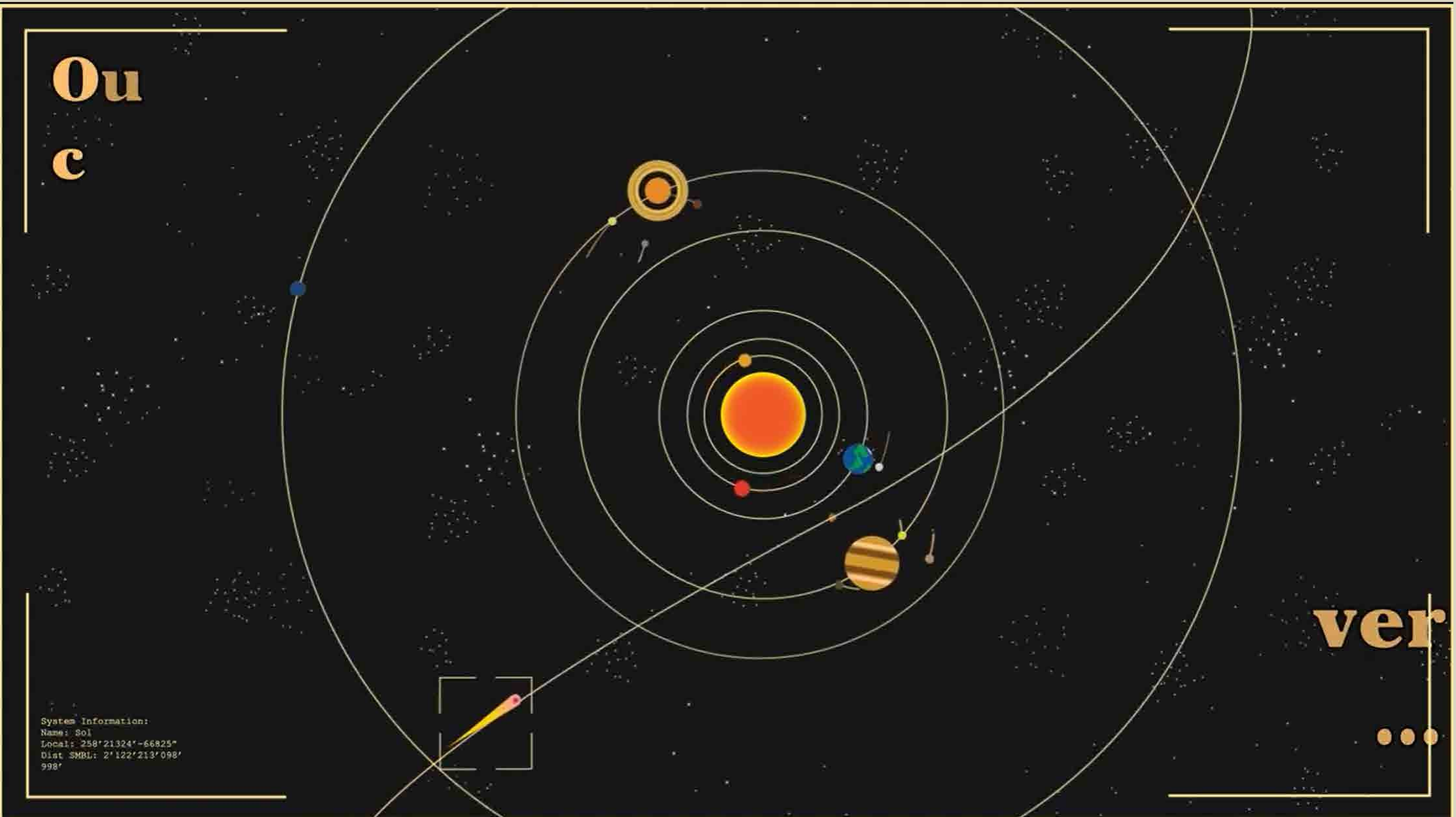
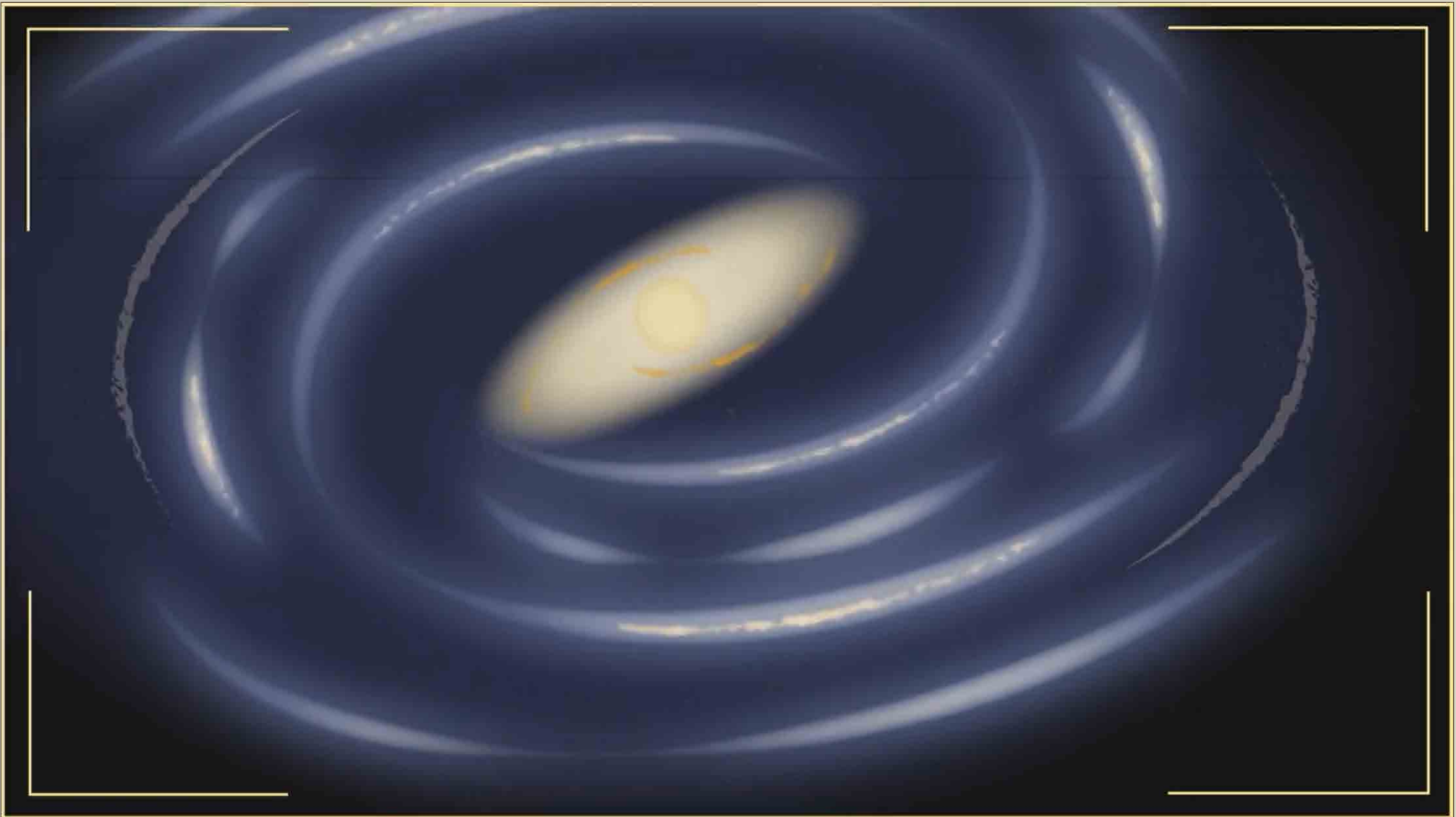
University Work. (2023)
.Animated Short. 

Tradjectory was a short animation I created depicting a missed connection I'd had during the summer of 2022.

This project also displays some of my scifi influences.



Trajectory



Thats All!

