

Business. Plan

Build. Community.





PREVIEW

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Needs in Industrial Development

No public view into manufacturing industry, businesses and jobs

Youth engagement non-existent

Need for networking & collaboration

Local makerspaces:

- + Costs are high, availability is low
- + Professional Tools and Machinery Unavailable
- + Instruction Lacking



Needs in Community Development

Youth services need wider offerings for creatives and hands-on learning

Workforce development in manufacturing industry <u>nonexistant</u>

Central City revitalization:

- + Who is leading this charge?
- + What incentives do we have?
- + Need for industry partnerships

Lack of "3rd places"







Existing Resources for Creative Youth



**

Workforce Development

POIC
Portland Youth Builders
OR Tradeswomen
WorkSystems
New Avenues for Youth

Mentorship

School
Church
Scouts
Sports
Clubs

Shopspaces

Past Lives
ADX
Creative Homies
your garage
sublease or shared space

Physical Resources

Rebuilding Center
Home Depot
Reclaim It!
Blick Art Supplies
Woodcraft

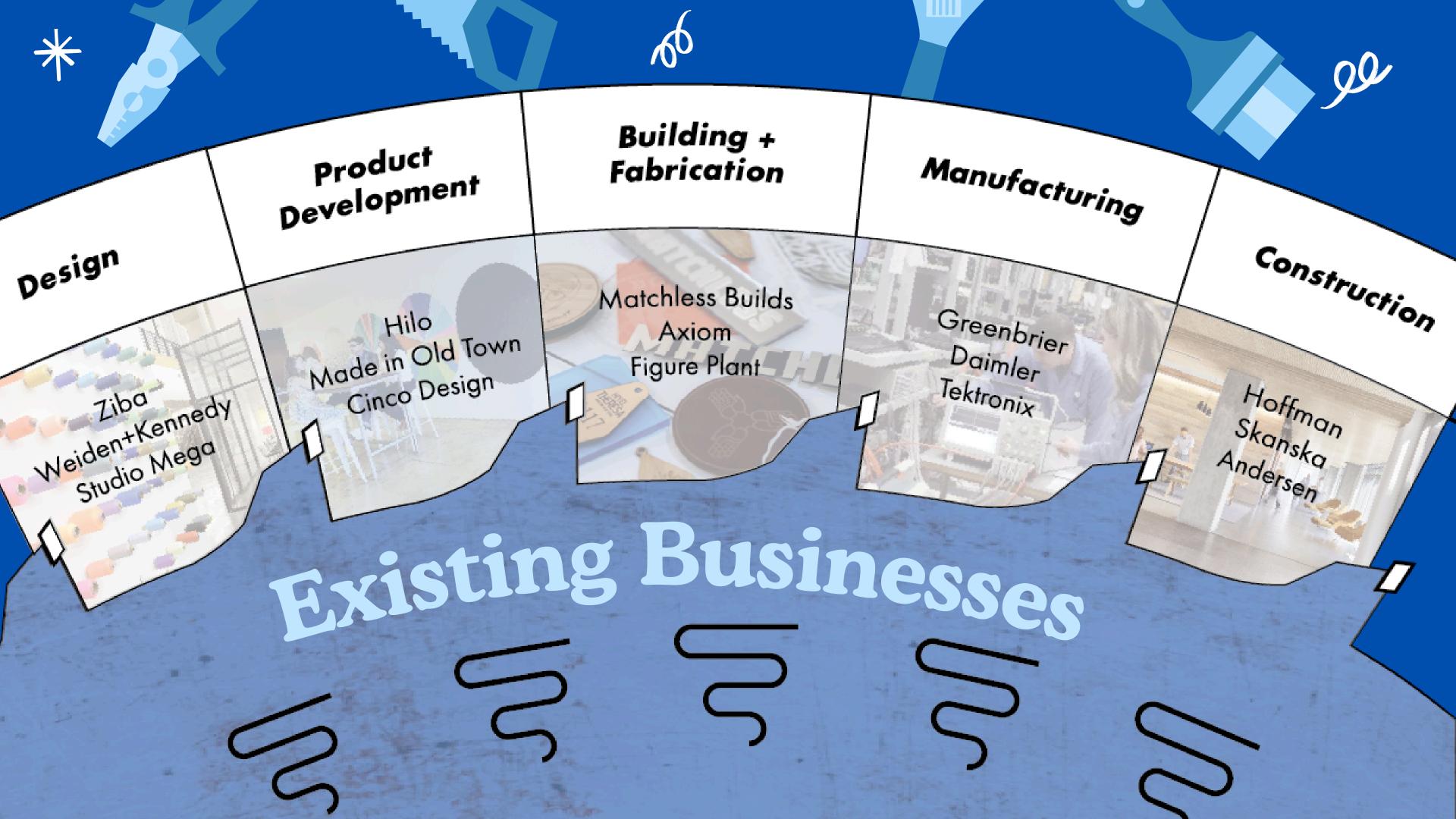
Skills Development

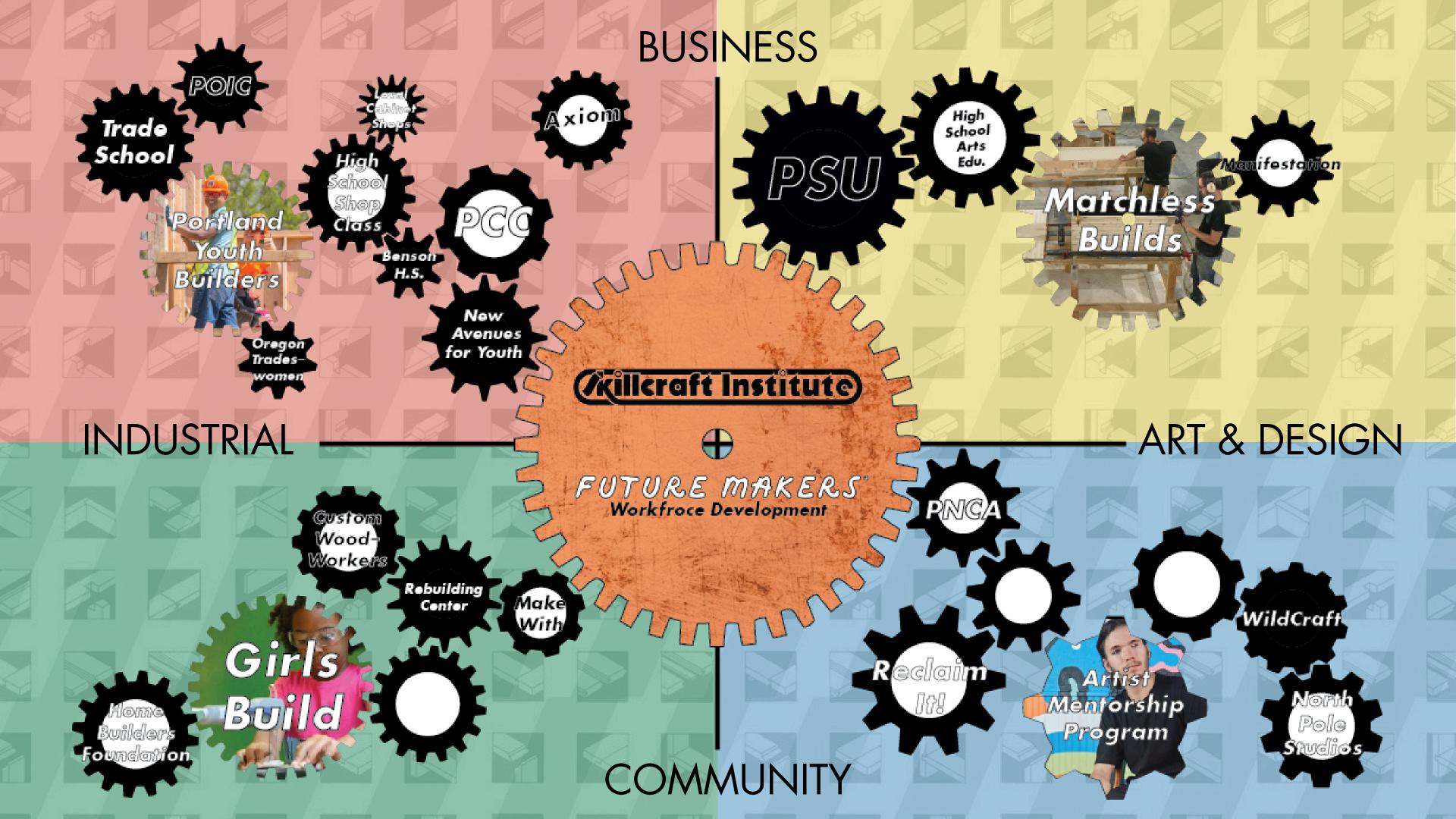
PSU, PCC, PPS, PNCA
Guild of Oregon Woodworkers
MakeWith
Rebuilding Center

Professional Tools

Tool Library
Rent from Home Depot
buy on your own
local collectives, eg. Hedron
and Manifestation







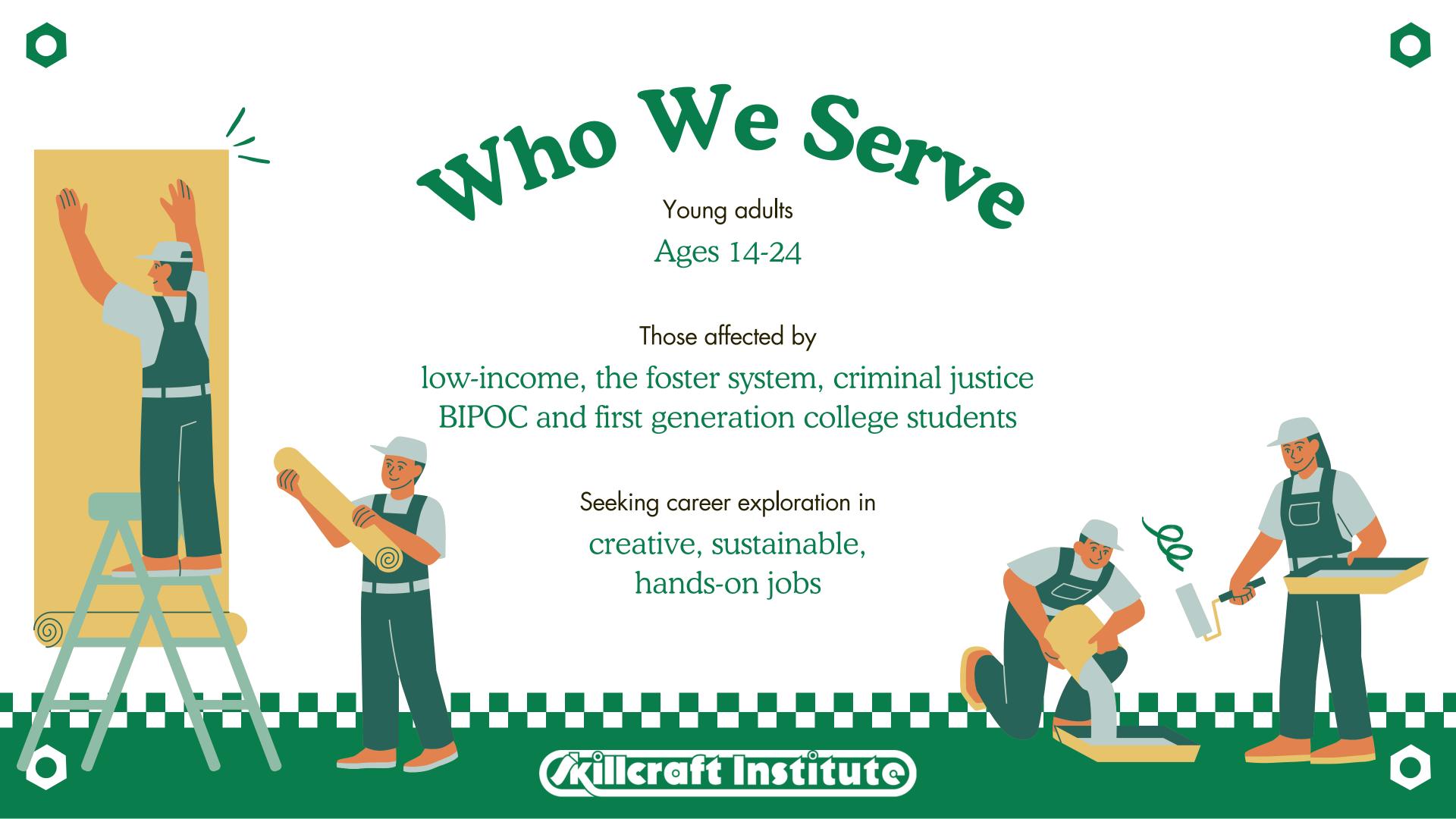


Our mission

is to provide resources, education, and opportunities for young people seeking creative, fulfilling, and sustainable careers in Portland

Skillcraft seeks to reinforce the virtuous relationship between healthy communities and resilient individuals

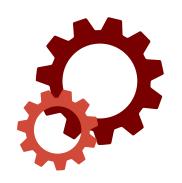




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Avenues for Change





Workforce Development

Specifically for the manufacturing and creative build industry, including internships



Build Shop

Social enterprise for on-the-job training and community projects



Makerspace

For continued education & exploration, promoting entrepreneurship



Satisfaction

Participation should be self-motivated by a desire to learn. Engagement strategies will be custom built for each student.

Continued Education

Programming should inspire youth for ongoing exploration and a lifetime of personal resiliency

Engagement

Students should be continually given opportunities suited to their interests and goals, supported by community.

X

Hands-On

Learning happens when interesting problems need to be solved and we find the edge of our knowledge

Y

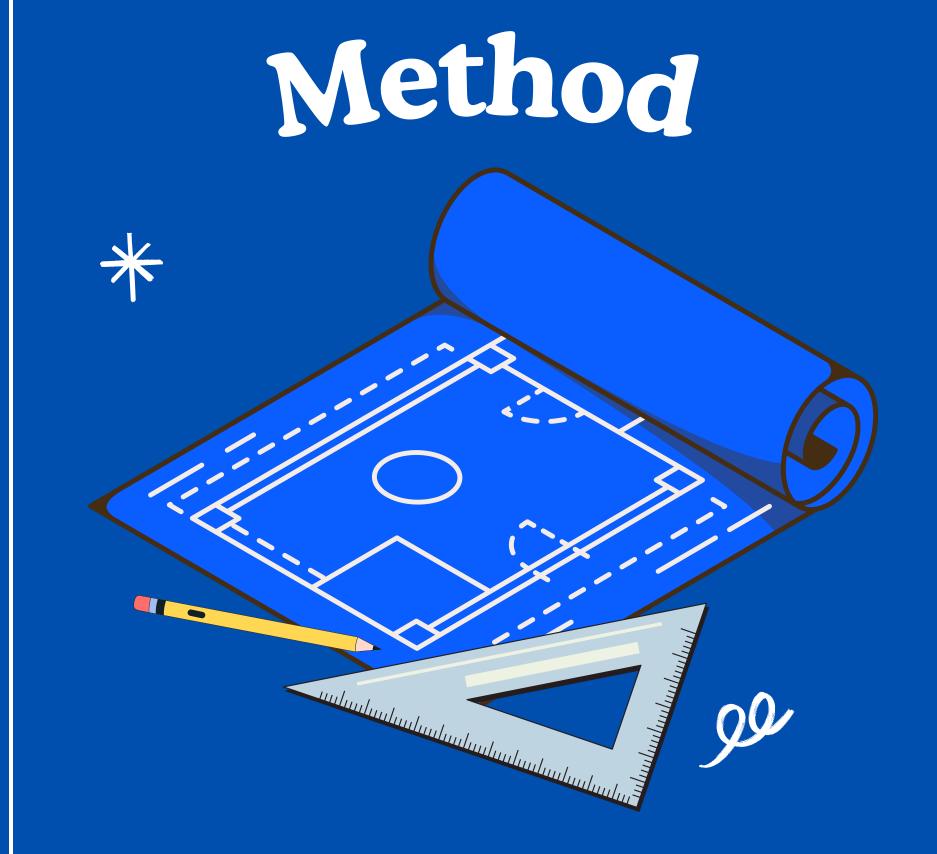
Create Leaders

Test new skills and guide teams in a shared goal. Develop self confidence by inspiring it in your peers

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Community Partnerships

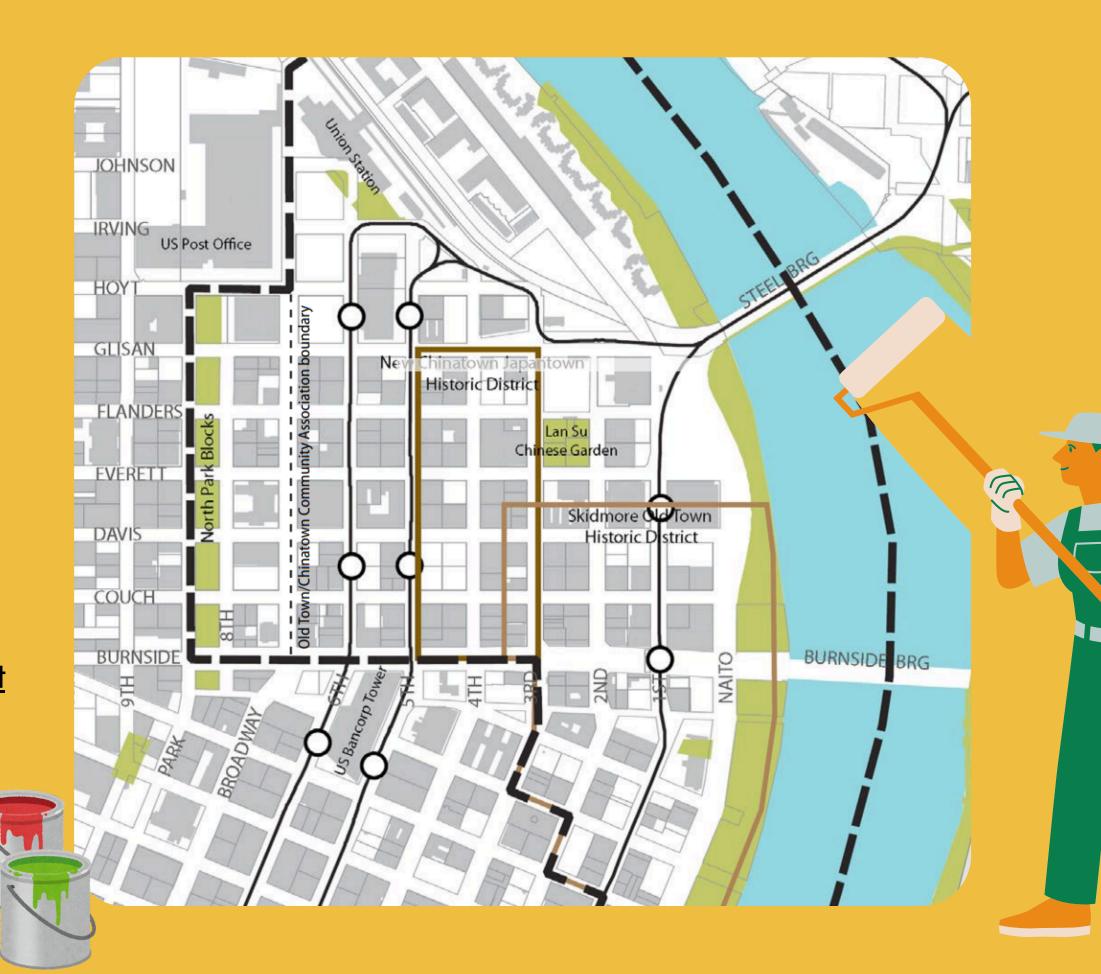
It takes a whole village to, well, build a whole village. Public and private alliances make us all stronger.



Old Town Chinatown

Advance Portland: A Call To Action
"...foster a vibrant central city!"

- "Attract more <u>visitors</u> through <u>events</u>"
- "Activate vacant properties and storefronts with community-serving businesses"
- "Encouraging the conversion of <u>nuisance vacant</u> ground-floor commercial into active uses"
- "Support interim uses on key development sites to generate activity and foot traffic"



Phased Rollout of

1: Workforce Dev.

- \$3,500-\$6,500/student
- Variables include:
 - Cost for shop space (\$0-\$5,000/mo)
- Costs go down with students
- Costs drastically if instructors donate time
- Key Q: Are paid summer internships paid by us or by the business?

2: Build Shop

- \$8,735/mo
- Single Employee
- Begin with 2,000sq.ft @ \$1.21sq.ft
 - Or 4,000sq.ft at 50% market rate, donated by owner
 - o Or 100% donated space
- With minimal equipment we can still offer public classes and workshops
- Key Q: Do we offer long-term employment for a few or contract work for many?

3: Makerspace

- \$191,000 startup cost
- Initial costs are prohibitive, like electrical and renovations
- Larger ticket items (like CNC) can come over time
- Min. 4000sq.ft and 12 members
- Max. 30,000sq.ft and 300 members
- Diversified revenue formula:
 - 40% memberships/25% studios/25% classes/10% storage



Costs for Phased Roll-Out

	Cost	Each	Notes
Income Statement			
Workforce Development Program Costs	5 Students: \$ 19,500	Cost Per Student \$3,500-\$6,500	Spring–Summer, including training and fully paid internships
Build Shop Startup Costs	TBD	Cost Per Month \$ 8,750 with part-time employee	Very little investment is needed initially, only a lease on a space
Makerspace Startup Costs	At least \$ 191,000	Revenue/Member/Mo. \$410	Initial costs are high but diversified revenue is long-term and consistent









Who We Are

Meet the Board of Directors











Who We Are

Meet the Board of Directors

Nicholas Maier

Shop Creative Lead Matchless Builds

Emma Duehr

COTA Workshop Director Portland State University



We are creative professionals, teachers, entrepreneurs and artists.

Joseph Hewitt

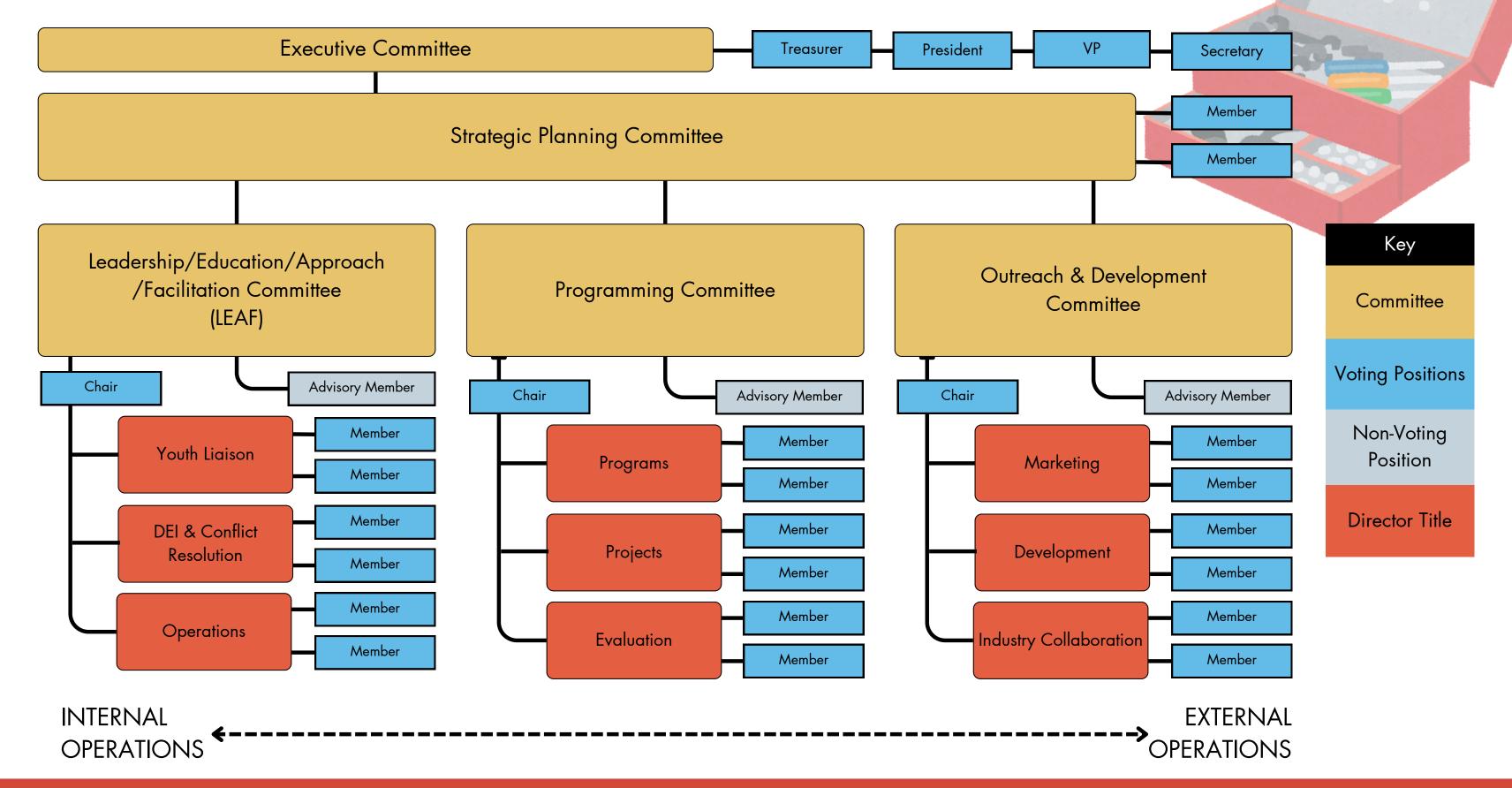
Construction Technology
Teacher
Lincoln High School

Ryan Everson

Owner/Operator

Matchless Builds

Board Organization



Work to Date

When all tallied, we've donated between \$75,000-\$80,000 worth of goods destined for the landfill!

These directly support art classes, shop classes, theater productions, and university students.

Donations

Sheet Material

Plywood, Acrylic, etc.

Lumber & Hardwood

Electronics

Custom made worktables and desks

Total Reclaimed

Material

Almost 8,500 sq.ft

Two basketball courts!

Nearly 500'

\$200 of LEDs (2) 3D printers

Valued over \$50,000

Close to \$30,000

Work to Date

Private businesses can contribute to the betterment of their community if only given the opportunity!

Matchless Builds is an example of a business who has worked to take on projects that help local businesses, schools & the community.

Matchless Builds...

...has hosted 5 student summer interns

...has hired 3 students straight from school

...hosted college student shop tours

...hosted a student custom arcade build workshop

...supported programming in Helensview School

...helped build AMP's downhill derby car

...donated to school art projects

...created numerous public sculptures

...created displays for a high school gym and hallway









Build. Community.